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ITERATIVE AND DIRECT METHODS FOR SOLVING  
POISSON'S EQUATION AND THEIR ADAPTABILITY TO ILLIAC IV

by

James H. Ericksen

December 20, 1972

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## ABSTRACT

This paper examines iterative and direct methods for solving Poisson's equation with regard to their adaptation to ILLIAC IV. SOR, SLOR, ADI, and FACR are programmed in GLYPNIR. Detailed suggestions on ASK code for these methods are also supplied.

FACR, Fourier Analysis and Cyclic Reduction, is the fastest method on rectangular meshes. SOR, Successive Over Relaxation, seems to be the most promising for nonrectangular meshes. The methods are between thirty and forty-five times faster on ILLIAC IV than on a serial machine with speed equal to one of the ILLIAC IV PEs (Processing Elements).



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# 1. POISSON'S EQUATION IN MATRIX FORM

We will consider Poisson's equation with Dirichlet boundary conditions defined on a rectangular region. This equation can be written as

$$\psi(X,Y) = \frac{\partial^2 U(X,Y)}{\partial Y^2} + \frac{\partial^2 U(X,Y)}{\partial X^2} \quad (1)$$

where the value of  $U$  is given at the boundaries  $X = 0$ ,  $Y = 0$ ,  $X = (m-1)h_x$  and  $Y = (n-1)h_y$ . We denote  $U((i-1)h_x, (j-1)h_y)$  by  $U_{i,j}$ ,  $\psi((i-1)h_x, (j-1)h_y)$  by  $\psi_{i,j}$  and error of order  $p$  by  $O(p)$ . By dividing the region into mesh points such that the distance between mesh points in the vertical direction is  $h_y$  and in the horizontal direction is  $h_x$  we get Figure 1.a. The region in Figure 1.a can be rotated  $90^\circ$  clockwise to obtain the mesh  $U$  in Figure 1.b where  $U_{i,j}$  is the mesh point in the  $i^{\text{th}}$  row and the  $j^{\text{th}}$  column.

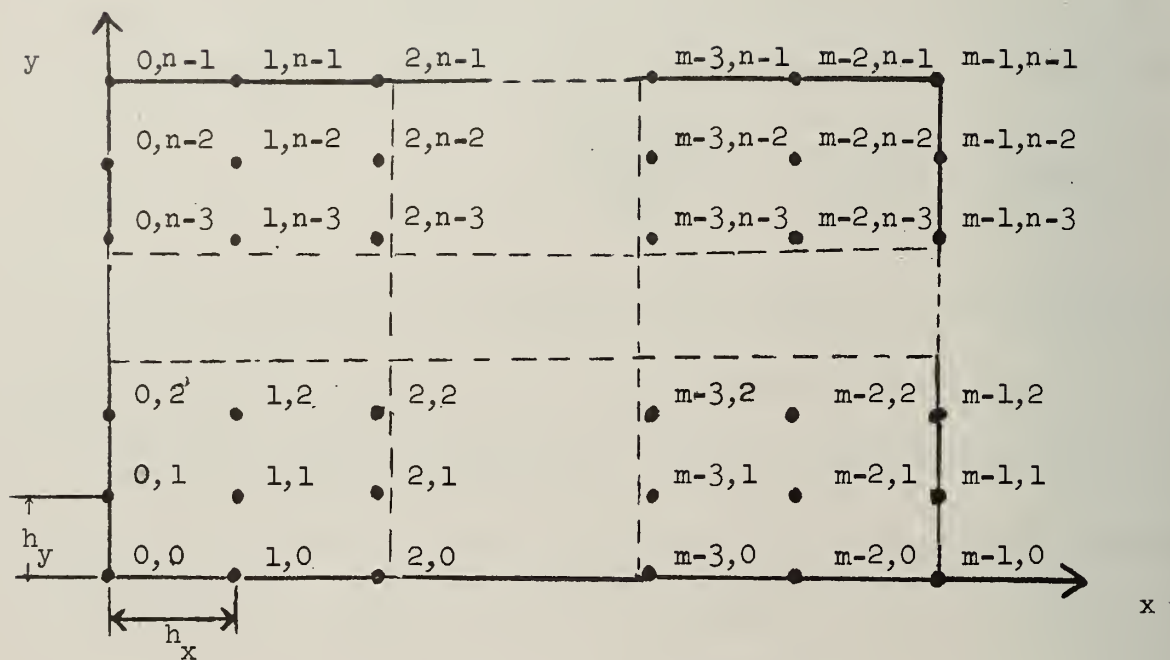
By use of Taylor's Theorem we obtain:

$$U_{i+1,j} = U_{i,j} + h_x \frac{\partial U}{\partial X}(i,j) + \frac{h_x^2}{2} \frac{\partial^2 U}{\partial X^2}(i,j) + \frac{h_x^3}{3!} \frac{\partial^3 U}{\partial X^3}(i,j) + \frac{h_x^4}{4!} \frac{\partial^4 U}{\partial X^4}(i,j) + \dots$$

$$U_{i-1,j} = U_{i,j} - h_x \frac{\partial U}{\partial X}(i,j) + \frac{h_x^2}{2} \frac{\partial^2 U}{\partial X^2}(i,j) - \frac{h_x^3}{3!} \frac{\partial^3 U}{\partial X^3}(i,j) + \frac{h_x^4}{4!} \frac{\partial^4 U}{\partial X^4}(i,j) + \dots$$

$$U_{i,j+1} = U_{i,j} + h_y \frac{\partial U}{\partial Y}(i,j) + \frac{h_y^2}{2} \frac{\partial^2 U}{\partial Y^2}(i,j) + \frac{h_y^3}{3!} \frac{\partial^3 U}{\partial Y^3}(i,j) + \frac{h_y^4}{4!} \frac{\partial^4 U}{\partial Y^4}(i,j) + \dots$$

$$U_{i,j-1} = U_{i,j} - h_y \frac{\partial U}{\partial Y}(i,j) + \frac{h_y^2}{2} \frac{\partial^2 U}{\partial Y^2}(i,j) - \frac{h_y^3}{3!} \frac{\partial^3 U}{\partial Y^3}(i,j) + \frac{h_y^4}{4!} \frac{\partial^4 U}{\partial Y^4}(i,j) + \dots$$



a) The rectangular region with the mesh points.

$U_{1,1'}$	$U_{1,2'}$	$U_{1,3'}$	$\dots$	$U_{1,n-1'}$	$U_{1,n}$
$U_{2,1'}$	$U_{2,2'}$	$U_{2,3'}$	$\dots$	$U_{2,n-1'}$	$U_{2,n}$
$U_{3,1'}$	$U_{3,2'}$	$U_{3,3'}$	$\dots$	$U_{3,n-1'}$	$U_{3,n}$
$\vdots$	$\vdots$	$\vdots$	$\dots$	$\vdots$	$\vdots$
$U_{m-1,1'}$	$U_{m-1,2'}$	$U_{m-1,3'}$	$\dots$	$U_{m-1,n-1'}$	$U_{m-1,n}$
$U_{m,1'}$	$U_{m,2'}$	$U_{m,3'}$	$\dots$	$U_{m,n-1'}$	$U_{m,n}$

b) The mesh points with separation of boundary and interior mesh points.

Figure 1. The Mesh

$$\text{Thus } \frac{\delta^2 U}{\delta Y^2}(i,j) = \frac{1}{h_y^2} (U_{i,j+1} + U_{i,j-1} - 2U_{i,j}) + O(h_y^2) \quad (2)$$

$$\text{and } \frac{\delta^2 U}{\delta X^2}(i,j) = \frac{1}{h_x^2} (U_{i+1,j} + U_{i-1,j} - 2U_{i,j}) + O(h_x^2) \quad (3)$$

Substituting (2) and (3) into (1) we obtain

$$\frac{1}{h_y^2} (U_{i,j+1} + U_{i,j-1} - 2U_{i,j}) + \frac{1}{h_x^2} (U_{i+1,j} + U_{i-1,j} - 2U_{i,j}) \approx \psi_{i,j}. \quad (4)$$

This is the equation for any interior mesh point  $U_{i,j}$ . The values of the mesh points on the boundary are given, and require no equations. Let us take all the equations for the interior mesh points and place the constant terms on the right hand side of the equations. For example, the equation for  $U_{2,j}$  where  $3 \leq j \leq n-2$  will be

$$\frac{1}{h_y^2} (U_{2,j+1} + U_{2,j-1} - 2U_{2,j}) + \frac{1}{h_x^2} (U_{3,j} - 2U_{2,j}) \approx \psi_{2,j} - \frac{1}{h_x^2} U_{1,j}$$

The equation for  $U_{2,2}$  will be

$$\frac{1}{h_y^2} (U_{2,3} - 2U_{2,2}) + \frac{1}{h_x^2} (U_{3,2} - 2U_{2,2}) \approx \psi_{2,2} - \frac{1}{h_x^2} U_{1,2} - \frac{1}{h_y^2} U_{2,1}$$

Combining the constant terms into one term,  $M_{i,j}$ , for each  $U_{i,j}$  we obtain

$$\begin{aligned} M_{i,j} = & \psi_{i,j} - \frac{1}{h_y^2} (U_{i,j+1} \delta_{j+1,n} + U_{i,j-1} \delta_{j-1,1}) - \frac{1}{h_x^2} (U_{i+1,j} \delta_{i+1,m} \\ & + U_{i-1,j} \delta_{i-1,1}) \end{aligned} \quad (5)$$

$$\text{where } \delta_{k,l} = \begin{cases} 0 & \text{if } k \neq l \\ 1 & \text{if } k = l \end{cases}.$$

Consider the internal mesh points as a vector  $U_I$  in which the order of the mesh points is as follows:

- 1) The first interior point in the first row becomes the first element of the vector.
- 2) All interior points of row  $i$  are placed in the vector in the same order they appear in row  $i$ .
- 3) The  $(n-1)^{th}$  element of the  $i^{th}$  row is followed by the first interior point of the following row, where  $2 \leq i \leq m-2$ .

The transpose of  $U_I$  equals

$$(U_{2,2}, U_{2,3}, \dots, U_{2,n-1}; U_{3,2}, U_{3,3}, \dots, U_{3,n-1}; \dots; U_{m-1,2}, U_{m-1,3}, \dots, U_{m-1,n-1}) .$$

Using this order we assemble the interior mesh point equations and consider them as the matrix equation  $AU_I = M$  where  $M$  is the vector of constant terms and  $A$  is a matrix made up of the coefficients of the mesh points.

The matrix  $A$  is a  $(m-2)(n-2)$  by  $(m-2)(n-2)$  block tridiagonal matrix of the following form:

$$A = \begin{bmatrix} B & C & & & \\ C & B & C & & \\ & C & B & C & \\ & & & & \text{Circle} \\ \text{Circle} & & & & \\ & & C & B & C \\ & & & C & B & C \\ & & & & C & B \end{bmatrix} \quad (6)$$

$$\text{where } C = aI_{n-2}, \quad a = \frac{+1}{h_x^2}$$



and B is a  $(n-2)$  by  $(n-2)$  tridiagonal matrix of the form

$$B = \begin{bmatrix} e & d & & & \\ d & e & d & & \\ & d & e & d & \\ & & d & e & d \\ & & & d & e \end{bmatrix} \quad (6.1)$$

where  $d = \frac{1}{h_y^2}$  and  $e = -(2a + 2d)$ .

There are two general approaches used in solving this system of linear equations, direct methods and iterative methods.\* In this study we have limited our discussion to three popular iterative methods and one direct method: the successive over-relaxation method (SOR), the successive line over-relaxation method (SLOR), the alternating direction implicit method (ADI), and Hockney's direct method (FACR). In the discussions of FACR three types of boundary conditions will be examined: periodic, Neumann and Dirichlet. The discussion of iterative methods considers only Dirichlet boundary conditions.

---

\* No matter which method is used in solving the equations the lower bound on the error is  $O(\max(h_y^2, h_x^2))$ . This is due to the error terms in (2) and (3).

## 2. IMPLEMENTATION OF ITERATIVE METHODS ON ILLIAC IV

### 2.1 Introduction to SLOR and SOR

Iterative methods have one thing in common. They each begin with an initial guess to the solution and improve<sup>\*</sup> upon the guess with each iteration. Thus the following notation is useful: The value of  $U_I$  after the  $\ell^{\text{th}}$  iteration is denoted by  $U_I^{(\ell)}$ .  $U_I^{(0)}$  is the initial guess and if the method converges then  $\lim_{\ell \rightarrow \infty} (U_I^{(\ell)} - U_I^{(\ell+1)}) = 0$ .

Matrix A can be divided into three matrices such that  $A = D - E - F$  where D is block diagonal, E is strictly lower triangular and F is strictly upper triangular. Thus  $AU_I = M$  can be written as  $DU_I - (E + F)U_I = M$ .

From this we get the iterative method:

$$U_I^{(\ell+1)} = D^{-1} (E + F) U_I^{(\ell)} + D^{-1} M \quad (7)$$

The matrix equation can also be grouped to obtain

$$U_I^{(\ell+1)} = (D-E)^{-1} F U_I^{(\ell)} + (D-E)^{-1} M \quad (8)$$

The asymptotic convergence rate of (8) is twice as fast as (7) [Todd, Page 391]. This is due to the fact that the matrix has Young's property A [Wachspress, Page 102]. (8) is a successive method while (7) is a simultaneous method. \*\*

By defining  $J = \frac{1}{\omega} (D - \omega E)$  and  $H = \frac{1}{\omega} (\omega F + (1-\omega)D)$  for  $\omega \neq 0$  we get  $\omega J U_I = \omega H U_I + \omega M$  from  $AU_I = M = (J-H)U_I$ .

---

\* Improvement is measured by a reduction in the error vector.

\*\* Successive methods use new information as soon as it is available while simultaneous methods use old values for the entire iteration.

We can write  $\omega JU_I = \omega HU_I + \omega M$  as

$$(D - \omega E)U_I^{(\ell+1)} = (\omega F + (1-\omega)D)U_I^{(\ell)} + \omega M \quad (9)$$

Note that (8) and (9) are equivalent if  $\omega = 1$ . When  $0 < \omega < 2$  and  $A$  is positive definite, (9) converges. If  $1 < \omega < 2$ , then (9) is referred to as an over-relaxation method [Forsythe and Wasow, Page 261]. With different values of  $\omega$ , the convergence rate of (9) is altered. For a single relaxation parameter, it can be shown that  $\omega_b = \frac{2}{1 + \sqrt{1 - \rho^2(\beta)}}$ , where  $\beta = D^{-1}(E+F)$ , the Jacobi matrix, and  $\rho(\beta)$  is the spectral radius of  $\beta$ , gives the fastest rate of convergence [Young, Page 169].

There are two common ways in which equations (7 - 9) are implemented. The first gives point iterative methods by letting  $D$  equal the diagonal of  $A$ . Thus (7) becomes Jacobi's method, (8) becomes the formula for successive point relaxation iterative method (SR) and (9) becomes the successive point over relaxation iterative method (SOR).

If we let

$$D = \begin{bmatrix} B & \text{---} \\ \text{---} & B \end{bmatrix}$$

where  $B$  is defined in (6.1) then we will get line iterative methods. (7) becomes the simultaneous line iterative method, (8) becomes the

successive line relaxation iterative method (SLR) and (9) becomes the successive line over-relaxation method (SLOR) [Varga, Page 199].

To give the reader a better understanding of the way these methods work, we write the individual equations for the interior mesh points  $U_{i,j}$ , where  $3 \leq i \leq m-2$  and  $3 \leq j \leq n-2$  for each method.\* First we define  $h$ ,  $v$ , and  $g$  as follows:

$$h = \frac{h_y^2}{2(h_x^2 + h_y^2)}, \quad v = \frac{h_x^2}{2(h_x^2 + h_y^2)}, \quad \text{and} \quad g = \frac{h_x^2 h_y^2}{2(h_x^2 + h_y^2)}.$$

Jacobi's method (simultaneous point iterative method)

$$U_{i,j}^{(\ell+1)} = v (U_{i,j+1}^{(\ell)} + U_{i,j-1}^{(\ell)}) + h (U_{i+1,j}^{(\ell)} + U_{i-1,j}^{(\ell)}) - g M_{i,j}. \quad (10)$$

Simultaneous line iterative method

$$U_{i,j}^{(\ell+1)} = v (U_{i,j+1}^{(\ell+1)} + U_{i,j-1}^{(\ell+1)}) + h (U_{i+1,j}^{(\ell)} + U_{i-1,j}^{(\ell)}) - g M_{i,j}.$$

Successive point relaxation method (SR)

$$U_{i,j}^{(\ell+1)} = v (U_{i,j+1}^{(\ell)} + U_{i,j-1}^{(\ell+1)}) + h (U_{i+1,j}^{(\ell)} + U_{i-1,j}^{(\ell+1)}) - g M_{i,j}.$$

---

\* Note we have excluded the first row, last row, first column, and the last column of the interior mesh points to avoid boundary conditions. These points will be discussed in another section.

### Successive line relaxation method (SLR)

$$U_{i,j}^{(\ell+1)} = v (U_{i,j+1}^{(\ell+1)} + U_{i,j-1}^{(\ell+1)}) + h (U_{i+1,j}^{(\ell)} + U_{i-1,j}^{(\ell+1)}) - g M_{i,j} . \quad (11)$$

### Successive point over-relaxation (SOR)

$$U_{i,j}^{(\ell+1)} = \omega v (U_{i,j+1}^{(\ell)} + U_{i,j-1}^{(\ell+1)}) + \omega h (U_{i+1,j}^{(\ell)} + U_{i-1,j}^{(\ell+1)}) - \omega g M_{i,j} \\ + (1-\omega) U_{i,j}^{(\ell)} . \quad (12)$$

### Successive line over-relaxation (SLOR)

$$U_{i,j}^{(\ell+1)} = v (U_{i,j+1}^{(\ell+1)} + U_{i,j-1}^{(\ell+1)}) + \omega h (U_{i+1,j}^{(\ell)} + U_{i-1,j}^{(\ell+1)}) - \omega g M_{i,j} \\ + (1-\omega) (U_{i,j}^{(\ell)} - v (U_{i,j+1}^{(\ell)} + U_{i,j-1}^{(\ell)})) . \quad (13)$$

## 2.2 Introduction to ADI

Let us look at the equation we are solving once again,

$$\frac{\partial^2 U(X,Y)}{\partial X^2} + \frac{\partial^2 U(X,Y)}{\partial Y^2} = \Psi(X,Y) \quad (1)$$

as before we use Taylor's Theorem and we get

$$\frac{\partial^2 U}{\partial Y^2}(i,j) = \frac{1}{h_y^2} (U_{i,j-1} + U_{i,j+1} - 2U_{i,j}) + O(h_y^2) \quad (2)$$

and

$$\frac{\partial^2 U}{\partial X^2}(i,j) = \frac{1}{h_x^2} (U_{i-1,j} + U_{i+1,j} - 2U_{i,j}) + O(h_x^2) \quad (3)$$

Thus when we form the matrix equation  $AU_I = M$  where  $A$  is the matrix (6), we are considering a horizontal part of the equation and a vertical part of the equation. We could divide  $A$  into two matrices  $H$  and  $V$  such that  $H + V = A$  where  $V$  is the matrix containing the coefficients of the vertical equations (2). Both  $H$  and  $V$  can be placed in tridiagonal form with the appropriate permutation matrix.

We can take the equation

$$AU_I = HU_I + VU_I = M \text{ and obtain}$$

$$(H - \omega_{\ell H} I)U_I = M - (V + \omega_{\ell H} I)U_I \text{ and}$$

$$(V - \omega_{\ell V} I)U_I = M - (H + \omega_{\ell V} I)U_I.$$

Thus we can get the Peaceman-Rachford ADI scheme [Varga, Page 212]. \*

$$U_I^{(\ell+1/2)} = (H - \omega_{\ell H} I)^{-1} [M - (V + \omega_{\ell H} I)U_I^{(\ell)}] \quad (14.1)$$

$$U_I^{(\ell+1)} = (V - \omega_{\ell V} I)^{-1} [M - (H + \omega_{\ell V} I)U_I^{(\ell+1/2)}] \quad (14.2)$$

The parameters,  $\omega_{\ell H}$  and  $\omega_{\ell V}$  are defined in [Wachspress, Page 192].

It will help to have the corresponding equations for the individual mesh points,  $U_{i,j}$ , where  $3 \leq i \leq n-2$  and  $3 \leq j \leq m-2$ .

$$\begin{aligned} U_{i,j}^{(\ell+1/2)} = & \frac{-1}{\omega_{\ell H} + \frac{2}{h_x^2}} \left[ M_{i,j} - \frac{1}{h_y^2} (U_{i,j+1}^{(\ell)} + U_{i,j-1}^{(\ell)}) - \left( \omega_{\ell H} - \frac{2}{h_y^2} \right) U_{i,j}^{(\ell)} \right. \\ & \left. - \frac{1}{h_x^2} (U_{i-1,j}^{(\ell+1/2)} + U_{i+1,j}^{(\ell+1/2)}) \right]. \end{aligned} \quad (15.1)$$

---

\* ADI requires that  $A$  be positive definite. This can be obtained by using  $-AU_I = -M$  or by using  $-\omega_{\ell V}$  and  $-\omega_{\ell H}$  instead of  $\omega_{\ell V}$  and  $\omega_{\ell H}$ . We use the latter technique.



$$\begin{aligned}
 U_{i,j}^{(\ell+1)} = & \frac{-1}{(\omega_{\ell V} + \frac{2}{h_y^2})} [M_{i,j} - \frac{1}{h_x^2} (U_{i+1,j}^{(\ell+1/2)} + U_{i-1,j}^{(\ell+1/2)}) - (\omega_{\ell V} - \frac{2}{h_x^2}) U_{i,j}^{(\ell+1/2)} \\
 & - \frac{1}{h_y^2} (U_{i,j-1}^{(\ell+1)} + U_{i,j+1}^{(\ell+1)})].
 \end{aligned} \tag{15.2}$$

Examining (15.1) and (15.2) we note a strong resemblance to simultaneous column relaxation followed by simultaneous row relaxation.

## 2.3 Implementation of SOR on ILLIAC IV

### 2.3.1 A Parallel Processor's Effect on the Algorithm

A parallel machine allows operations to be performed simultaneously which are done in separate time intervals on a conventional machine. This is referred to as overlap. The amount of overlap is dependent on the way in which the algorithm is programmed. The SOR algorithm supplies an illustration of how the flow of an algorithm is changed when programmed to maximize overlap on a parallel machine.

Let us examine the equation for SOR closer:

$$\begin{aligned}
 U_{i,j}^{(\ell+1)} = & \omega v (U_{i,j+1}^{(\ell)} + U_{i,j-1}^{(\ell+1)}) + \omega h (U_{i+1,j}^{(\ell)} + U_{i-1,j}^{(\ell+1)}) - \omega g M_{i,j} \\
 & + (1-\omega) U_{i,j}^{(\ell)}
 \end{aligned} \tag{12}$$

for  $3 \leq i \leq m-2$  and  $3 \leq j \leq n-2$ . Note the interior points which are adjacent to one or more boundary points are not included. Also note that for the above mesh points  $M_{i,j} = \Psi_{i,j}$ . The equation for  $U_{2,2}$  would be

$$U_{2,2}^{(\ell+1)} = \omega v U_{2,3}^{(\ell)} + \omega h U_{3,2}^{(\ell)} - \omega g M_{2,2} + (1-\omega) U_{2,2}^{(\ell)} \tag{16}$$

where

$$M_{2,2} = \Psi_{2,2} - \frac{1}{h_x^2} U_{1,2} - \frac{1}{h_y^2} U_{2,1} .$$

Thus

$$g M_{2,2} = g \Psi_{2,2} - v U_{2,1} - h U_{1,2} .$$

This enables us to rewrite (16) as

$$U_{2,2}^{(\ell+1)} = \omega_v (U_{2,3}^{(\ell)} + U_{2,1}^{(\ell+1)}) + \omega_h (U_{3,2}^{(\ell)} + U_{1,2}^{(\ell+1)}) - \omega_g \Psi_{2,2} \quad (17)$$

To calculate  $U_{2,2}$  using (17) takes two more additions than using (16) but  $M_{2,2}$  is needed to use (16). On a serial machine, one would use equation (16) to improve  $U_{2,2}$ . The choice is not so straightforward on a parallel machine if when  $U_{2,2}$  is calculated in one processing element (PE),  $U_{i,j}$  is calculated in another PE where  $3 \leq i \leq m-2$  and (or)  $3 \leq j \leq n-2$ . In this case to calculate  $U_{2,2}$  using (16) we would have to turn the appropriate PE off for two additions. By using (17), we would not have to turn off PEs for those additions and would also save the calculation of  $M_{2,2}$ . A similar argument can be given for all points adjacent to boundary points. Thus the choice of the equation to evaluate a point adjacent to the boundary in one PE depends on what is being done in the other PEs.

### 2.3.2 Parallelisms in SOR

Examining equation 12, we note that the values of  $U_{i-1,j}^{(\ell+1)}$  and  $U_{i,j-1}^{(\ell+1)}$  are needed to evaluate  $U_{i,j}^{(\ell+1)}$ . Now consider the following mesh:

0	0	0	0	0	0
0	1	2	3	4	0
0	2	3	4	5	0
0	3	4	5	6	0
0	4	5	6	7	0
0	0	0	0	0	0

---

\* Whenever  $U_{i,j}$  is a boundary point  $U_{i,j}^{(\ell)} = U_{i,j}^{(\ell+1)}$  for all  $\ell$ .



0 indicates a boundary point. The interior mesh points are divided into seven sets (1,2,3..., 7) where set  $i$  contains all points labeled by  $i$ . To improve any point in set  $i$ , we must first improve all the points in the union of all sets  $j$  such that  $j < i$ .

In a computer with 4 PEs, one iteration could be completed in 7 time steps where a time step is the amount of time to improve a mesh point in one PE by improving one set in each time step. But the computer could improve 28 points in 7 time steps. To improve the efficiency of the method, we look at what could be done in each time step assuming we had done everything possible up to that time step.

Time Step	1	2	3	4	5	6	7	8	9	10	11
What	$1^1$	$2^1$	$3^1$	$4^1$	$5^1$	$6^1$	$7^1$				
Can Be			$1^2$	$2^2$	$3^2$	$4^2$	$5^2$	$6^2$	$7^2$		
Done At					$1^3$	$2^3$	$3^3$	$4^3$	$5^3$	$6^3$	$7^3$
That Time							$1^4$	$2^4$	$3^4$	$4^4$	$5^4$
									$1^5$	$2^5$	$3^5$
											$1^6$

Table 1. Parallelism of SOR

$i^l$  denotes the  $l^{\text{th}}$  improvement of the elements in set  $i$ .

In Table 1 we see that steps 1 to 5 improve less than 8 elements but 8 elements are improved at each time step following step 5. Thus if we

have a computer with 8 PEs we can compute  $U^{(\ell)}$  in  $5 + 2\ell$  time steps. If we assume that our initial guess is  $1^3, 2^2, 3^2, 4^1, 5^1, 6^0, 7^0$ , instead of  $1^0, 2^0, 3^0, 4^0, 5^0, 6^0, 7^0$  then we can start at step 6 and do every iteration in 2 time steps.

This can be generalized for an arbitrary mesh as follows: First we group all the interior mesh points into two sets,

$$\text{ODD} = \{U_{i,j} \mid i+j \text{ is odd}\}, \quad \text{EVEN} = \{U_{i,j} \mid i+j \text{ is even}\}$$

Time step 1 improves all the points in EVEN. Time Step 2 improves all the points in ODD. We will call this method modified successive over-relaxation (MSOR).

Remember all the points in ODD can be calculated using only points from EVEN and all the points in EVEN can be calculated using only points from ODD. Thus we can write a two part algorithm for MSOR [Young, Page 271].

$$\begin{aligned} U_{i,j}^{(\ell+1)} &= \omega_{E\ell} (v (U_{i,j+1}^{(\ell)} + U_{i,j-1}^{(\ell)}) + h (U_{i-1,j}^{(\ell)} + U_{i+1,j}^{(\ell)}) - g \Psi_{i,j}) \\ &+ (1-\omega_{E\ell}) U_{i,j}^{(\ell)} \end{aligned} \quad (18.1)$$

for all the points in EVEN

$$\begin{aligned} U_{i,j}^{(\ell+1)} &= \omega_{D\ell} (v (U_{i,j+1}^{(\ell+1)} + U_{i,j-1}^{(\ell+1)}) + h (U_{i,j+1}^{(\ell+1)} + U_{i,j-1}^{(\ell+1)}) - g \Psi_{i,j}) \\ &+ (1-\omega_{D\ell}) U_{i,j}^{(\ell)} \end{aligned} \quad (18.2)$$

for all the points in ODD.

In Young's discussion of MSOR, the optimal  $\omega_{E\ell}$  and  $\omega_{D\ell}$  for the  $\ell^{\text{th}}$  iteration are calculated. We will limit our study to MSOR where  $\omega_{E\ell} = \omega_{D\ell} = \omega_b$ .

Intuitively one would think MSOR and SOR have very close rates of convergence. In fact, their "asymptotic rates of convergence" are equivalent.\* If  $A$  is a convergent  $n \times n$  complex matrix, for all  $\ell$  sufficiently large, the average rate of convergence for  $\ell$  iterations,  $R(A^\ell)$ , is  $\lim_{\ell \rightarrow \infty} R(A^\ell) = -\ln \rho(A) \equiv R_\infty(A)$  [Varga, Page 67]. Thus for a sufficiently large  $\ell$ , the asymptotic rate of convergence equals the average rate of convergence. We know if  $P$  is a permutation matrix that  $\rho(PAP^{-1}) = \rho(A)$  [Birkhoff and MacLane, Page 249]. By multiplying (9) by  $P$  we get

$$PU^{(\ell+1)} = P(D - \omega E)^{-1} \{ \omega F + (1 - \omega)D \} P^{-1} PU^{(\ell)} \quad (19)$$

The asymptotic rate of convergence for (19) equals

$$-\ln \rho(P(D - \omega E)^{-1} \{ \omega F + (1 - \omega)D \} P^{-1}) = -\ln \rho((D - \omega E)^{-1} \{ \omega F + (1 - \omega)D \}) \quad (20)$$

which equals the asymptotic rate of convergence for SOR.

This not only shows that SOR and MSOR have the same asymptotic convergence rate, but that SOR applied to any permutation of  $U_I$  gives the same asymptotic rate

---

\* The negative of the logarithm of the spectral radius of a convergent matrix  $A$  is the asymptotic rate of convergence,  $R_\infty(A)$ , for the matrix  $A$  [Varga, Page 67].

of convergence. Thus we can choose the ordering of  $U_I$  which best fits the machine being used.

### 2.3.3 SOR using Straight Storage

Now we shall examine the implementation of SOR on ILLIAC IV [Rudsinski]. We will compare two storage schemes and examine their effect on machine efficiency and their time per execution.\*

The first storage scheme, Straight Storage, stores all the elements of row  $i$  before any of the elements of row  $j$  if  $i < j$ . The elements of each row appear in the order they are found in the mesh. The first element of each row is stored in PE 0 and the last element of the row is stored in PE  $I$  where  $I$  equals  $(n-1) \bmod 64$ ,  $n$  is the number of columns. Figure 2 should help clarify this storage scheme.

How can we implement SOR using Straight Storage? We observe that the PEs which contain the odd elements of mesh row  $I$  contain the even elements of mesh row  $I + 1$ . This enables us to improve the odd elements of Rows  $I$  and  $I + 1$  simultaneously by using a PE integer index which accesses an element

---

\* The timing method is explained in Appendix A. The terms used in timing are defined there also.

	PEM 0	PEM 1	...	PEM I	...	PEM 63
	$\vdots$	$\vdots$		$\vdots$		$\vdots$
Row $U_j$	$U_{j,1}$	$U_{j,2}$		$U_{j,I+1}$		$U_{j,64}$
Row $U_{j+1}$	$U_{j,65}$	$U_{j,66}$		$U_{j,65+I}$		$U_{j,128}$
$\vdots$	$\vdots$	$\vdots$		$\vdots$		$\vdots$
Row $U_{j+K-1}$	$U_{j, n-I}$	$U_{j,n+1-I}$		$U_{j,n}$		--
Row $U_{j+K}$	$U_{j+1,1}$	$U_{j+1,2}$		$U_{j+1,I+1}$		$U_{j+1,64}$
	$\vdots$	$\vdots$		$\vdots$		$\vdots$

Figure 2. Straight Storage of Row  $j$  of  $U^*$

in row  $I$  ( $I+1$ ) in the even (odd) PEs when  $I$  is even. In a like manner we can access all the even elements of two consecutive rows. If we have an odd number of rows we can improve the odd elements of the last row and the even elements of the first row simultaneously using a similar technique.

Given a mesh with  $m$  rows and  $n$  columns, we use the index described above so that we can improve two rows simultaneously. Each pair of rows can

---

\*  $K$  stands for the number of rows of PEM required to store  $n$  words and  $I = (n-1) \bmod 64$ .

be divided into  $K$  groups where  $K = \lfloor n/64 \rfloor^*$  if  $n \bmod 64 = 0$  otherwise  $K = \lfloor n/64 \rfloor + 1$ . Using Phase 1 we can improve  $64$  elements at a time  $\lfloor (n-2)/64 \rfloor$  times and then use Phase 2 to improve the remaining interior points.\*\* If we use Phase 1 to improve the first  $64$  odd (even) interior points of a pair of lines then we must take into account that only  $63$  of them are found in the same pair of rows of PEM because of the boundary points. This means we must use special indices to reach the  $64$ th odd (even) interior point. This requires no extra computer time because the number of times register  $X$  is changed is not affected. SOR requires not only the point to be improved but its four neighbors and the appropriate value of  $\Psi$ .

For example: To improve  $U_{i,j}$  we need  $U_{i-1,j}$ ,  $U_{i+1,j}$ ,  $U_{i,j+1}$ ,  $U_{i,j-1}$ ,  $U_{i,j}$  and  $\Psi_{i,j}$ .

These values will be accessed by a combination of ACAR and Register  $X$  indexing. To do the indexing,  $K$  will be combined with the CU integer CI-equal to the first row of PEM containing mesh points to be improved during this execution - and three PE integers.

$PI = (1, K, 0, K, 0, \dots, 0, K)$ ,  $PR = (K, 0, K, 0, \dots, K, 0)$  and  $PL = (K+1, 1, K, 0, K, 0, \dots, K, 0)$  if we are improving the odd points;

$PI = (K, 1, 0, K, 0, K, \dots, K, 0)$ ,  $PR = (0, K, 0, K, \dots, 0, K)$  and  $PL = (1, K+1, 0, K, 0, K, \dots, 0, K)$  if we are improving the even points;

---

\*  $\{p\}$  equals  $k$  where  $p$  is a real number,  $k$  is an integer, and  $k \leq p < k+1$ .

\*\* Phase 1 and Phase 2 are defined in Appendix D.



INITIAL CONDITIONS				
Register		Contents	Register	Contents
\$ X		PI	\$ D3	WI
\$ D0		H	\$ C0	CI
\$ D1		V	\$ C1	CM
\$ D2		W	\$ C2	CP
STEP NO.	ASSIGNMENT STATEMENTS	OPERATIONS AND OVERLAP		TIME IN CLOCKS
1	\$A: = U[\$X] (0)	PE fetch		7
2	\$C3: = \$D3; \$A: = \$A*\$C3	CU fetch		
		Real multiplication		10
3	\$S: = \$A - $\psi$ [\$X] (0)	Real subtraction		
		(PE fetch overlapped by multiplication)		7
4	\$A: = U[\$X] (2)	(PE fetch overlapped by addition)		0
5	\$A: = \$A + U[\$X] (1)	Real addition and PE fetch		14
6	\$X: = PL	(PE fetch overlapped by addition)		0
7	\$C3: = \$D0; \$A: = \$A*\$C3	CU fetch		
		Real multiplication		10
8	\$R: = U[\$X] (0)	(PE fetch overlapped by multiplication)		0
9	\$A: = \$A + \$S	Real addition		7
10	\$X: = PR	(PE fetch overlapped by addition)		0
11	\$B: = RTL (1,, \$R)	Route		3
12	\$R: = U[\$X] (0)	(PE fetch partially overlapped by Route)		4
13	\$S: = \$A	Load from PE Register		1
14	\$A: = RTR (1,, \$R)	Route		3
15	\$A: = \$A + \$B	Real addition		7
16	\$C3: = \$D1; \$A: = \$A*\$C3	(CU fetch overlapped by addition)		
		Real multiplication		9
17	\$X: = PI	(PE fetch overlapped by multiplication)		0
18	\$A: = \$A + \$S	Real addition		7
19	\$C3: = \$D2; \$A: = \$A*\$C3	(CU fetch overlapped by addition)		
		Real multiplication		9
20	U[\$X] (0): = \$A	PE store		7
TOTAL TIME				105

Table 2. Timing of an Execution of Phase 1 SOR using Straight Storage

Let  $W = \omega g$ ,  $V = v/g$ ,  $H = h/g$ , and  $Wl = \frac{1-\omega}{W}$  where  $g$ ,  $h$ , and  $v$  are defined in 1.2.

Now (17) can be written in GLYPNIR as follows:

CP: = C + K;

LOOP CI: = C, K + K, CK DO BEGIN

CM: = CI - K;

CP: = CI + K;

U [PI + CI]: = W\*(V\*(RTR(1,,U[PR+CI])+ RTL(1,,U[PL+CI])) + H\*(U[PI+CM] + U[PI+CP]) -  $\psi$ [PI+CI] + Wl\*U[PI+CI] ); (21)

END;

By placing CI in ACAR0, CM in ACAR1, CP in ACAR2, H in \$D0, V in \$D1, W in \$D2, Wl in \$D3 and PI in \$X (21) could be translated into ASK as outlined in Table 2. \*

#### 2.3.4 SOR using Odd-Even Storage

Now we will look at another storage scheme to see if we can improve the data access time. Given an  $m$  by  $n$  mesh divide each row into  $k + 1$  segments such that  $k$  segments are 128 mesh points long and the last segment is  $\ell$  points long, where  $0 \leq \ell < 128$ . Use two adjacent lines of PEM to store each segment. Store all the red (black) points \*\* of the segment in the first (second) line of PEM. The segments appear in the same relative order as they appeared in Straight Storage. This storage scheme will be called Odd-Even Storage. For an example see Figure 3.

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\* Appendix A explains the notation and timing method used in Table 4.

\*\* A point that appears in an odd(even) numbered column is considered a red (black) point.



If  $l \leq 64$ , then Straight Storage requires  $m \left\lceil \frac{n}{64} \right\rceil^*$  lines of PEM while Odd-Even Storage required  $m \left( \left\lceil \frac{n}{64} \right\rceil + 1 \right)$  lines of PEM. If  $l > 64$  then both Straight Storage and Odd-Even Storage require  $m \left\lceil \frac{n}{64} \right\rceil$  lines of PEM.

	PEM 0	PEM 1	...	PEM I	...	PEM 63
	$\vdots$	$\vdots$		$\vdots$		$\vdots$
Row $U_j$	$U_{j,1}$	$U_{j,3}$		$U_{j,1+2I}$		$U_{j,127}$
Row $U_{j+1}$	$U_{j,2}$	$U_{j,4}$		$U_{j,2I+2}$		$U_{j,128}$
	$\vdots$	$\vdots$		$\vdots$		$\vdots$
Row $U_{j+K-2}$	$U_{j,n-l+1}$	$U_{j,n-l+3}$		$U_{j,n-1}$		---
Row $U_{j+K-1}$	$U_{j,n-l+2}$	$U_{j,n-l+4}$		$U_{j,n}$		---
	$\vdots$	$\vdots$		$\vdots$		$\vdots$

Figure 3. Odd-Even Storage Data Allocation of Row  $j$  of  $U$  Where  $n$  is Even.

\*  $\lceil p \rceil = k$  where  $k$  is an integer such that  $p \leq k < p + 1$ .

INITIAL CONDITIONS					
Register		Contents		Register	Contents
\$ X		PI		\$ D3	WL
\$ D0		H		\$ C0	CI
\$ D1		V		\$ C1	CM
\$ D2		W		\$ C2	CP

STEP NO.	ASSIGNMENT STATEMENTS	OPERATIONS AND OVERLAP	TIME IN CLOCKS
1	\$A: = U[\$X] (0)	PE fetch	7
2	\$C3: = \$D3; \$A: = \$A*\$C3	CU fetch Real multiplication	10
3	\$S: = \$A - $\psi$ [\$X] (0)	(PE fetch overlapped with mult.) Real subtraction	7
4	\$C3: = \$C0 + 1	(CU operations overlapped)	0
5	\$R: = RTL (1,,U(3))	(PE fetch overlapped by addition) Route	3
6	\$A: = \$R + U[\$X](3)	(PE fetch partially overlapped by Route) Real addition	11
7	\$C3: = \$D1; \$A: = \$A*\$C3	(CU fetch overlapped by addition) Real multiplication	9
8	\$R: = U[\$X](1)	(PE fetch overlapped by multiplication)	0
9	\$S: = \$A + \$S	Real addition	7
10	\$A: = \$U[\$X] (2) + \$R	(PE fetch overlapped by addition) Real addition	7
11	\$C3: = \$D0; \$A: = \$A*\$C3	(CU fetch overlapped by addition) Real multiplication	9
12	\$A: = \$A + \$S	Real addition	7
13	\$C3: = \$D2; \$A: = \$A*\$C3	(CU fetch overlapped by addition) Real multiplication	9
14	U[\$X] (0): = \$A	PE store	7
TOTAL TIME			93

Table 3. Timing of an Execution of Phase 1 SOR using Odd-Even Storage

Phase 1 of the implementation of SOR using Odd-Even Storage requires only one PE index and one route. We can access the data using  $PI = (2, 0, 0, 0, \dots, 0)$  and  $CI$  equal the first row of PEM containing mesh points to be improved during this execution. We need two assignment statements: (22.1) for the red points, and (22.2) for the black points.

Using  $K$ ,  $W$ ,  $V$ ,  $H$  and  $Wl$  are defined in 2.2.3, SOR using Odd-Even Storage can be written in GLYPNIR as follows:

```
LOOP CI: = C, K, CK DO BEGIN
```

```
CM: = CI - K;
```

```
CP: = CI + K;
```

```
U[PI + CI]: = W*(V*(RTR(1,, U[CI+1]) + U[PI + CI + 1])
+ H*(U[PI + CM] + U[PI + CP]) -  $\Psi$ [PI + CI] +  $Wl$ *U[PI + CI]);
```

 (22.1)

```
U[CI]: = W*(V*(RTL(1,,U[PI + CI - 1]) + U[CI - 1])
+ H*(U[CM] + U[CP]) -  $\Psi$ [CI] +  $Wl$ *V[CI]);
```

 (22.2)

```
END;
```

Table 3 suggests how (22.1) could be coded in ASK. (22.2) requires different code but the logic is similar. The code for SOR using Odd-Even Storage is 10% faster than the code for SOR using Straight Storage. This is due to a savings in memory fetching and the elimination of one route.

### 2.3.5 SOR Machine Efficiency

If a mesh has  $m$  rows and 32 (64) columns and straight (odd-even) storage is used, machine efficiency can be doubled by placing rows 1 to  $\frac{m}{2}$  in PE's 0 to 31 and rows  $\frac{m}{2} + 1$  to  $m$  in PE's 31 to 63. This improved storage scheme requires that rows  $\frac{m}{2}$  and  $\frac{m}{2} + 1$  be handled as special cases. The idea behind this technique can be used on any mesh which doesn't have a multiple

of 64 (128) columns when straight (odd-even) storage is used. Implementation of such techniques increases machine efficiency and decreases storage requirements per mesh, but also increases the complexity of the program.

## 2.4 Implementation of SLOR on ILLIAC IV

### 2.4.1 Parallelism in SLOR

In 2.3.2 the scheme for SOR was altered to maximize parallelism on ILLIAC IV. In a similar manner, we will modify the scheme for SLOR to maximize the number of columns which can be improved simultaneously. In 2.4.2 the need for blocks of 128 columns to perform column relaxation with optimal efficiency on ILLIAC IV will be explained. This leaves no restrictions on the number of rows other than the limits of available core. Analogous to the SOR scheme, note that column  $i$  can be improved for the second time after column  $i + 1$  is improved for the first time. By taking advantage of this fact we can improve half of the columns simultaneously after a finite number of iterations. Thus once we reach that state we can improve the entire mesh in two steps if we have enough PEs. In SOR we improve the odd (even) points and then the even (odd) points. In SLOR we must improve the odd (even) columns and then the even (odd) columns. The proof we used in 2.1.2 to show that we could improve the points in SOR in any order can be extended to show that the order in which the columns are improved SLOR does not change the asymptotic rate of convergence.

$$U_{i,j}^{(\ell+1)} = h(U_{i+1,j}^{(\ell+1)} + U_{i-1,j}^{(\ell+1)}) + \omega v(U_{i,j+1}^{(\ell)} + U_{i,j-1}^{(\ell)}) - \omega g \psi_{i,j} \\ + (1 - \omega) (U_{i,j}^{(\ell)} - h(U_{i+1,j}^{(\ell)} + U_{i-1,j}^{(\ell)})) \quad (23.1)$$

for the odd columns and

$$U_{i,j}^{(\ell+1)} = h(U_{i+1,j}^{(\ell+1)} + U_{i-1,j}^{(\ell+1)}) + \omega v(U_{i,j+1}^{(\ell+1)} + U_{i,j-1}^{(\ell+1)}) - \omega g \psi_{i,j} \\ + (1 - \omega) (U_{i,j}^{(\ell)} - h(U_{i+1,j}^{(\ell)} + U_{i-1,j}^{(\ell)})) \quad (23.2)$$

for the even columns.

### 2.4.2 Storage for SLOR

Now we need to find a storage scheme which is efficient on ILLIAC IV. If we use Straight Storage, we run into the same inefficiency we did with that storage in implementing SOR. We need to use three PE integer indices and do two routes per mesh point. Furthermore, the method works on blocks of 256 columns. Column  $J$  and column  $J + 1$  cannot be improved simultaneously. Thus we improve the odd (even) columns in the set  $\{J | I \leq J \leq I + 63\}$  and the even (odd) columns in the set  $\{J | I + 128 \leq J \leq I + 191\}$ . If we use Odd-Even Storage we can eliminate one route and two of the PE indices. We also decrease the blocks to 128 columns each.

### 2.4.3 Improving a Line by the Cuthill-Varga Method

The method of implementing SLOR must solve a tridiagonal matrix equation in each PE. Thomas' method [Todd, Page 395] is commonly used. A method by Cuthill and Varga can eliminate some of the work by doing some preconditioning if the tridiagonal matrix is positive definite and real symmetric. Even if the mesh spacings are not constant, Poisson's equation satisfies those conditions [Cuthill and Varga, Page 241].

We will apply the latter method, the Cuthill-Varga method, as follows. Because we are performing successive column over-relaxation we will use a permutation of  $A$ ,  $PAP^{-1}$ , to discuss the technique. The equation under consideration will be  $-PAP^{-1}PU_I = -PM$ .



$$-PAP^{-1} = \begin{bmatrix} B, C & & & & \\ C, B, C & & & & \\ & C, B, C & & & \\ & & C, B, C & & \\ & & & C, B, C & \\ & & & & C, B \end{bmatrix} \quad (24)$$

where

$$B = \begin{bmatrix} e, d & & & \\ d, e, d & & & \\ & d, e, d & & \\ & & d, e \end{bmatrix}, \quad C = \frac{-1}{h_y^2} I, \quad e = +2 \left( \frac{1}{h_y^2} + \frac{1}{h_x^2} \right), \quad d = \frac{-1}{h_x^2}.$$

B and C are  $m-2$  by  $m-2$  matrices. Let  $U_i$  and  $M_i$  denote the  $i^{\text{th}}$  column of PU and -PM respectively. Now using (24) we obtain

$$BU_i = M_i - C(U_{i+1} + U_{i-1}). \quad (25)$$

By assuming the left side of (25) is constant we are left with a tridiagonal system of equations. Because B satisfies the requirements for the Cuthill-Varga method, [Cuthill and Varga, Page 237], we can define a diagonal matrix

$$G = \begin{bmatrix} c_1 & & & \\ & c_2 & & \\ & & \ddots & \\ & & & c_{m-2} \end{bmatrix}$$

such that

$$G^{-1}BG^{-1} = T'T,$$

where\*

$$T = \begin{bmatrix} 1 & t_1 & & & \\ & 1 & t_2 & & \\ & & \ddots & \ddots & \\ & & & 1 & t_{m-3} \\ & & & & 1 \end{bmatrix}.$$

The elements of  $G$  and  $T$  are calculated as follows:

$$c_1 = \frac{1}{e^2}; \quad c_j = \left\{ e - \left( \frac{d}{c_{j-1}} \right)^2 \right\}^{\frac{1}{2}}, \quad 2 \leq j \leq m-2, \quad (26)$$

and

$$t_j = \frac{d}{c_j c_{j+1}} \quad 1 \leq j \leq m-3. \quad (27)$$

By multiplying

$$BU_i = M_i - C(U_{i+1} + U_{i-1})$$

by  $G^{-1}$  we obtain

$$G^{-1}BG^{-1}GU_i = G^{-1}M_i - G^{-1}CG^{-1}G(U_{i+1} + U_{i-1}).$$

Substituting  $Y_i$  for  $GU_i$  gives

$$G^{-1}BG^{-1}Y_i = G^{-1}M_i - G^{-1}CG^{-1}(Y_{i+1} + Y_{i-1})$$

or

$$T'TY_i = G^{-1}M_i - G^{-1}CG^{-1}(Y_{i+1} + Y_{i-1}) \quad (28)$$

Equation (28) is first solved for  $TY_i$  and then for  $Y_i$ .

The Cuthill-Varga method employs a two part algorithm to perform SLOR.

First  $Y_i^*$  is calculated using

$$T'TY_i^{*(\ell+1)} = G^{-1}M_i - G^{-1}CG^{-1}(Y_{i+1}^{(\ell)} + Y_{i-1}^{(\ell)}) \quad (29.1)$$

if  $i$  is odd and

---

\*  $T'$  equals the transpose of  $T$ .

$$T^* TY_i^{(\ell+1)} = G^{-1} M_i - G^{-1} C G^{-1} (Y_{i+1}^{(\ell+1)} + Y_{i-1}^{(\ell+1)}) \quad (29.2)$$

if  $i$  is even.

Then  $Y_i^{*(\ell+1)}$  is combined with  $Y_i^{(\ell)}$  to perform the over-relaxation,

$$Y_i^{(\ell+1)} = \omega [Y_i^{*(\ell+1)} - Y_i^{(\ell)}] + Y_i^{(\ell)} \quad (30)$$

After all the iterations are completed,  $Y_i$  is converted to  $U_i$  using

$$G^{-1} Y_i = U_i.$$

#### 2.4.4 SLOR Implementation

Now let us discuss more specifically how we implement SLOR\* to

solve  $\frac{\delta U}{\delta X^2} + \frac{\delta U}{\delta Y^2} = \Psi$ . Odd-Even Storage issued for the reasons stated in Section 2.4.2. We use the Cuthill-Varga method and thus do the following

preconditioning: calculate  $c_i$ ,  $1 \leq i \leq m-2$ ;  $t_i$ ,  $1 \leq i \leq m-3$ ;  $\frac{1}{c_i}$ ,  $1 \leq i \leq m-2$ ;

and  $\frac{1}{(h_y c_i)^2}$ ,  $1 \leq i \leq m-2$ . We use PEM storage for these values so that when

we calculate  $c_i$  we can do 64 of the square roots simultaneously because the

square root takes a great deal of time relative to other operations on

ILLIAC IV. We use Grabone\*\* to access the  $c_i$ ,  $t_i$ ,  $\frac{1}{c_i}$  and  $\frac{-1}{(h_y c_i)^2}$ . We

subtract the row boundary conditions times  $\frac{1}{2}$  to the appropriate row

of  $\Psi$  and then we multiply by  $G^{-1}$ . We multiply column boundary conditions

by  $G$  to obtain  $Y_1$  and  $Y_n$  so that they may be used in equations (29) and (30).

Now we are ready to do the iterations.\*\*\* Two phases are used. Phase 1 improves 64 columns simultaneously and Phase 2 improves the remainder.

Phase 1 is used when the number of interior columns is greater than or

equal to 128. Phase 1 starts at the left and works on groups of 128 interior columns

---

\* We limit our program to handle an even number of columns.

\*\* The GLYPNIR function is used to access a single PE value and send it to all PEs. Refer to Table 9.

\*\*\* The reader should be familiar with the material in Appendix A.



moving to the right until the number of remaining interior columns is less than 128. Since there are elements of 63 interior odd columns on the first line of PEM containing interior points we use PI and CI as defined in 2.3.4. m-2 rows of temporary storage, STORE, are used. We use two similar codes for Phase 1: one for the odd columns and one for the even columns. Phase 2 can use the same code as Phase 1 if the mode is changed at the appropriate time.

We will limit our discussion to the code for the odd columns, Phase 1. The rest of the code can be found in Appendix D.\*

```
STORE[0] :=  $\psi$ [PI+CI]-GRABONE(DISB[0],0)*(RTR(1,,U[CI+1])+U[PI+CI+1]);
LOOP CJ:= 1,1,CM3 DO BEGIN C:= CJ.[16:42];
CI:= CI+K;
STORE [CJ]:=  $\psi$ [PI+CI]-GRABONE(DISB[C],CJ)*(RTR(1,,U[CI+1])+
U[PI+CI+1])-GRABONE(E[C],CJ)*STORE[CJ-1];
END;
```

(31)

```
LOOP MC:=1,1,CM3 DO BEGIN
CJ:=CM3-MC;
C:=CJ.[16:42];
STORE[CJ]:=STORE[CJ]-GRABONE(E[C],CJ)*STORE[CJ+1];
END;
```

(32)

---

\* DISB contains  $\frac{-1}{(h_y c_i)^2}$ ,  $\psi$  contains  $G^{-1}M$  and E contains  $t_i$ .

INITIAL CONDITIONS FOR FORWARD ELIMINATION			
Register	Contents	Register	Contents
\$A	STORE[CJ-1]	\$C0	CI
\$X	PI	\$C1	CJ
		\$C2	CI+1
STEP NO.	ASSIGNMENT STATEMENTS	OPERATIONS AND OVERLAP	TIME IN CLOCKS
1	\$B: = GRABONE(E[C],CU)	Load	10
2	\$A: = \$A*\$B	Real multiplication	9
3	\$S: = $\psi$ [\$X](0)-\$A	(PE fetch overlapped by mult.)	7
4	\$R: = RTR(1,U(2))	Real subtraction	3
5	\$A: = U[\$X](2)+\$R	(PE fetch overlapped by subtract.)	
		Route	
		(PE fetch partially overlapped by route)	
		Real addition	11
6	\$R: = GRABONE(DISB[C],CU)	Load	10
7	\$A: = \$A*\$R	Real multiplication	9
8	\$A: = \$S-\$A	Real subtraction	7
9	STORE(1): = \$A	PE store	7
Subtotal			73
INITIAL CONDITIONS FOR BACKWARD ELIMINATION			
Register	Contents	Register	Contents
\$A	STORE[CJ+1]	\$C0	CJ
STEP NO.	ASSIGNMENT STATEMENTS	OPERATIONS AND OVERLAP	TIME IN CLOCKS
1	\$B: = GRABONE(E[C],CJ)	Load	10
2	\$A: = \$A*\$B	Real multiplication	9
3	\$A: = STORE(0)-\$A	(PE fetch overlapped by mult.)	7
4	STORE(0): = \$A	Real subtraction	
		PE store	7
Subtotal			33
INITIAL CONDITIONS FOR OVER-RELAXATION			
Register	Contents	Register	Contents
\$X	PI	\$C1	CU
\$C0	CI	\$C2	W
STEP NO.	ASSIGNMENT STATEMENTS	OPERATIONS AND OVERLAP	TIME IN CLOCKS
1	\$R: = U[\$X](0)	PE fetch	7
2	\$A: = STORE(1)-\$R	PE fetch	
		Real subtraction	14
3	\$A: = \$C2*\$A	(CU fetch overlapped by sub.)	
		Real multiplication	9
4	\$A: = \$A+\$R	Real addition	7
5	U[\$X](0): = \$A	PE store	7
Subtotal			44
TOTAL TIME			150

Table 4. Timing of an Execution of Phase 1 SLOR

```

LOOP CJ:=0,1,CM3 DO BEGIN
ST:=U[PI+CI];
U[PI+CI]:=W*(STORE[CJ]-U[PI+CI])+U[PI+CI];
IF ABS(ST-U[PI+CI]) GRT BOUND THEN B:=1;% CHECKING THE ERROR BOUND (33)
CI:=CI+K;
END;

```

SLOR has three primary sections: (31) does the forward elimination, (32) does the backward elimination, and (33) performs the over-relaxation. In Table 4 we suggest how to code these sections efficiently in ASK and we give a time estimate for that code.

## 2.5 Implementation of ADI on ILLIAC IV

ADI improves all columns simultaneously and then improves all rows simultaneously. Thus, when we do the column (row) improvement we want the values of the boundary columns (rows), but the boundary rows (columns) could have been added to vector  $\psi$  in preconditioning. One solution is to include both the row and the column boundary values in each iteration. Another solution is to add them both in when preconditioning and then set the boundary values to zero so they will not affect the interior points when used in the iteration. If we need the values of the boundary after the problem has converged then we must store them before performing any of the iterations and replace them after all the iterations are completed.

### 2.5.1 Thomas' Method on ILLIAC IV

As in SLOR we have sets of tridiagonal matrices to solve. We used the Cuthill-Varga method in SLOR. This method does preconditioning to cut down on the computational time (see Section 2.4.3). ADI changes the diagonal at every iteration. Thus the preconditioning would have to be done at each iteration. Thomas' Method [Todd, page 395] has the same problem but the preconditioning requires less computer time and the total computer time per iteration is smaller. Thus we will use Thomas' Method in solving the tridiagonal matrix problems. Instead of implementing the method in a straight forward manner, we use the fact that the horizontal coefficients and the vertical coefficients are constant.

The matrix problem\* we want to solve is of the form

$$aT_1 + bT_2 = D_1$$

$$bT_{i-1} + aT_i + bT_{i+1} = D_i \quad (i = 2, 3, \dots, n-3),$$

$$bT_{n-3} + aT_{n-2} = D_{n-2}$$

where

$$a = -\left(\frac{2}{h_y^2} + \omega_{LV}\right), \quad b = \frac{1}{h_y^2} \quad \text{for row relaxation}$$

$$\text{and} \quad a = -\left(\frac{2}{h_x^2} + \omega_{LH}\right), \quad b = \frac{1}{h_x^2} \quad \text{for column relaxation}$$

Thomas' method is as follows

$$e_1 = \frac{b}{a}, \quad e_i = \frac{b}{a-b} e_{i-1} \quad (i = 2, 3, \dots, n-3), \quad (34)$$

$$q_1 = \frac{D_1}{a}, \quad q_i = \frac{D_i - bq_{i-1}}{a-b} e_{i-1} \quad (i = 2, 3, \dots, n-2), \quad (35)$$

$$T_{n-2} = q_{n-2}, \quad T_i = q_i - e_i T_{i+1} \quad (i = n-3; n-4, \dots, 1). \quad (36)$$

---

\* We are considering an  $m$  by  $n$  mesh,  $U$ .

If we let  $c = \frac{1}{b}$  we can rewrite the equation (35) as follows:

$$q_1 = e_1 c D_1, \quad q_i = e_i (c D_i - q_{i-1}) \quad (i = 2, 3, \dots, n-2),$$

and  $e_{n-2} = \frac{b}{a-b e_{n-3}}$ . This reduces the number of divisions which are relatively time consuming on ILLIAC IV.

We have to calculate the  $e_i$ 's and store them. For each row (column), they are the same. Calculating the  $e_i$ 's is a serial process. The only way we could overlap is to calculate the set of  $e_i$ 's for different iterations simultaneously. The problem with this solution is that it requires extra storage. If we calculate all the  $e_i$ 's needed for 32 iterations we use  $\max(m-2, n-2)$  rows of storage. If storage is available, then this is a feasible method; but if we must use disk I/O, the computational time saved will be overcome by increased I/O time.

### 2.5.2 Skewed Storage

The next problem we must overcome is how to access the rows on one sweep and then the columns on the next. Skewed storage was designed just for that purpose. We can place a  $m$  by  $n$  mesh in skewed Storage by performing the following algorithm:

- 1) Calculate the number of rows of PEM required to store  $n$  points. Set  $K$  equal to that number.
- 2) Place the  $m$  by  $n$  mesh in straight storage.
- 3) Route each of the  $K$  rows of PEM containing elements of mesh row  $i$ . Let the distance of the route be  $i-1$ .



	PEM 0	PEM 1	...	PEM 31	PEM 32	PEM 33	...	PEM 62	PEM 63
	$\vdots$	$\vdots$		$\vdots$	$\vdots$	$\vdots$		$\vdots$	$\vdots$
Row $U_1$	$U_{1,1}$	$U_{1,2}$		$U_{1,32}$	$U_{1,33}$	$U_{1,34}$		$U_{1,63}$	$U_{1,64}$
Row $U_{1+1}$	$U_{1,65}$	$U_{1,66}$		$U_{1,96}$	--	--		--	--
Row $U_2$	$U_{2,64}$	$U_{2,1}$		$U_{2,31}$	$U_{2,32}$	$U_{2,33}$		$U_{2,62}$	$U_{2,63}$
Row $U_{2+1}$	--	$U_{2,65}$		$U_{2,95}$	$U_{2,96}$	--		--	--
$\vdots$	$\vdots$	$\vdots$		$\vdots$	$\vdots$	$\vdots$		$\vdots$	$\vdots$
Row $U_{33}$	$U_{33,33}$	$U_{33,34}$		$U_{33,64}$	$U_{33,1}$	$U_{33,2}$		$U_{33,31}$	$U_{33,32}$
Row $U_{33+1}$	--	--		--	$U_{33,65}$	$U_{33,66}$		$U_{33,95}$	$U_{33,96}$
Row $U_{34}$	$U_{34,32}$	$U_{34,33}$		$U_{34,63}$	$U_{34,64}$	$U_{34,1}$		$U_{34,32}$	$U_{34,31}$
Row $U_{34+1}$	$U_{34,96}$	--		--	--	$U_{34,65}$		$U_{34,99}$	$U_{34,95}$
$\vdots$	$\vdots$	$\vdots$		$\vdots$	$\vdots$	$\vdots$		$\vdots$	$\vdots$
Row $U_{96}$	$U_{96,34}$	$U_{96,35}$		$U_{96,1}$	$U_{96,2}$	$U_{96,3}$		$U_{96,32}$	$U_{96,33}$
Row $U_{96+1}$	--	--		$U_{96,65}$	$U_{96,66}$	$U_{96,67}$		$U_{96,96}$	--
		$\vdots$		$\vdots$	$\vdots$	$\vdots$		$\vdots$	$\vdots$

Figure 4. A 96 by 96 Mesh in Skewed Storage

ADI is a simultaneous method, (i.e. only values from the previous iteration are used, see (15.1) and (15.2)). On ILLIAC IV we can simultaneously improve up to 64 rows (columns). Thus if the dimensions of the mesh are less than 67 we can do all the rows (columns) in one time step. If one of the dimensions is greater than 66 then we need to use more than one time step for row or column relaxation. In this case we will use two phases to complete an iteration. An  $m$  by  $n$  mesh will be divided using  $R = \left\lfloor \frac{m-2}{64} \right\rfloor$  and  $J = \left\lfloor \frac{n-2}{64} \right\rfloor$ . Phase 1 row (column) relaxation will improve  $R$  ( $J$ ) groups of 64 consecutive rows (columns). Then Phase 2 will improve the remaining interior rows (columns). Phase 1 starts with row (column) 2 and works toward row (column)  $m-1$  ( $n-1$ ). When Phase 1 improves the  $I^{\text{th}}$  group where  $1 \leq I \leq R$  ( $J$ ) and  $k$  is the first row (column) of group  $I$ , the old values of row (column)  $k-1$  are needed. Thus to improve group  $I$  Phase 1 goes through the following steps:

- 1) The values of row (column)  $k-1$  are placed in the temporary storage, NEW.
- 2) The values in the temporary storage, OLD are placed in the PEM storage for row (column)  $k-1$ .
- 3) The values of row (column)  $k+63$  are placed in the temporary storage, OLD.
- 4) Rows (columns)  $k$  through  $k+63$  are improved.
- 5) The values in NEW are placed in row (column)  $k-1$ .

When Phase 1 is improving the first group steps 1, 2 and 5 can be omitted. Phase 2 needs to do steps 1, 2, 4 and 5.

Now we will discuss the type of indexing used in accessing the mesh points required to perform Phase I column relaxation using skewed storage. We access\* the set  $\{(\psi_{i,j}, U_{i,j}) | k \leq j \leq k + 63\}$  by using a permutation of the PE integer,  $(1, 0, 0, \dots, 0)$ . PI will stand for that permutation.

PI will be used as a PE index and CI will be the CU index. PI must be routed one PE to the right to access the set  $\{U_{i+1,j} | k \leq j \leq k+63\}$ . PI must be routed one PE to the left to access  $\{U_{i-1,j} | k \leq j \leq k+63\}$ . To access the set  $\{U_{i,j+1} | k \leq j \leq k+63\}$  we must add RTR(1,,PI) to PI. The set  $\{U_{i,j-1} | k \leq j \leq k+63\}$  can be accessed using only CI. After being accessed the four neighbors of  $U_{i,j}$  must be routed to the PE containing  $U_{i,j}$  before  $U_{i,j}$  can be improved. The following GLYPNIR code uses this method of data access to perform Phase 1, Step 4 of column relaxation:

```

LOOP C:=1,1,N-2 DO BEGIN CC:= C. [16:42]; CI:=CI+K;
U[PI+CI]:=(AI*(ψ [PI+CI]-BETA*(RTL(1,,U[PI+RPI+CI])+RTR(1,,U[CI])))
+CA*U[PI+CI]-RTR(1,,U[LPI+CI-K]))*GRABONE(B[C-1],CC);
LPI:=PI;PI:=RPI;RPI:=RTR(1,,RPI);END;

```

(37)\*\*

```

LOOP IC:=0,1,N-3 DO BEGIN C:=N-2-IC;
CC:=C.[16:42]; CI:=CI-K;
U[PI+CI]:=U[PI+CI]-GRABONE(B[C-1],CC)*RTL(1,,U[RPI+CI+K]);
RPI:=PI; PI:=RTL(1,,PI);END;

```

(38)


---

\* The variable, k equals the first column of the group being improved.

\*\*  $AI = -h_y^2$  ;  $BETA = 1/h_x^2$  ; W equals the relaxation parameter for this iteration;  $CA = 2*BETA + W$ .



The code is divided into two sections: Section (37) does Thomas' forward elimination. Section (38) does Thomas' backward elimination; Table 7 suggests how this code could be translated into ASK and how much time the ASK code would take.

By replacing PI with KPEN=RTR(I,,PENK) where  $PENK=(0,K,2k,\dots,63K)$  and K is the number of lines of PEM required to store a row of the mesh, we would have Phase 1 row relaxation.\*

A complete program for a m by n mesh where  $n, m \leq 64$  is found in Appendix E.

---

\* In row relaxation a PE index must be used to access  $\{U_{i,j-1} | k \leq j \leq k+63\}$ .

INITIAL CONDITIONS FOR FORWARD ELIMINATION					
Register		Contents	Register		Contents
\$C1		CI	\$D2		CA
\$DO		AI	\$X		PI
\$D1		BETA	\$C3		CI-K
STEP NO.	ASSIGNMENT STATEMENT		OPERATIONS AND OVERLAP		TIME IN CLOCKS
1	\$A: = U[\$X](1)		PE fetch		7
2	\$C2: = \$D2; \$A:=\$A*\$C2		CU fetch and real mult.		10
3	\$S: = \$A + $\psi$ [\$X](1)		(PE fetch overlapped by mult.) Real addition		7
4	PI: = \$X		(PE store overlapped by add.)		0
5	\$X: = \$X + RPI		PE fetch and integer addition		10
6	\$B: = RTL(1,,U[\$X](1))		(PE fetch partially overlapped by addition) Route		7
7	\$A: = RTR(1,,U(1))		(PE fetch partially overlapped by route) Route		7
8	\$X: = LPI		(PE fetch partially overlapped)		4
9	\$A: = \$A + \$B		Real addition		7
10	\$R: = U[\$X](3)		(PE fetch overlapped by add.)		0
11	\$C2: = \$D1; \$A:=\$A*\$C2		CU fetch, real multiplication		10
12	\$X: = PI		(PE fetch overlapped by mult.)		0
13	\$A: = \$S-\$A		Real subtraction		7
14	LPI: = \$X		(PE store overlapped by subt.)		0
15	\$C2: = \$DO; \$A:=\$A*\$C2		CU fetch, real multiplication		10
16	\$B: = RTR(1,, \$R)		Route		3
17	\$A: = \$A+\$B		Real addition		7
18	\$S: = RPT		(PE fetch overlapped by add.)		0
19	\$R: = RTR(1,, \$S)		Route		3
20	\$A: = \$A*GRABONE(B[CI-1],CC)		Load real multiplication		19
21	RPI: = \$R		(PE store overlapped by mult.)		0
22	U[\$X](1): = \$A		PE store		7
23	\$X: = \$S		PE register to PE register load		1
Subtotal					126
INITIAL CONDITIONS FOR BACKWARD ELIMINATION					
Register		Contents	Register		Contents
\$X		PI	\$A		U[RPI+CI+K]
			\$C1		CI
STEP NO.	ASSIGNMENT STATEMENT		OPERATIONS AND OVERLAP		TIME IN CLOCKS
1	\$B: = GRABONE(B[C-1],CC)		Load		10
2	\$A: = \$B*\$RTL(1,, \$A)		Route, real multiplication		12
3	\$A: = U[\$X](1)-\$A		(PE fetch overlapped by mult.) Real subtraction		7
4	U[\$X](1): = \$A		PE store		7
5	\$X: = RTL(1,, \$X)		(Route overlapped by store)		0
Subtotal					36
TOTAL TIME					162

Table 5. Timing of an Execution of Phase 1 ADI

## 2.6 Summary of the Results for Iterative Methods

Now that we have examined implementation of the various methods we can make some recommendations concerning the use of the methods. Table 6 contains a numerical study of convergence rates of the method applied to Poisson's equation where  $h_x = h_y = \frac{1}{15}$  on different mesh sizes. The error bound was 0.0001.

	64x64	32x64	32x32	16x64	Mesh size Method
$\omega$	1.86415	1.79300	1.74760	1.64750	SLOR Column Relaxation
$I_t$	63	40	32	21	
$I_a$	66	41	33	23	
$\omega$	1.90645	1.85610	1.82147	1.75050	SOR
$I_t$	92	59	41	32	
$I_a$	90	63	44	28	
$I_a$	10	9	8	7	ADI
$\eta$	9	8	7	6	

- a)  $\omega$  is the relaxation parameter
- b)  $I_t$  is the theoretical number of iterations
- c)  $I_a$  is the actual number of iterations\*
- d)  $2\eta$  is the number of relaxation parameters used in ADI

Table 6. A Numerical Study of the Methods under Discussion

We can see from Table 6 that ADI is consistently the fastest\*\*, then comes SLOR, with SOR being slowest. This conforms with theoretical results. In fact, in a square mesh where  $h_x = h_y$ , SLOR converges  $\sqrt{2}$  times faster than SOR while ADI converges  $\beta$  times faster than SOR.  $\beta$  is a monotonically increasing function of the number of mesh points [Todd, Pages 396-398].

\* Remember ADI improves the points twice in each iteration.

\*\* The speed of the algorithms is compared with respect to the number of iterations.

To compare the time required to perform one of the above methods on ILLIAC IV to that required to perform the method on a specific machine we need to calculate the clocks per point per iteration and compare it with the clocks per point per iteration on ILLIAC IV. We have shown that SOR, SLOR, and ADI can be programmed to enable ILLIAC IV to improve 64 points simultaneously for certain mesh sizes.\* By dividing the clocks required to improve 64 points simultaneously by 64 we obtain the clocks per point per iteration on ILLIAC IV. Table 7 contains these values and other pertinent information.

		ADI	SLOR	SOR
Number of operations per point per iteration	Mult.	10	4	4
	Add.	10	6	5
Time in clocks per 64 points per iteration	Arithmetic	160	78	71
	Data Access	164	72	22
Total clocks per point per iteration		5.06	2.34	1.45
Optimum mesh size**		64I by 64L	128I by L	64I by 2L
Rows of PEM required for temporary storage		Max (n-2, m-2)	$m-2 + 4 \frac{(m-2)}{64}$	0

Table 7. Summary of Time and Storage Requirements for the Iterative Methods on a m by n Mesh.

Most of the data access time on ILLIAC IV could be eliminated if it was a serial machine. Let Machine A be a serial machine with a processor similar in speed to a PE\*\*\* but with the ability to perform ADI, SOR, and SLOR with negligible data access time.\*\*\*\* From Table 7 we can see that Machine A would take  $71/1.45$ , about 48, times longer to perform SOR than ILLIAC IV would take. Machine A would take about 32 times longer than ILLIAC IV to perform ADI or SLOR.

\* For maximum efficiency on ILLIAC IV, one dimension of the mesh must be a multiple of 64 for SOR and SLOR while both dimensions must be multiples of 64 for ADI.

\*\* I and L are positive integers

\*\*\* A single PE has approximately twice the arithmetic speed of a CDC 6600.

\*\*\*\* The clocks per point per iteration on Machine A equal the arithmetic time in clocks per 64 points per iteration on ILLIAC IV.



The times in Table 7 are assuming the inner loops of the programs are written in ASK. If the programs were written completely in GLYPNIR the times would about double.

Tables 6 and 7 indicate that ADI is the fastest iterative algorithm on ILLIAC IV for rectangular meshes. The theory for ADI has only been developed for special cases [Young, Page 555]. If we have a commutative case,  $HV = VH$ , then ADI will be effective. The commutative space requires a rectangular region and coefficients of the differential equation which are sufficiently regular [Young, Page 538]. In some noncommutative cases, numerical experiments have shown ADI to converge rapidly. This is not always true. In some noncommutative cases ADI fails to converge for certain parameters [Young, Page 546]. More work needs to be done on non-commutative cases before ADI can be used freely on them.

ADI performs row relaxation followed by column relaxation. Thus to efficiently perform ADI on a  $m$  by  $n$  mesh on ILLIAC IV, both  $m$  and  $n$  must be divisible by  $64$ . For example if we have a  $16$  by  $64$  mesh when we perform row relaxation, ILLIAC IV will be working at 25% machine efficiency while for column relaxation ILLIAC IV would be working at 100% machine efficiency. If one had four  $16$  by  $64$  meshes to solve, ILLIAC IV could solve the four meshes simultaneously and thus brings the machine efficiency up to 100%.

SLOR converges in fewer iterations than SOR and can be programmed to take about the same amount of time per iteration as SOR on most serial machines. On ILLIAC IV SLOR requires data from one PE broadcast to all the PEs while SOR does not. This is the major factor in causing SLOR to

take about 1.5 times longer per iteration than SOR, see Table 7. Thus SOR is a faster method on ILLIAC IV unless it takes at least 1.5 times more iterations to converge. This is rarely the case. SLOR requires considerably more temporary storage than SOR. Finally SLOR is a block iterative method and thus cannot be as easily reformulated as SOR for efficient performance on ILLIAC IV.

As shown in Section 2.3 of this study, SOR has a few constraints on how it must be implemented. This enables one to program it efficiently on ILLIAC IV for most mesh geometrics. SOR seems to be the most promising of the iterative and direct methods examined by the author for non-rectangular meshes.

In this study, we indicated that the order in which the elements are improved by SOR does not affect the asymptotic rate of convergence. This can be misunderstood. The number of iterations required to obtain a specified error bound is dependent on the order in which the elements are improved. For specific initial conditions, one ordering might give a faster initial rate of convergence than another. In some applications of Poisson's equation the actual number of iterations required for convergence is substantially smaller than theoretically expected because a good initial guess is supplied. In these cases the ordering has a greater affect on the computer time required to get an acceptable solution. ADI and SLOR require a considerable amount of preconditioning before the iterative process can begin. Thus if the initial guess is good enough, SOR will take the least amount of computer time on any mesh.

This study examined straight and odd-even storage for SOR. The use of odd-even storage improved the speed of SOR by 10%. In most problems, straight storage is used. Thus, for a valid comparison of the two storage schemes, the time to convert straight storage to odd-even storage must be considered. This takes about the same amount of time as one SOR iteration. Thus the program must require at least 20 iterations to justify converting to odd-even storage and then back to straight storage.

### 3. IMPLEMENTATION OF DIRECT METHODS ON ILLIAC IV

#### 3.1 Introduction to Hockney's Direct Method (FACR)

Direct methods for solution of a restricted class of Poisson's equation have been developed which are faster than any iterative method developed to date [Dorr, Pages 258-259]. To the author's knowledge, Hockney's Fourier Analysis/Cyclic Reduction (FACR) is the fastest direct method on serial machines [Hockney, Page 159]. In this paper we will examine FACR and modify it so that it can be programmed efficiently on ILLIAC IV. FACR solves the "five-point" difference formula on a rectangular mesh; namely,

$$\frac{U_{s-1,t} - 2U_{s,t} + U_{s+1,t}}{h_x^2} + \frac{U_{s,t-1} - 2U_{s,t} + U_{s,t+1}}{h_y^2} = \psi_{s,t} \quad (39)$$

where the number of points being computed in one direction is  $2^N - 1$  for Dirichlet's boundary conditions,  $2^N$  for periodic boundary conditions and  $2^N + 1$  for Neumann's boundary conditions. These three boundary conditions are permitted in the x and y direction, giving nine possible combinations of boundary conditions.

A  $2^m$  by  $2^n$  mesh produces a linear system with  $2^{n+m}$  unknowns. Let  $M = 2^m$  and  $N = 2^n$ . FACR solves this system using the following five step algorithm:

1. Given  $\psi$  compute  $\psi^*$  for the even columns and overwrite  $\psi$  with  $\psi^*$  on the even columns.
2. Using  $\psi^*$  compute  $\psi^S$  and overwrite  $\psi^*$  with  $\psi^S$ .
3. Using  $\psi^S$  solve for  $U^S$  and overwrite  $\psi^S$  with  $U^S$ .
4. Using  $U^S$  compute  $U$  on the even columns and overwrite  $U^S$  with  $U$  on the even columns.



5. Using the values of U on the even columns solve (39) for the values of U on the odd columns and overwrite  $\Psi$  with U on the odd columns.

The superscripts are for Dirichlet's boundary conditions and are defined as follows:

$$\Psi_{i,j}^* = \Psi_{i,j+1} - \frac{h_y^2}{h_x^2} (\Psi_{i-1,j} + \Psi_{i+1,j}) + 2 \left( \frac{h_y^2}{h_x^2} + 1 \right) \Psi_{i,j} + \Psi_{i,j-1}$$

$$\Psi_{i,j}^S = \frac{2}{M} \sum_{k=1}^{M-1} \Psi_{k,j}^* \sin \frac{\pi i k}{M}$$

$$U_{i,j}^S = \frac{2}{M} \sum_{k=1}^{M-1} U_{k,j} \sin \frac{\pi i k}{M}$$

Odd/even reduction divides the problem into two parts; first to solve a linear system concerning even columns and secondly to solve for the values on the odd columns. The even columns form a linear system with  $M \frac{N}{2}$  unknowns which is solved by steps 2, 3, and 4. Step 5 involves the  $\frac{N}{2}$  linear systems with M unknowns that give the values for the odd columns.

Fourier analysis decouples the even columns into M tridiagonal linear systems with  $\frac{N}{2}$  unknowns. The unknowns are the Fourier harmonics,  $U^S$ , of U.

Recursive cyclic reduction solves the linear systems for the Fourier harmonics  $U^S$ .

Fourier synthesis converts the Fourier harmonics  $U^S$  obtained by the previous step to U giving the values of U on the even columns.

The values of U on the even columns are used to calculate the values of U on the odd columns. This involves solving  $\frac{N}{2}$  tridiagonal linear systems with M unknowns [Hockney, Pages 148-153].

Refer to Appendix B for a more detailed explanation. Note that all five steps can be performed using one mesh containing the boundary conditions and  $\Psi$  initially. This is overwritten by  $\Psi^*$ ,  $\Psi^S$ ,  $U^S$  and finally the solution  $U$ .

We will discuss the method in three parts, steps 1 and 5, step 3, and steps 2 and 4. Suggestions will be made for the application of each part. Finally we will present a program in GLYPNIR similar to FACR and make suggestions on how it can be programmed for ASK.

### 3.2 Odd/Even Reduction and Odd Column Solution

Odd/even reduction is used to cut down on the number of columns where Fourier analysis and synthesis is applied. Consider the three neighboring equations:

$$\begin{aligned} \frac{1}{h_y^2} U_{t-2} + BU_{t-1} + \frac{1}{h_y^2} U_t &= \Psi_{t-1} \\ \frac{1}{h_y^2} U_{t-1} + BU_t + \frac{1}{h_y^2} U_{t+1} &= \Psi_t \\ \frac{1}{h_y^2} U_t + BU_{t+1} + \frac{1}{h_y^2} U_{t+2} &= \Psi_{t+1} \end{aligned} \quad (40)$$

where  $U_t$  is the  $t^{\text{th}}$  column of the mesh and  $t$  is even. By multiplying the middle even line equation by  $-Bh_y^2$  and adding we obtain

$$\frac{1}{h_y^2} U_{t-2} + \left( \frac{2}{h_y^2} - B^2 h_y^2 \right) U_t + \frac{1}{h_y^2} U_{t+2} = \Psi_{t+1} - Bh_y^2 \Psi_t + \Psi_{t-1} = \Psi_t^* \quad (41)$$

Note equation (41) contains only even columns of  $U$ , that is  $U_{t-2}$ ,  $U_t$  and  $U_{t+2}$ . Thus after (41) is solved the algorithm must solve for the values of  $U$  on the odd columns.

To apply odd/even reduction one needs an odd number of mesh points for Dirichlet or Neumann boundary conditions and an even number of mesh points for periodic boundary conditions.

Odd/even reduction halves the number of columns that require Fourier analysis and synthesis. The odd columns are solved as tridiagonal matrix problems, step 5. Cyclic reduction is used to solve for the odd columns of  $U$ . This has the potential of saving computational time. Hockney showed that one level of odd/even reduction reduces the total number of operations per point on a serial machine from  $3^4$  to  $2^4$  on a  $128 \times 128$  mesh [Hockney, Page 161].

Let  $k$  be the number of interior columns in the mesh. On ILLIAC IV Fourier analysis and synthesis can be applied to  $64$  of these columns simultaneously. Thus without odd/even reduction a Fourier algorithm must be applied  $\left\lceil \frac{k}{64} \right\rceil$  times.\* If odd/even reduction is used a Fourier algorithm must be applied  $\left\lceil \frac{k}{128} \right\rceil$  times.

Odd/even reduction is of no use if  $k \leq 64$  because then  $\left\lceil \frac{k}{64} \right\rceil = \left\lceil \frac{k}{128} \right\rceil$ . If  $k > 64$  then  $\left\lceil \frac{k}{64} \right\rceil > \left\lceil \frac{k}{128} \right\rceil$  and odd/even reduction would reduce the number of times Fourier analysis and synthesis must be applied. The best case is where  $\left\lceil \frac{k}{64} \right\rceil = 2 \left\lceil \frac{k}{128} \right\rceil$  in which case the number of Fourier analysis and synthesis is cut in half.

Straight storage is the standard storage scheme used by most programs. If odd/even reduction is used, maximum machine efficiency is obtained when an even column is contained in each PE for the odd/even

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\*  $\lceil P \rceil$  equals the integer  $L$  where  $L - 1 < P \leq L$ .

96 x 96

	PE 0	PE 1	PE 2	...	PE 31	PE 32	PE 33	...	PE 62	PE 63
Straight Storage	$p_{4,1}$	$p_{4,2}$	$p_{4,3}$		$p_{4,32}$	$p_{4,33}$	$p_{4,34}$		$p_{4,63}$	$p_{4,64}$
	$p_{4,65}$	$p_{4,66}$	$p_{4,67}$		$p_{4,96}$	--	--		--	--
	$p_{5,1}$	$p_{5,2}$	$p_{5,3}$		$p_{5,32}$	$p_{5,33}$	$p_{5,34}$		$p_{5,63}$	$p_{5,64}$
	$p_{5,65}$	$p_{5,66}$	$p_{5,67}$		$p_{5,96}$	--	--		--	--

Storage for Odd/Even Reduction, Fourier Analysis and Synthesis, and Odd Column Solutions	$p_{4,1}$	$p_{4,2}$	$p_{4,3}$		$p_{4,32}$	$p_{4,33}$	$p_{4,34}$		$p_{4,63}$	$p_{4,64}$
	--	$p_{4,65}$	$p_{4,66}$		$p_{4,95}$	$p_{4,96}$	--		--	--
	$p_{5,1}$	$p_{5,2}$	$p_{5,3}$		$p_{5,32}$	$p_{5,33}$	$p_{5,34}$		$p_{5,63}$	$p_{5,64}$
	--	$p_{5,65}$	$p_{5,66}$		$p_{5,95}$	$p_{5,96}$	--		--	--

Skewed Storage	$p_{4,63}$	$p_{4,64}$	$p_{4,1}$		$p_{4,30}$	$p_{4,31}$	$p_{4,32}$		$p_{4,61}$	$p_{4,62}$
	--	--	$p_{4,65}$		$p_{4,95}$	$p_{4,95}$	$p_{4,96}$		--	--
	$p_{5,62}$	$p_{5,63}$	$p_{5,64}$		$p_{5,29}$	$p_{5,30}$	$p_{5,31}$		$p_{5,60}$	$p_{5,61}$
	--	--	--		$p_{5,93}$	$p_{5,94}$	$p_{5,95}$		--	--

Figure 5. Storage Schemes Used on Rows 4 and 5 of a 96 by 96 Mesh if Odd/Even Reduction is Used

reduction step, the Fourier analysis step and the Fourier synthesis step; CRED can access a different row in each PE; and during the solution of the odd columns an odd column can be accessed by each PE. The following storage changes will fulfill all these conditions assuming each row of the mesh requires an even number of rows of PEM.

1. We assume the main program supplies U in straight storage.
2. Before odd/even reduction, the even rows of PEM containing U are routed one PU to the right of the odd rows.
3. Before CRED, U is placed in skewed storage.
4. Before Fourier synthesis, U is returned to the storage used for odd/even reduction.
5. The mesh U is placed in straight storage at the end of the subroutine.

See Figure 5 for clarification of the above storage schemes. If odd/even reduction is not used steps 2 and 4 of the storage changes need not be executed. The use of odd/even reduction requires the extra storage changes because steps one through four of FACR are applied to even columns while step five solves the odd columns. Without the use of odd/even reduction steps 2, 3, and 4 in Section 3.1 would be applied to all the columns.

### 3.3 CRED

In step 3, section 3.1 we have a tridiagonal system of equations to solve. The derivation of the coefficients for Dirichlet's boundary conditions is contained in Appendix B. By multiplying equation (B-8) in Appendix B by  $h_y^2$  the diagonal coefficient for the  $k^{\text{th}}$  row becomes



$$\lambda_k = - \left( 2 \frac{h_y^4}{h_x^4} \cos \frac{2\pi k}{M} - 8 \left( \frac{h_y^4}{h_x^4} + \frac{h_y^2}{h_x^2} \right) \cos \frac{\pi k}{M} + 6 \frac{h_y^4}{h_x^4} + 8 \frac{h_y^2}{h_x^2} + 2 \right)$$

Hockney solves these tridiagonal systems using cyclic reduction recursively.

Given

$$\begin{aligned} U_{k,t-4}^s + \lambda_k U_{k,t-2}^s + U_{k,t}^s &= h_y^2 \psi_{k,t-1}^s \\ U_{k,t-2}^s + \lambda_k U_{k,t}^s + U_{k,t+2}^s &= h_y^2 \psi_{k,t}^s \quad (42) \\ U_{k,t}^s + \lambda_k U_{k,t+2}^s + U_{k,t+4}^s &= h_y^2 \psi_{k,t+1}^s \end{aligned}$$

where  $t$  is even.

By multiplying the middle equation by  $-\lambda_k$  and adding we obtain

$$U_{k,t-4}^s + (2 - \lambda_k^2) U_{k,t}^s + U_{k,t+4}^s = h_y^2 (\psi_{k,t-2}^s + \psi_{k,t+2}^s - \lambda \psi_{k,t}^s) \quad (43)$$

Now the process is repeated on the equations until we are left with just one equation. Then the process is reversed [Hockney, Page 150]. This method uses  $\log_2 N$  extra words of storage,  $4N - 2\log_2 N$  additions,  $2N$  multiplications and  $\log_2 N$  divisions for an  $N$  variable system.\* It also requires that  $N$  equal  $2^I - 1$  if the system has Dirichlet conditions,  $2^I$  if the system has periodic conditions, and  $2^I + 1$  if the system has Neumann conditions.

For Dirichlet boundary conditions Thomas' method allows one to solve a tridiagonal system of  $N$  variables where there are no restrictions on  $N$ , (See Section 2.5.1). In the case where the diagonal elements are equal and all the other non-zero elements equal 1, we calculate

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\*  $N$  is the number of interior even columns in the mesh.

$$e_{k,1} = \frac{1}{\lambda_k}; e_{k,i} = \frac{1}{\lambda_k - e_{k,i-1}} \quad \text{for } i = 2, 3, \dots, N. \quad (44)$$

$$q_{k,1} = \psi_{k,1}^s e_{k,1}; q_{k,i} = (\psi_{k,i}^s - q_{k,i-1}) e_i \quad \text{for } i = 2, 3, \dots, N. \quad (45)$$

$$U_{k,N}^s = q_{k,N}; U_{k,i}^s = q_{k,i} - e_{k,i} U_{k,i+1}^s \quad \text{for } i = N-1, N-2, \dots, 1. \quad (46)$$

This method uses  $N$  words of extra storage,  $N$  divisions,  $2N$  multiplications, and  $3N$  additions. On ILLIAC IV a division requires as much time as six multiplications. Thus the calculations of the  $e_i$ 's takes most of the time required for Thomas' method. Since the  $e_i$ 's are independent of  $U$  and  $\psi$  they could be calculated in preconditioning and used repeatedly by Thomas' method. Since each row has a different  $\lambda_k$  we need a different set of  $e_{k,i}$ 's for each row of  $U$ . Thus all the  $e_{k,i}$ 's would require half as much storage as  $U$  if odd/even reduction is applied. Thomas' method can be applied to an arbitrary  $M$ . This not only allows the program to be more general but in some cases can save storage in placing  $U$  and  $\psi$  in PEM. If a problem with Dirichlet or Neumann boundary conditions required the accuracy obtained by  $64$  by  $64$  meshes, applying cyclic reduction would require the meshes to be  $65$  by  $65$  while Thomas' method would accept  $65$  by  $64$  meshes. In straight storage a  $65$  by  $65$  mesh requires  $130$  lines of PEM while a  $65$  by  $64$  mesh requires  $65$  lines of PEM. If the boundary conditions are periodic, cyclic reduction would require a  $64$  by  $64$  mesh, and would require only  $64$  lines of PEM. The extra storage required to store the  $e_{k,i}$ 's for Thomas' method is too great for some memory bound problems. By changing (46) to

$$U_{k,N}^s = q_N^s; U_{k,N-1}^s = \psi_{k,N}^s - \lambda_k U_{k,N}^s; \\ U_{k,i}^s = \psi_{k,i+1}^s - \lambda_k U_{k,i+1}^s - U_{k,i+2}^s \quad \text{for } i = N-2, N-3, \dots, 1. \quad (47)$$

we eliminate the need for extra storage. We will refer to this method as modified Thomas' method. It takes  $N$  divisions,  $2N$  multiplications, and  $4N$  additions.

Table 8 summarizes the storage and computational time of cyclic reduction, Thomas' method and modified Thomas method where the divisions are done in preconditioning for Thomas' method and cyclic reduction and the divisions are not done in preconditioning for the modified Thomas' method. The computational time is calculated by multiplying 7, 9 and 56 clocks by the number of additions, multiplications and divisions respectively and is for 64 rows of  $U$ . The storage is in words not lines of PEM.

	Mesh Size Restrictions	Extra Storage Requirements		Time per 64 Rows in Clocks
Thomas' Method with odd/even reduction	An odd number of columns	Thomas' Method	$NM/2$ words	$39N/2$
		Mod. Thomas' Method	No words	$102N/2$
Thomas' Method without odd/even reduction	No Restrictions	Thomas' Method	$NM$ words	$39N$
		Mod. Thomas' Method	No words	$102N$
Cyclic Reduction	$N = 2^I + 1$	$M \log_2 N$ words		$46N - 14 \log_2 N$

Table 8. Comparison of Three Methods to Solve Tridiagonal Matrix Equations for Dirichlet's or Neumann's boundary conditions.

Odd/even reduction is most helpful when  $\left\lceil \frac{k}{64} \right\rceil = 2 \left\lceil \frac{k}{128} \right\rceil$  where  $k$  is the number of interior columns (see Section 2). The time estimates of Table 8 for Thomas' method with odd/even reduction are only half the corresponding values for Thomas' method without odd/even reduction. This is because



odd/even reduction decreases the size of the tridiagonal system to be solved by a factor of 2.

For cyclic reduction the amount of extra storage in Table 8 is misleading. If  $I \geq 6$  then 64M words of extra storage are required per mesh in PEM. If both  $U$  and  $\Psi$  are in PEM, then 128M words are required. This is because cyclic reduction requires  $2^I + 1$  columns for Dirichlet's or Neumann's boundary conditions while a similar error bound could be obtained using Thomas' method and  $2^I$  points.

For cyclic reduction on Neumann's boundary conditions, if  $I \geq 6$  then an extra Fourier analysis and synthesis must be performed to solve the last column. This time should be divided by the number of rows and added to the time per row for cyclic reduction on Neumann's boundary conditions.

If odd/even reduction is used then the odd columns of  $U$  are calculated by solving tridiagonal systems. These systems are already restricted in size by the FFT performed on the even columns. One cyclic reduction program can be written to solve for  $U$  on the odd columns for all three boundary conditions. Thus cyclic reduction will be used to solve for  $U$  on the odd columns when odd/even reduction is employed.

### 3.4 Fourier Analysis and Synthesis

Hockney wrote one routine which performs Fourier analysis or synthesis for any of the boundary conditions [Hockney, Page 201]. His routine assumes that there is plenty of temporary storage available. Although this is true on most large serial machines ILLIAC IV has a relatively small amount of storage compared with its speed. Thus a method which is as fast as Hockney's Fourier routine but does not require extra storage would be

preferred. Cooley, the author of FFT, presents such a method in [Cooley, Page 320-323]. Cooley shows that it is possible to use the complex fast Fourier transform to obtain the sine series (required for Dirichlet boundary conditions), cosine series (required for Neumann boundary conditions) and real series (required for periodic boundary conditions). Both Hockney's and Cooley's methods place restrictions on the interior mesh sizes:  $2^I - 1$  for Dirichlet,  $2^I$  for periodic and  $2^I + 1$  for Neumann.

Cooley's algorithm for Dirichlet boundary conditions goes as follows: let  $M = 2^I$ ,  $Y(j)$  for  $j = 1, \dots, M-1$  be the coefficients of the Fourier sine series,  $b(k) = \sum_{j=1}^{M-1} Y(j) \sin \frac{\pi j k}{M}$ .

$$Y(0) = Y(M) = 0, \text{ and } Y(j) = -Y(2M-j) = -Y(-j) \text{ for } j = 0, \dots, M.$$

Define

$$X(j) = -[Y(2j+1) - Y(2j-1)] + Y(2j)i \text{ for } j = 0, \dots, M/2.$$

Thus

$$X(0) = -[Y(1) + Y(-1)] + Y(0)i = -2Y(1) + 0i$$

and

$$X(M/2) = -[Y(M+1) - Y(M-1)] + Y(M)i = 2Y(M-1) + 0i.$$

For  $j = 1, \dots, M/2-1$ ,

$$\begin{aligned} X(M/2+j) &= -Y(M+2j+1) + Y(M+2j-1) + Y(M+2j)i = Y(M-2j-1) - Y(M-2j+1) \\ &\quad - Y(M-2j)i. \end{aligned}$$

Let  $\tilde{X}(j) = C(j)$  and calculate  $A_1(j)$  and  $A_2(j)$  for  $j = 0, 1, \dots, M/4$  using

$$A_1(j) = C(j) + C(M/2+j) \text{ and } A_2(j) = [C(j) - C(M/2+j)]W_M^j$$

where

$$W_M^j = \cos \frac{2\pi j}{M} + i \sin \frac{2\pi j}{M}.$$

Then calculate  $A(j)$  and  $A(M/4+j)$  for  $j = 0, 1, \dots, M/4-1$

where

$$A(j) = A_1(j) + i A_2(j), \quad \tilde{A}(M/4+j) = A_1(j) - i A_2(j).$$

Thus, for  $j = 0, 1, \dots, M/4$ ,

$$\begin{aligned} A(j) = & -Y(2j+1) + Y(2j-1) + Y(M-2j-1) - Y(M-2j+1) + \sin \frac{2\pi j}{M} [Y(2j+1) \\ & - Y(2j-1) + Y(M-2j-1) - Y(M-2j+1)] + \cos \frac{2\pi j}{M} [Y(2j) + Y(M-2j)] \\ & + i \left\{ Y(M-2j) - Y(2j) + \sin \frac{2\pi j}{M} [Y(2j) + Y(M-2j)] + \right. \\ & \left. \cos \frac{2\pi j}{M} [Y(2j-1) - Y(2j+1) - Y(M-2j-1) + Y(M-2j+1)] \right\} \end{aligned} \quad (48.1)$$

and for  $j = 1, \dots, M/4$

$$\begin{aligned} A(M/2-j) = & Y(2j-1) - Y(2j+1) - Y(M-2j+1) + Y(M-2j-1) - \\ & \sin \frac{2\pi j}{M} [Y(2j+1) - Y(2j-1) + Y(M-2j-1) - Y(M-2j+1)] - \\ & \cos \frac{2\pi j}{M} [Y(2j) + Y(M-2j)] - i \left\{ Y(M-2j) - Y(2j) - \right. \\ & \sin \frac{2\pi j}{M} [Y(2j) + Y(M-2j)] - \cos \frac{2\pi j}{M} [Y(2j-1) - \\ & \left. Y(2j+1) - Y(M-2j-1) + Y(M-2j+1)] \right\}. \end{aligned} \quad (48.2)$$

Now the complex fast Fourier transform is applied to  $A$  giving

$$X(j) = \sum_{k=0}^{N/2-1} A(k) W_N^{jk}, \quad \text{for } j = 0, 1, \dots, M/2-1.$$

For  $j = 1, 3, 5, \dots, M-3$  let

$$b(j) = X\left(\frac{j-1}{2}\right) \text{ imaginary and}$$

$$b(j+1) = X\left(\frac{j+1}{2}\right) \text{ real; } b(M-1) = X\left(\frac{M}{2}-1\right) \text{ imaginary.}$$

Finally  $b(j)$  for  $j = 1, \dots, M-1$  is calculated

$$4b(j) = [b(j) - b(M-j)] - [b(j) + b(M-j)] / [2 \sin \frac{\pi j}{M}]. \quad (49)$$

Now we have  $4b(j) = 4 \sum_{k=1}^{M-1} Y(k) \sin \frac{\pi j k}{M}$ .

Fourier analysis calculates  $\frac{2}{N} b(j)$  and Fourier synthesis calculates  $b(j)$ .

Since we are dealing with linear equations we can multiply  $\rho$  in (1) and

INITIAL CONDITIONS							
REGISTER	CONTENTS	REGISTER	CONTENTS	REGISTER	CONTENTS	REGISTER	CONTENTS
\$X	PI	\$CO	I	\$DO	J	\$D3	KP
\$R	P[\$X](2)	\$C2	I+ILJ	\$D1	L	\$D4	KM
\$S	P[\$X](3)	\$C3	J-I+ILJ	\$D2	K	\$D5	ILJ
LOOP	ASSIGNMENT STATEMENTS	OPERATIONS AND OVERLAP				TIME IN CLOCKS	TOTAL TIME FOR LOOP
1	P[\$X](3):=\$R-\$S	PEM Store, Addition				14	$30\left(\frac{M-1}{2}\right)\left\lceil\frac{N}{64}\right\rceil$
1	\$C3:=\$C3-\$D2	CU Addition overlapped				0	
1	\$B:=P[\$X](2)	PE Fetch overlapped				0	
1	\$A:=\$S;\$S:=\$B	Two PE Register Transfers				2	
1	P[\$X](2):=\$R+\$A	Addition, PE Store				14	
1	\$C2:=\$C2+\$D2	CU Addition overlapped				0	
1	\$R:=P[\$X](2)	PE Fetch overlapped				0	
-----							
	P[\$X](2):=\$R+\$R	Addition, PE Store				14	$42\left\lceil\frac{N}{64}\right\rceil$
	\$C2:=\$DO+\$D5-\$D2	CU Addition overlapped				0	
	\$S:=P[\$X]-(2)	PE Fetch overlapped				0	
	\$C3:=\$D5	CU Register Transfer overlapped				0	
	P[\$X](3):,-\$S-\$S	Addition, PE Store				14	
	\$C3:=\$C3+\$D2	CU Addition overlapped				0	
	\$R:=P[\$X](3) %ODD3	PE Fetch overlapped				0	
	P[\$X](3):=-\$R-\$R	Addition, PE Store				14	
	\$CO:=\$D3	CU register transfer overlapped				0	
-----							
2	\$C3:=\$C3+\$D3;\$C2:=\$C3-\$D2	CU Addition overlapped				0	$159\left(\frac{M-1}{4}-1\right)\left\lceil\frac{N}{64}\right\rceil$
2	\$R:=P[\$X](3)-\$R	PE Fetch overlapped, Addition				7	
2	\$D6:=GRABONE(DS[GL],N2-IL)	CU Load				10	
2	\$D7:=GRABONE(DS[GL],IL)	CU Load				10	
2	\$S:=\$D6*\$R	Multiplication				9	
2	\$A:=P[\$X](2)*\$D7	PE Fetch overlapped, Multiplication					
2	\$S:=\$A-\$S %ODD2	Addition				7	
2	\$R:=\$R*\$D7	Multiplication				9	
2	\$A:=P[\$X](2)*\$D6	PE Fetch overlapped				9	
2	\$R:=\$A+\$R %ODD1	Addition				7	
2	\$C3:=\$DO+\$D4-\$CO	CU Addition overlapped				0	
2	\$CO:=\$CO+\$D3;\$C1:,\$C3-\$D3	CU Addition overlapped				0	
2	P[\$X](2):=P[\$X](3)-P[\$X](1)	Two PE Fetches, One overlapped					
		Addition, PE Store				21	
2	\$C2:=\$C2+\$D2;\$C1:=\$C1+\$D2	CU Addition overlapped				0	
2	ODD3:=P[\$X](2)	PE Fetch overlapped, PE Store				7	
2	P[\$X](2):=\$S-P[\$X](1)	PE Fetch, Addition, PE Store				21	
2	P[\$X](1):=\$S+P[\$X](1)	PE Fetch overlapped, Addition, PE Store					
		Store				14	
2	\$C2:=\$C2-\$D2	CU Addition overlapped				0	
2	\$S:=P[\$X](2)	PE fetch overlapped				0	
2	P[\$X](1):=\$S-\$R	Addition, PE Store				14	
2	\$B:=\$R	PE Register Transfer overlapped				0	
2	\$R:=ODD3	PE Fetch overlapped				0	
2	P[\$X](2):=\$S+\$B	Addition, PE Store				14	
-----							
	\$C2:=\$D4+\$D1;\$C3:=\$D4+\$D5	CU Addition overlapped				0	$28\left\lceil\frac{N}{64}\right\rceil$
	\$R:=P[\$X](2)	PE Fetch overlapped				0	
	P[\$X](2):=P[\$X](3)	PE Fetch, PE Store				14	
	P[\$X](3):=\$R+\$R	Addition, PE Store				14	
SUBTOTAL						$(57M-155)\left\lceil\frac{N}{64}\right\rceil$	

Table 9. Preparation of the Data for the Fast Fourier Transform\*

\*The logic for the code to keep current values in the ADB's defined in the initial conditions is supplied in GLYPNIR, Appendix B.



INITIAL CONDITIONS							
REGISTER	CONTENTS	REGISTER	CONTENTS	REGISTER	CONTENTS	REGISTER	CONTENTS
\$X	PI	\$D2	K	\$D5	ILJ	\$D8	I2
\$DO	J	\$D3	KP	\$D6	IP	\$D9	CJ
\$D1	L	\$D4	KM	\$D7	J1	\$D10	IT
LOOP	ASSIGNMENT STATEMENTS	OPERATIONS AND OVERLAP			TIME IN CLOCKS	TOTAL TIME FOR LOOP	
	\$C2;=\$D5	CU Register transfer overlapped			0	0	
3	\$C3:=\$C2+\$D1	CU Addition overlapped			0	$35\left(\frac{M+1}{2}\right)\left\lceil\frac{N}{64}\right\rceil$	
3	\$S:=P[\$X](2)	PE Fetch overlapped			0		
3	P[\$X](2):=\$S+P[\$X](3)	PE Fetch, Addition, PE Store			21		
3	P[\$X](3):=\$S-P[\$X](3)	PE Fetch overlapped, Addition, PE Store			14		
3	\$C2:=\$C2+\$D2	CU Addition overlapped			0		
	\$C0:=\$D3	CU Register Transfer overlapped			0	$10\left(\frac{M-5}{2}\right)$	
	\$C2;=GRABONE(INDEX[GL],IL);	CU Load			10		
4	\$R:=P(0)	PE Fetch			7	$28\left(\frac{M-5}{2}\right)\left\lceil\frac{N}{64}\right\rceil$	
4	P(0):=P(2)	PE Fetch, PE Store			14		
4	P(2):=\$R	PE Store			7		
4	\$C0;=\$C0+1;\$C2;=\$C2+1	CU Addition overlapped			0		
	\$D11:=GRABONE(DS[GL],N2-N11)	CU Load; Multiplication			19	$29(M-1)$	
	*\$D8						
	\$D12:=GRABONE(DS[GL],N11)	CU Load			10		
5	\$C2:=\$D4+\$D7+\$D5	CU Addition overlapped			0	$106(\log_2(M)-2)\left(\frac{M+1}{8}\right)\left\lceil\frac{N}{64}\right\rceil$	
5	\$C3:=\$C2+\$D9+\$D9;\$C1:=\$C3+\$C2	CU Addition overlapped			0		
5	\$R:=P[\$X](3)*\$D11	PE Fetch overlapped, Multiplication			9		
5	\$S:=P[\$X](1)	PE Fetch overlapped			0		
5	\$B:=\$S*\$D12	Multiplication			9		
5	\$R:=\$R-\$B %ODD1	Addition			7		
5	\$S:=\$S*\$D11	Multiplication			9		
5	\$A:=P[\$X](3)*\$D12	PE Fetch overlapped, Multiplication			9		
5	\$S:=\$A+\$S %ODD2	Addition			7		
5	P[\$X](3):=P[\$X](2)-\$R	PE Fetch overlapped, Addition, PE Store			14		
5	P[\$X](2):=P[\$X](2)+\$R	PE Fetch overlapped, Addition, PE Store			14		
5	\$C2:=\$C2+\$D2	CU Addition overlapped			0		
5	P[\$X](1):=P[\$X](2)-\$S	PE Fetch overlapped, Addition, PE Store			14		
5	P[\$X](2):=P[\$X](2)+\$S	PE Fetch overlapped, Addition, PE Store			14		
SUBTOTAL					$\left(\frac{53}{4}(M+1)\log_2(M)+5M-79\right)\left\lceil\frac{N}{64}\right\rceil+34M-54$		

Table 10. The Complex Fast Fourier Transform\*

\* The logic for the code to keep current values in the ADB's defined in the initial conditions is supplied in GLYPNIR, Appendix B.

INITIAL CONDITIONS							
REGISTER	CONTENTS	REGISTER	CONTENTS	REGISTER	CONTENTS	REGISTER	CONTENTS
\$X	PI	\$DO	J	\$D1	I	\$D2	ILJ
LOOP	ASSIGNMENT STATEMENT	OPERATIONS AND OVERLAP				TIME IN CLOCKS	TOTAL TIME FOR LOOP
	\$D3:=GRABONE(IS[GL],I1)	CU Load				10	$10(\frac{M+1}{2})$
-----							
6	\$C1:=\$D2+\$D1;\$C2:= \$DO-\$D1+\$D2	CU Addition overlapped				0	
6	\$R:=P[\$X](1)	PE Fetch overlapped				0	
6	\$B:=P[\$X](2)	PE Fetch				7	
6	\$R:=\$R=\$B	Addition				7	
6	\$A:=P[\$X](1)	PE Fetch overlapped				0	
6	\$C3:=\$D3	CU Register transfer overlapped				0	
6	\$A:=\$A+\$B	Addition				7	
6	\$S:=\$A*\$C3	Multiplication				9	
6	P[\$X](1):=\$R+\$S	Addition, PE Store				14	
6	P[\$X](2):=\$S-\$R	Addition, PE Store				14	$58(\frac{M+1}{2})\lceil\frac{N}{64}\rceil$
SUBTOTAL						$29M\lceil\frac{N}{64}\rceil+29\lceil\frac{N}{64}\rceil+5M+5$	

Table 11. Final Step in Cooley's Fourier Analysis and Synthesis\*

\*The logic for the code to keep current values in the ADB's defined in the initial conditions is supplied in GLYPNIR, Appendix B.

INITIAL CONDITIONS							
REGISTER	CONTENTS	REGISTER	CONTENTS	REGISTER	CONTENTS	REGISTER	CONTENTS
\$X	PI	\$D1	IL	\$D3	L3	\$D5	L4
\$DO	CI	\$D2	L2	\$D4	K	\$D6	KM1
OP	ASSIGNMENT STATEMENTS			OPERATIONS AND OVERLAP		TIME IN CLOCKS	TOTAL TIME FOR LOOP
7	\$C2:=\$D1;\$C3:=\$DO			CU Register Transfer overlapped		0	20(M-1) $\left[ \frac{N}{64} \right]$
7	P(2):=RTR(\$C3,,P(2));			PE Fetch, Route, PE Store		20	
-----							
	\$C1:=0;\$C3:+\$DO			CU Register clear overlapped		0	72 $\left[ \frac{M}{64} \right]$
	\$S:=1.0/A(3)			PE Fetch, division		63	
	\$B:=P[\$X]*\$S			PE Fetch overlapped, Multiplication		9	
-----							
8	\$C1:=\$C1+1			CU Addition overlapped			94(N-1) $\left[ \frac{M}{64} \right]$
8	\$A:=RTR(\$C1,,A(3))			PE Fetch, overlapped, Route		6	
8	\$S:=RTR(1,,\$S)			Route		3	
8	\$X:=RTR(1,,\$X)			Route		3	
8	\$R:=RTR(1,,\$B)			Route		3	
8	\$A:=\$A-\$S			Addition		7	
8	\$S:=1.0/\$A %E			Division		56	
8	\$A:=P[\$X]-\$R			PE Fetch overlapped, Addition		7	
8	\$B;=\$A*\$S %Q			Multiplication		9	
-----							
	\$A:=RTR(\$C1,,A(3))			PE Fetch overlapped, Route		6	22 $\left[ \frac{M}{64} \right]$
	\$R:=\$B			PE Register transfer overlapped		0	
	\$A:=\$A*\$B			Multiplication		9	
	\$C2:=\$D6			CU Register transfer overlapped		0	
	\$S;=P[\$X](2)-\$A			PE Fetch overlapped, Addition		7	
	P[\$X](2):=\$R			PE Store overlapped		0	
-----							
9	\$C2:=\$D2+\$D3;\$C1:=\$C1-1			CU Addition overlapped		0	46(M-1) $\left[ \frac{M}{64} \right]$
9	\$B:=RTL(1,,\$R) %Q			Route		3	
9	\$S:=RTL(1,,\$S) %E			Route		3	
9	\$X:=RTL(1,,\$X) %PI			Route		3	
9	\$A;=RTR(\$C1,,A(3))			PE Fetch, partially overlapped			
				Route		10	
9	\$R:=\$B %Q			PE Register transfer overlapped		0	
9	\$A:=\$A*\$S			Multiplication		9	
9	\$A;=P[\$X](2)-\$A			PE Fetch overlapped, Addition		7	
9	\$A;=\$A=\$R %T			Addition		7	
9	P[\$X](2):=\$S			PE Store overlapped		0	
9	\$B:=\$S %Q			PE Register transfer		1	
9	\$S:=\$A %E			PE Register transfer		1	
-----							
0	\$C2:=\$D1;\$C3:=\$DO			CU Register transfer overlapped		0	20(M-1) $\left[ \frac{N}{64} \right]$
0	P(2):=RTL(\$C3,,P(2))			PE Fetch, Route, PE Store		20	
-----							
SUBTOTAL				140N	$\left[ \frac{M}{64} \right] - 46 \left[ \frac{M}{64} \right]$	+40(M-1)	$\left[ \frac{N}{64} \right]$

Table 12. CRED\*

\*The logic for the code to keep current values in the ADB's defined in the initial conditions is supplied in GLYPNIR, Appendix B.



the boundary conditions by  $\frac{1}{8M}$ . Then apply (48.1), (48.2), the complex fast Fourier transform and (49) before and after CRED. This algorithm, MFACR, is a modified FACR which solves (39) for Dirichlet's boundary conditions without using odd/even reduction.

### 3.5 Implementation of MFACR

We will discuss MFACR in explaining how it can be programmed in ASK and how much time such a routine would take. Appendix F contains GLYPNIR code of the algorithm. Appendix A contains information on timing methodology and explains the notation used in Tables 9 through 12. Both  $\Psi$  and  $U$  are  $M+2$  by  $N+2$  mesh.  $\Psi$  and  $U$  are stored in straight storage in  $C$  and  $P$ , respectively. MFACR consists of five steps:

1. Set up storage area  $P$
2. Fourier analysis uses  $\Psi$  to calculate  $\Psi^S$
3. CRED uses  $\Psi^S$  to calculate  $U^S$
4. Fourier synthesis uses  $U^S$  to calculate  $U$
5. Restore boundary conditions and  $C$ .

Step one places a linear combination of the boundary conditions and  $\Psi$  in the interior of the storage area  $P$ . In the process the first row of  $U$  along with the second and  $N+1$ st row of  $\Psi$  are lost. Thus they are saved in temporary storage. This section of the algorithm takes  $(23M+102) \left\lceil \frac{N}{64} \right\rceil + 13M$  clocks in ASK. Section 1 of Appendix F contains the GLYPNIR code.

Fourier synthesis and analysis are performed on up to 64 columns simultaneously described above. They are presented in three parts. First equations (48.1) and (48.2) prepare the data for the complex

fast Fourier transform. Table 9\* contains suggestions on how these equations could be programmed in ASK and supplies  $(57M-155) \left\lceil \frac{N}{64} \right\rceil$  clocks as a time estimate for this step. Table 10 contains suggestions on how the complex fast Fourier transform could be programmed in ASK. A time estimate of  $(\frac{53}{4} (M+1) \log_2(M+1) + 5M-79) \left\lceil \frac{N}{64} \right\rceil + 34M - 54$  is given for this step. Finally the implementation of equation (49) in ASK is discussed in Table 11 where a time estimate of  $29(M+1) \left\lceil \frac{N}{64} \right\rceil + 5M + 5$  is presented. The total time estimate for Cooley's algorithm is  $\{\frac{53}{4} (M+1) \log_2(M+1) + 91M - 205\} \left\lceil \frac{N}{64} \right\rceil + 39M - 49$  clocks. The GLYPNIR code for Cooley's method is found in section 2 of Appendix F.

MFACR uses the modified Thomas' method, equations (44), (45), and (47) to perform CRED on up to 64 rows simultaneously. Table 12 suggests how this method could be programmed in ASK and estimates how long that code would take,  $40(M-1) \left\lceil \frac{N}{64} \right\rceil + (140N-46) \left\lceil \frac{M}{64} \right\rceil$  clocks. Section 3 of Appendix F contains the GLYPNIR code for CRED.

The final step of MFACR consists of restoring the boundary conditions and the portions  $\Psi$  which have been altered. Section 4 of Appendix F contains the GLYPNIR code for this step. If programmed in ASK this step would take approximately  $42 \left\lceil \frac{N}{64} \right\rceil$  clocks.

The complete MFACR requires  $\{53/2(M-1) \log_2(M+1) + 245M-306\} \left\lceil \frac{N}{64} \right\rceil + (140N-46) \left\lceil \frac{M}{64} \right\rceil + 91M - 98$  clocks. The timing algorithm is taken from Appendix A.

---

\*

The loop numbers in Tables 9 to 12 correspond to the loop number in the GLYPNIR code in Appendix F. They are supplied to enable the reader to compare loops in the GLYPNIR code with the corresponding loops in the ASK code.

### 3.6 Implementation of FACR

FACR, one level of odd/even reduction would require  $(53/2(M-1) \log_2 (M+1) + 405M - 466) \left\lceil \frac{N}{128} \right\rceil + (80M + 104) \left\lceil \frac{N}{64} \right\rceil + (70N - 23) \left\lceil \frac{M}{64} \right\rceil + 81M - 84$  clocks. This figure assumes the odd columns are solved by Thomas' method with the e's calculated and stored in preconditioning. Thus the odd columns would take  $(84M - 46) \left\lceil \frac{N}{128} \right\rceil$  clocks. Setting up the even columns would take  $79M \left\lceil \frac{N}{128} \right\rceil$ . Preparing the odd rows for solution would take  $55M \left\lceil \frac{N}{128} \right\rceil$  clocks. CRED would take  $(70N-23) \left\lceil \frac{M}{64} \right\rceil$  clocks. Fourier analysis and synthesis would take  $(53/2(M-1) \log_2 (M+1) + 192M - 420) \left\lceil \frac{N}{128} \right\rceil + 68M - 48$ . The extra storage manipulation would take  $17M \left\lceil \frac{N}{64} \right\rceil$  clocks. The rest of the algorithm is identical to MFACR.

### 3.7 Summary of the Results on Direct Methods

In programming an algorithm on ILLIAC IV, an attempt is made to adapt the restrictions of the algorithm to maximize storage and machine efficiency. For efficient storage on ILLIAC IV, rows stored across PEM should contain a multiple of 64 words. To maximize machine efficiency the number of values being computed simultaneously equals 64. Hockney's method performs a Fourier analysis and synthesis on each column and performs CRED on each row. Thus to maximize machine efficiency on ILLIAC IV the number of interior rows and the number of interior columns must be multiples of 64. Fourier analysis and synthesis using Cooley's method requires  $2^I - 1$  points per column for Dirichlet's and Neumann's boundary conditions. If  $I \geq 6$  then storing the columns across PEM would waste 63 words per column. Thus we will store each column in one PE. Now we have columns restricted to  $2^{I+1} (2^I)$  for

Dirichlet's or Neumann's (periodic) boundary conditions. Rows are restricted to multiples of 64 to maximize storage efficiency. For periodic boundary conditions cyclic reduction saves time and temporary storage over Thomas' method [Hockney, Page 150], and restricts the mesh to  $2^I$  columns. This restriction on mesh size still allows maximum storage and machine efficiency. Cyclic reduction restricts the mesh to  $2^I + 1$  for Dirichlet's and Neumann's boundary conditions. This restriction reduces storage efficiency for both boundary conditions and it reduces machine efficiency for Neumann's boundary conditions. Thomas' method and the modified Thomas' method have no restrictions on the number of columns. Thomas' method is faster than the modified Thomas' method but requires temporary storage. Refer to Table 8 for a more detailed comparison of the methods available for use by CRED.

Hockney's FACR program handles the 9 different combinations of boundary conditions and performs one level of odd/even reduction in all cases. To maximize efficiency of such a program on ILLIAC IV different algorithms would be required for different mesh sizes and combinations of boundary conditions.

As stated earlier, odd/even reduction saves computer time on ILLIAC IV for certain mesh sizes but not for others. Thus FACR on ILLIAC IV should have two algorithms, one which uses odd/even reduction and one that does not. Furthermore, the choice of a method to solve CRED depends on the storage requirements of the individual problem. It is the author's opinion that modified Thomas' Method is the best compromise between storage and speed for Neumann's and Dirichlet's boundary conditions, and cyclic reduction is the best for periodic boundary conditions.

If Fourier analysis and synthesis is applied to columns which have Neumann's boundary conditions then there must be  $2^I + 1$  interior rows to be evaluated by CRED. This means CRED must be executed  $\left\lceil \frac{2^I + 1}{64} \right\rceil$  times. Note  $\left\lceil \frac{2^I + 1}{64} \right\rceil = \frac{2^I}{64} + 1$  if  $I \geq 6$  and thus for one execution of CRED, ILLIAC IV is working at  $1/64^{\text{th}}$  of its capacity. The user can avoid this machine inefficiency by setting up the program so that Fourier analysis and synthesis is performed in the direction which has non-Neumann boundary conditions.

On a M by N mesh the Fourier part of FACR requires the order of  $NM \log_2 M$  clocks when it is applied to the N columns in the mesh. CRED requires the order of NM clocks. By letting M be the smaller of the dimensions the user saves computer time.



#### 4. USE OF ILLIAC DISK FOR NON-CORE CONTAINED MESHES

When the problem being run becomes too large to contain in core, the I/O time becomes an important consideration. First the I/O system for ILLIAC IV will be discussed and then its efficiency for a specific problem will be examined.

##### 4.1 ILLIAC IV I/O System

The ILLIAC IV Disk is a 15,600 K word memory. This memory is divided into 52 bands. Each band is divided into 300 pages, each containing 16 lines of PEM (1 K words). Memory transfers between the ILLIAC IV Disk and PEM are restricted to pages. A data request can read or write up to 128 consecutive pages on one band. If the data is not consecutive or if it is spread over more than one band a separate request is needed for each string of consecutive pages. The time required for the disk to prepare to perform a data request is equivalent to the time to transfer two pages of data between the Disk and PEM. Thus if a data request reads or writes on page  $i$  and band  $j$ , the next data request should skip at least two pages and start at page  $i + 3$  of band  $k$ , where  $j$  need not equal  $k$ . If the second data request wanted page  $i + 1$ , or  $i + 2$ , the request would have to wait for a revolution of the disk before it could be executed. The transfer rate between PEM and Disk is 133 usec per page and the disk revolves once every 40 msec. One revolution of the disk is equivalent to 640,000 ILLIAC IV clocks.

##### 4.2 I/O for the Bernard-Rayleigh convection problem

Now let us examine the Bernard-Rayleigh convection problem where the following equations are used to solve for temperature,  $T$ , pressure,  $P$ , and velocity components  $u$  and  $w$  along with the  $X$  and  $Z$  axes:

$$\frac{\partial T}{\partial t} + u \frac{\partial T}{\partial x} + w \frac{\partial T}{\partial z} = \frac{1}{P_r} \nabla^2 T \quad (50)$$

$$\frac{\partial \eta}{\partial t} + u \frac{\partial \eta}{\partial x} + w \frac{\partial \eta}{\partial z} = \frac{R_a}{P_r} \frac{\partial T}{\partial x} \nabla^2 \eta. \quad (51)$$

$$\eta = \frac{\partial w}{\partial x} - \frac{\partial u}{\partial z} = \nabla^2 \psi \quad (52)$$

where  $t$  is time,  $R_a$  is the Rayleigh number,  $P_r$  is the Prandtl number, and  $\psi$  is the stream function defined by

$$u = - \frac{\partial \psi}{\partial z}, \quad w = \frac{\partial \psi}{\partial x}$$

The finite difference schemes employed to solve these equations require five meshes:  $T^{(\tau)}$ ,  $T^{(\tau-1)}$ ,  $\eta^{(\tau)}$ ,  $\eta^{(\tau-1)}$  and  $\psi^{(\tau)}$ .

Each time step of the convection process has three main parts; calculate  $\eta^{(\tau+1)}$ , calculate  $T^{(\tau+1)}$  and calculate  $\psi^{(\tau+1)}$ .

$\eta_{i,j}^{(\tau+1)}$  is calculated using  $\eta_{i+1,j}^{(\tau)}$ ,  $\eta_{i,j+1}^{(\tau)}$ ,  $\eta_{i,j}^{(\tau-1)}$ ,  $T_{i+1,j}^{(\tau)}$ , and  $\psi_{i+1,j+1}^{(\tau)}$ .  $T_{i,j}^{(\tau+1)}$

is calculated using  $T_{i+1,j}^{(\tau)}$ ,  $T_{i,j+1}^{(\tau)}$ ,  $T_{i,j}^{(\tau-1)}$ ,  $\psi_{i+1,j+1}^{(\tau)}$ ,  $\psi_{i+1,j}^{(\tau)}$  and  $\psi_{i,j+1}^{(\tau)}$ .

Using all of  $\eta^{(\tau+1)}$ ,  $\psi_{i,j}^{(\tau+1)}$  is calculated.

The process will be divided into two parts. First the prognostic equations (50) and (51) are solved to obtain  $\eta^{(\tau+1)}$  and  $T^{(\tau+1)}$ . Then Poisson's equation, (52), is solved for  $\psi^{(\tau+1)}$ .

The prognostic equations require five meshes while Poisson's equation requires two meshes if solved by an iterative method and one mesh if solved by a direct method. Thus non-core contained problems can be divided into two types. In the first type, the meshes required for solving Poisson's equation are core contained but some of the meshes required for solving the prognostic equations are not contained in core.



In the second case, the meshes are so large that none of the meshes can be core contained.

In [Ogura, et al] the first type of problem was studied in which SOR was used to solve Poisson's equation. If a direct method had been used in that study, the maximum mesh size could be doubled.

In this study the second type of I/O problem will be examined where MFACR is used to solve Poisson's equation. For an example we will use 512 by 512 meshes.  $P_{i,j}$  where  $1 \leq i \leq 64$  and  $0 \leq j \leq 3$  is a page of a mesh containing all points  $a_{k,\ell}$  where  $8_i - 8 \leq k < 8_i$  and  $128j \leq \ell < 128j + 128$ .

If the prognostic equations are solved separately using ASK code they are found to be about 50% I/O bound. To decrease the I/O bound the Fourier analysis of MFACR will be performed along with the calculation of the prognostic equations.

This will be followed by CRED, with the final step being Fourier synthesis.

The data will be stored in blocks 22 pages long. Block number I,  $B_I$  contains  $P_{I,j}$  where  $0 \leq j \leq 3$  of  $\eta^{(\tau)}$ ,  $T^{(\tau)}$ ,  $\eta^{(\tau-1)}$ ,  $T^{(\tau-1)}$ , and  $\Psi^{(\tau)}$  for time step  $\tau$ . Also included in  $B_I$  are the two pages required for the read or write interpret. Thirteen blocks can be placed on one band with 14 pages remaining. The data will be spread across the 11 bands of disk with 22 pages separating each block to leave room for the information from PEM to be written. Seven blocks of data and six blocks for writing are found on bands 0, 2, 4, 6, and 8. Six blocks of data and seven blocks for writing are found on bands 1, 3, 5, and 7. Band 9 contains 5 blocks of data and seven blocks for writing. Band 10 contains the last block for writing.

The blocks are skewed to enable efficient access of rows and columns. The first block on band I starts at page  $-2I \bmod 300$ .

The prognostic equations and the Fourier analysis are performed while the disk revolves ten times and 110 pages are passed on the eleventh revolution. Figure 6 shows what data will be printed on the first 44 pages of each band.

Only one column of pages can fit in PEM at one time. Since CRED requires an entire column before the calculations can be performed, a column is read into PEM, the calculations are performed and the column is printed on disk. The data has been skewed in such a way as to enable an entire column to be read or written in one revolution, see Figure 6. There are four columns and the calculation of each takes  $1/4$  of a revolution. The total I/O time for CRED is nine revolutions.

The final step, Fourier Synthesis, is performed in four revolutions. Figure 6 shows that this can be accomplished on the first 44 pages by calculating rows 5, 31 and 57 on the first revolution, rows 18 and 44 on the second revolution, rows 12, 38, 64 on the third revolution and rows 25, 51 on the last revolution. To enable  $\Psi^{(\tau+1)}$  to overwrite  $\Psi^{(\tau+1/3)}$  Row I of  $\Psi^{(\tau+2/3)}$  is written 3 data blocks before Row I of  $\Psi^{(\tau+1/3)}$  during CRED.\*

The entire time step required 23 revolutions and 110 pages on the 24th revolution. This takes 932 milliseconds. The calculation could be performed in 333 milliseconds. Thus the process is 64% I/O bound.

A large portion of this I/O bound is created by the solution of Poisson's equation. The last two steps of MFACR required 13 revolutions of the disk while the calculations for those steps required the amount of time for  $2\frac{1}{2}$  revolutions.

\*  $\Psi^{(\tau+1/3)}$  contains the harmonics calculated by Fourier analysis.  
 $\Psi^{(\tau+2/3)}$  contains the harmonics calculated by CRED.

To minimize total computer time a problem takes, a programmer must adapt algorithms to disk maps which give minimum I/O time. With I/O being such a dominant factor in the above problem the use of library subroutines becomes minimal because programs need to be customized to minimize I/O.

Figure 6. A Disk Map of 512 by 512 Meshes

Page	Band 0	Band 1	Band 2	Band 3	Band 4	Band 5	Band 6	Band 7	Band 8	Band 9	Band 10
0		$T_{5,0}^{(\tau+1)}$		$\eta_{18,0}^{(\tau+1)}$		$T_{31,0}^{(\tau)}$		$\eta_{44,0}^{(\tau)}$		$\psi_{57,0}^{(\tau+\frac{1}{3})}$	
1		$T_{5,1}^{(\tau+1)}$		$\eta_{18,1}^{(\tau+1)}$		$T_{31,1}^{(\tau)}$		$\eta_{44,1}^{(\tau)}$		$\psi_{57,1}^{(\tau+\frac{1}{3})}$	
2		$T_{5,2}^{(\tau+1)}$		$\eta_{18,2}^{(\tau+1)}$		$T_{31,2}^{(\tau)}$		$\eta_{44,2}^{(\tau)}$		$\psi_{57,2}^{(\tau+\frac{1}{3})}$	
3		$T_{5,3}^{(\tau+1)}$		$\eta_{18,3}^{(\tau+1)}$		$T_{31,3}^{(\tau)}$		$\eta_{44,3}^{(\tau)}$		$\psi_{57,3}^{(\tau+\frac{1}{3})}$	
4		$\eta_{5,0}^{(\tau+1)}$		$T_{18,0}^{(\tau)}$		$\eta_{31,0}^{(\tau)}$		$\psi_{44,0}^{(\tau+\frac{1}{3})}$			$T_{64,0}^{(\tau)}$
5		$\eta_{5,1}^{(\tau+1)}$		$T_{18,1}^{(\tau)}$		$\eta_{31,1}^{(\tau)}$		$\psi_{44,1}^{(\tau+\frac{1}{3})}$			$T_{64,1}^{(\tau)}$
6		$\eta_{5,2}^{(\tau+1)}$		$T_{18,2}^{(\tau)}$		$\eta_{31,2}^{(\tau)}$		$\psi_{44,2}^{(\tau+\frac{1}{3})}$			$T_{64,2}^{(\tau)}$
7		$\eta_{5,3}^{(\tau+1)}$		$T_{18,3}^{(\tau)}$		$\eta_{31,3}^{(\tau)}$		$\psi_{44,3}^{(\tau+\frac{1}{3})}$			$T_{64,3}^{(\tau)}$
8		$T_{5,0}^{(\tau)}$		$\eta_{18,0}^{(\tau)}$		$\psi_{31,0}^{(\tau+\frac{1}{3})}$			$T_{51,0}^{(\tau+1)}$		$\eta_{64,0}^{(\tau)}$
9		$T_{5,1}^{(\tau)}$		$\eta_{18,1}^{(\tau)}$		$\psi_{31,1}^{(\tau+\frac{1}{3})}$			$T_{51,1}^{(\tau+1)}$		$\eta_{64,1}^{(\tau)}$
10		$T_{5,2}^{(\tau)}$		$\eta_{18,2}^{(\tau)}$		$\psi_{31,2}^{(\tau+\frac{1}{3})}$			$T_{51,2}^{(\tau+1)}$		$\eta_{64,2}^{(\tau)}$
11		$T_{5,3}^{(\tau)}$		$\eta_{18,3}^{(\tau)}$		$\psi_{31,3}^{(\tau+\frac{1}{3})}$			$T_{51,3}^{(\tau+1)}$		$\eta_{64,3}^{(\tau)}$
12		$\eta_{5,0}^{(\tau)}$		$\psi_{18,0}^{(\tau+\frac{1}{3})}$			$T_{38,0}^{(\tau+1)}$		$\eta_{51,0}^{(\tau+1)}$		$T_{64,0}^{(\tau)}$
13		$\eta_{5,1}^{(\tau)}$		$\psi_{18,1}^{(\tau+\frac{1}{3})}$			$T_{38,1}^{(\tau+1)}$		$\eta_{51,1}^{(\tau+1)}$		$T_{64,1}^{(\tau)}$
14		$\eta_{5,2}^{(\tau)}$		$\psi_{18,2}^{(\tau+\frac{1}{3})}$			$T_{38,2}^{(\tau+1)}$		$\eta_{51,2}^{(\tau+1)}$		$T_{64,2}^{(\tau)}$
15		$\eta_{5,3}^{(\tau)}$		$\psi_{18,3}^{(\tau+\frac{1}{3})}$			$T_{38,3}^{(\tau+1)}$		$\eta_{51,3}^{(\tau+1)}$		$T_{64,3}^{(\tau)}$
16		$\psi_{5,0}^{(\tau+\frac{1}{3})}$			$T_{25,0}^{(\tau+1)}$		$\eta_{38,0}^{(\tau+1)}$		$T_{51,0}^{(\tau)}$		$\eta_{64,0}^{(\tau)}$
17		$\psi_{5,1}^{(\tau+\frac{1}{3})}$			$T_{25,1}^{(\tau+1)}$		$\eta_{38,1}^{(\tau+1)}$		$T_{51,1}^{(\tau)}$		$\eta_{64,1}^{(\tau)}$
18		$\psi_{5,2}^{(\tau+\frac{1}{3})}$			$T_{25,2}^{(\tau+1)}$		$\eta_{38,2}^{(\tau+1)}$		$T_{51,2}^{(\tau)}$		$\eta_{64,2}^{(\tau)}$
19		$\psi_{5,3}^{(\tau+\frac{1}{3})}$			$T_{25,3}^{(\tau+1)}$		$\eta_{38,3}^{(\tau+1)}$		$T_{51,3}^{(\tau)}$		$\eta_{64,3}^{(\tau)}$
20			$T_{12,0}^{(\tau+1)}$		$\eta_{25,0}^{(\tau+1)}$		$T_{38,0}^{(\tau)}$		$\eta_{51,0}^{(\tau)}$		$\psi_{64,0}^{(\tau+\frac{1}{3})}$

21	$T_{12,1}^{(\tau+1)}$	$\eta_{25,1}^{(\tau+1)}$	$T_{38,1}^{(\tau)}$	$\eta_{51,1}^{(\tau)}$	$\psi_{64,1}^{(\tau+\frac{1}{3})}$
22	$T_{12,2}^{(\tau+1)}$	$\eta_{25,2}^{(\tau+1)}$	$T_{38,2}^{(\tau)}$	$\eta_{51,2}^{(\tau)}$	$\psi_{64,2}^{(\tau+\frac{1}{3})}$
23	$T_{12,3}^{(\tau+1)}$	$\eta_{25,3}^{(\tau+1)}$	$T_{38,3}^{(\tau)}$	$\eta_{51,3}^{(\tau)}$	$\psi_{64,3}^{(\tau+\frac{1}{3})}$
24	$\eta_{12,0}^{(\tau+1)}$	$T_{25,0}^{(\tau)}$	$\eta_{38,0}^{(\tau)}$	$\psi_{51,0}^{(\tau+\frac{1}{3})}$	
25	$\eta_{12,1}^{(\tau+1)}$	$T_{25,1}^{(\tau)}$	$\eta_{38,1}^{(\tau)}$	$\psi_{51,1}^{(\tau+\frac{1}{3})}$	
26	$\eta_{12,2}^{(\tau+1)}$	$T_{25,2}^{(\tau)}$	$\eta_{38,2}^{(\tau)}$	$\psi_{51,2}^{(\tau+\frac{1}{3})}$	
27	$\eta_{12,3}^{(\tau+1)}$	$T_{25,3}^{(\tau)}$	$\eta_{38,3}^{(\tau)}$	$\psi_{51,3}^{(\tau+\frac{1}{3})}$	
28	$T_{12,0}^{(\tau)}$	$\eta_{25,0}^{(\tau)}$	$\psi_{38,0}^{(\tau+\frac{1}{3})}$		$T_{58,0}^{(\tau+1)}$
29	$T_{12,1}^{(\tau)}$	$\eta_{25,1}^{(\tau)}$	$\psi_{38,1}^{(\tau+\frac{1}{3})}$		$T_{58,1}^{(\tau+1)}$
30	$T_{12,2}^{(\tau)}$	$\eta_{25,2}^{(\tau)}$	$\psi_{38,2}^{(\tau+\frac{1}{3})}$		$T_{58,2}^{(\tau+1)}$
31	$T_{12,3}^{(\tau)}$	$\eta_{25,3}^{(\tau)}$	$\psi_{38,3}^{(\tau+\frac{1}{3})}$		$T_{58,3}^{(\tau+1)}$
32	$\eta_{12,0}^{(\tau)}$	$\psi_{25,0}^{(\tau+\frac{1}{3})}$		$T_{45,0}^{(\tau+1)}$	$\eta_{58,0}^{(\tau+1)}$
33	$\eta_{12,1}^{(\tau)}$	$\psi_{25,1}^{(\tau+\frac{1}{3})}$		$T_{45,1}^{(\tau+1)}$	$\eta_{58,1}^{(\tau+1)}$
34	$\eta_{12,2}^{(\tau)}$	$\psi_{25,2}^{(\tau+\frac{1}{3})}$		$T_{45,2}^{(\tau+1)}$	$\eta_{58,2}^{(\tau+1)}$
35	$\eta_{12,3}^{(\tau)}$	$\psi_{25,3}^{(\tau+\frac{1}{3})}$		$T_{45,3}^{(\tau+1)}$	$\eta_{58,3}^{(\tau+1)}$
36	$\psi_{12,0}^{(\tau+\frac{1}{3})}$		$T_{32,0}^{(\tau+1)}$	$\eta_{45,0}^{(\tau+1)}$	$T_{58,0}^{(\tau)}$
37	$\psi_{12,1}^{(\tau+\frac{1}{3})}$		$T_{32,1}^{(\tau+1)}$	$\eta_{45,1}^{(\tau+1)}$	$T_{58,1}^{(\tau)}$
38	$\psi_{12,2}^{(\tau+\frac{1}{3})}$		$T_{32,2}^{(\tau+1)}$	$\eta_{45,2}^{(\tau+1)}$	$T_{58,2}^{(\tau)}$
39	$\psi_{12,3}^{(\tau+\frac{1}{3})}$		$T_{32,3}^{(\tau+1)}$	$\eta_{45,3}^{(\tau+1)}$	$T_{58,3}^{(\tau)}$
40		$T_{19,0}^{(\tau+1)}$	$\eta_{32,0}^{(\tau+1)}$	$T_{45,0}^{(\tau)}$	$\eta_{58,0}^{(\tau)}$
41		$T_{19,1}^{(\tau+1)}$	$\eta_{32,1}^{(\tau+1)}$	$T_{45,1}^{(\tau)}$	$\eta_{58,1}^{(\tau)}$
42		$T_{19,2}^{(\tau+1)}$	$\eta_{32,2}^{(\tau+1)}$	$T_{45,2}^{(\tau)}$	$\eta_{58,2}^{(\tau)}$
43		$T_{19,3}^{(\tau+1)}$	$\eta_{32,3}^{(\tau+1)}$	$T_{45,3}^{(\tau)}$	$\eta_{58,3}^{(\tau)}$



## 5. CONCLUSIONS

Table 13 compares MFACR and FACR with SOR and ADI for Dirichlet's boundary conditions. The direct methods use modified Thomas' method to perform CRED and Cooley's methods to perform the Fourier part of the algorithm. Unless an excellent initial guess is supplied for the iterative methods, the direct methods are much faster.

For maximum machine efficiency, MFACR requires  $64k$  by  $2^{I+1}$  meshes, FACR requires  $128k$  by  $2^{I+1}$  meshes, ADI requires  $64k$  by  $64I$  meshes, and SOR requires  $64k$  by  $j$  meshes. As seen in section 2, SOR can partition its mesh to obtain maximum machine efficiency. If the mesh for one of the other methods did not meet the row restrictions, the mesh could not be partitioned to meet the restrictions. A possible solution would be to solve a number of meshes at the same time.

MESH SIZE M+2 by N+2	FACR	MFACR	SOR PER ITERATION	ADI PER ITERATION
33 by 63	6.51 or 25300	5.71 or 22400	I or 3900	3.81 or 14900
65 by 63	5.31 or 49500	4.91 or 39100	I or 7900	2.51 or 20100
65 by 127	3.71 or 59500	4.71 or 74000	I or 15900	2.61 40700
129 by 127	3.81 or 122000	4.91 or 156000	I or 32000	2.71 or 87700

Table 13. A Comparison of Methods with Respect to Time\*

\*

Two numbers are supplied. The number times I is the number of iterations which could be performed in an equivalent amount of time. The other number is the number of clocks required on ILLIAC IV. The times given for SOR in section 2.3 don't take into account the time required to check for convergence. To calculate the times for SOR in Table 13, 20% has been added to the times in section 2.3 to account for convergence checking.



Direct methods require only one mesh in core. The mesh initially contains the interior source points and the boundary conditions. Throughout the algorithm, the mesh is used as temporary storage with the values in the mesh set equal to the solution in the final step. Iterative methods require both the source and the solution mesh at every iteration.

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APPENDIX A  
TIMING METHODOLOGY

The procedure for estimating the amount of time required by an algorithm is explained below. Care has been taken to insure that the method of calculating the computer time does not give one algorithm an unwarranted advantage over another.

In determining the amount of time an algorithm takes on a computer we must consider the language in which the algorithm is programmed. In comparing GLYPNIR to ASK, one finds that the average GLYPNIR code takes about twice as long as the ASK code for the same problem. Two major reasons for this difference are memory fetching and indexing. The code generated by GLYPNIR for indexing can be improved considerably by rewriting it in ASK. GLYPNIR does fetching and storing of data between FEM and PE registers that can be eliminated by efficient use of the PE registers in ASK.

GLYPNIR code is much easier to write than ASK. One must choose between simplicity and speed. However, GLYPNIR permits the programmer to write sections of code in ASK. Thus the programmer can write code in GLYPNIR and then rewrite the statements which are executed most often in ASK. In estimating the time for the different methods, we have timed the statements which are executed in the inner loops of the iterative method. Since these statements take most of the computer time they should be written in ASK. We use the GLYPNIR statements as an outline of the method but the time estimates reflect efficient ASK code, not the code that GLYPNIR would generate. To show the reader how we arrived at our time estimates we have included a table with assignment statements, operations which are not overlapped and the clocks required for each method.

The assignment statements are written in a combination of GLYPNIR and ASK. The parts of the statements which are not used in GLYPNIR are defined in Table 14. A summary of the assumptions used in obtaining the time estimates is found in Table 15.

NOTATION	MEANING	NOTATION	MEANING
\$A	PE Register A	\$Ci	ACAR i for $i=0,1,2,3$
\$B	PE Register B	U(i)	U indexed by ACAR i
\$R	PE Register R	U[\$X]	U indexed by register X
\$S	PE Register S	U[\$X](i)	both \$X and \$Ci indexing of U
\$X	PE Register X	\$Di	ADB storage location i for $i=0,\dots,63$

Table 14. Assignment Statement Notation

Every iterative algorithm we consider in this study will have two parts: Phase 1 will be used to improve 64 points simultaneously; Phase 2 will improve up to 63 points simultaneously. The machine efficiency of Phase 1 is greater than the machine efficiency of Phase 2. If one used only Phase 1 on certain meshes the extra time needed to bring the data to the PE's would exceed the time saved by improving machine efficiency. Thus the fastest code is obtained by a combination of Phase 1 and Phase 2.

- 1) CU instructions are overlapped completely by a combination of FINST/PE instructions and PEM fetches.
- 2) Memory fetching is overlapped as much as possible.
- 3) Seven PE clocks are used to load ((store) a PE register from (to) PEM.
- 4) One PE clock issued to load a PE register from the CU.
- 5) Transfer between PE registers require one clock.
- 6) Each GRABONE will be considered to be an ASK LOAD instruction (10 clocks).

Table 15. Assumptions in Timing\*

\*

The author feels these timing assumptions should give times within 20% of the actual times the algorithms would take on ILLIAC IV.

To aid in comparing times of different methods we will define an execution of Phase 1 to be the improvement of  $64$  points simultaneously by Phase 1. Similarly, an execution of Phase 2 is the improvement of  $k$  points where Phase 2 improves  $k$  points simultaneously.





APPENDIX B

MAJOR STEPS OF FACR AND MFACR FOR DIRICHLET'S BOUNDARY CONDITIONS

Given the meshes  $\Psi$  and  $U$  with mesh points at locations  $\Psi_{i,j}$  and  $U_{i,j}$  where  $0 \leq i \leq M$  and  $0 \leq j \leq N$  the five point difference scheme approximations of Poisson's equation becomes

$$\frac{U_{s-1,t} - 2U_{s,t} + U_{s+1,t}}{h_x^2} + \frac{U_{s,t-1} - 2U_{s,t} + U_{s,t+1}}{h_y^2} = \Psi_{s,t} \quad (B.1)$$

To solve (B.1) FACR works as follows.

Odd/even reduction (see Section 3.1) calculates  $\Psi^*$  for the even columns of  $\Psi$ . Equation (41) from Section 3.1 can be expanded into the following equation for individual mesh points.

$$\begin{aligned} & \frac{1}{h_y^2} (U_{i,t-2} + U_{i,t+2}) - \frac{h_y^2}{h_x^4} (U_{i-2,t} + U_{i+2,t}) \\ & + 4 \left( \frac{h_y^2}{h_x^4} + \frac{1}{h_x^2} \right) (U_{i-1,t} + U_{i+1,t}) - \left( 6 \frac{h_y^2}{h_x^4} + \frac{8}{h_x^2} + \frac{2}{h_y^2} \right) U_{i,t} = \Psi_{i,t}^* \end{aligned} \quad (B.2)$$

where

$$\Psi_{i,t}^* = \Psi_{i,t-1} - \frac{h_y^2}{h_x^2} (\Psi_{i-1,t} + \Psi_{i+1,t}) + 2 \left( \frac{h_y^2}{h_x^2} + 1 \right) \Psi_{i,t} + \Psi_{i,t-1} \quad (B.2.1)$$

Fourier analysis calculates the Fourier harmonics  $\Psi^S$  and  $\Psi^*$  defined by

$$\Psi_{i,t}^S = \frac{2}{M} \sum_{k=1}^{M-1} \Psi_{k,t}^* \sin \frac{\pi k i}{M} . \quad (B.3)$$

Combining (B.2) and (B.3) we obtain

$$\begin{aligned} \Psi_{i,t}^S = \frac{2}{M} \sum_{k=1}^{M-1} \left[ \sin \frac{\pi k i}{M} \left\{ \frac{1}{h_y^2} (U_{k,t-2} + U_{k,t+2}) - \frac{h_y^2}{h_x^4} (U_{k-2,t} + U_{k+2,t}) \right. \right. \\ \left. \left. + 4 \left( \frac{h_y^2}{h_x^4} + \frac{1}{h_x^2} \right) (U_{k-1,t} + U_{k+1,t}) - \left( 6 \frac{h_y^2}{h_x^4} + \frac{8}{h_x^2} + \frac{2}{h_x^2} \right) U_{k,t} \right\} \right] \end{aligned} \quad (B.4)$$

The Fourier harmonics for  $U$ ,  $U^S$  are defined as follows:

$$U_{i,t}^S = \frac{2}{M} \sum_{k=1}^{M-1} \text{SIN } \frac{\pi k i}{M} U_{k,t} \quad (\text{B.5})$$

and thus

$$U_{k,t} = \sum_{\ell=1}^{M-1} \text{SIN } \frac{\pi \ell k}{M} U_{\ell,t}^S. \quad (\text{B.6})$$

Combining (B.5), (B.6) and (B.4) we obtain

$$\begin{aligned} \psi_{i,t}^S = & \frac{1}{h_y^2} (U_{i,t+2}^S + U_{i,t-2}^S) - \left( 6 \frac{h_y^2}{h_x^4} + \frac{8}{h_x^2} + \frac{2}{h_y^2} \right) U_{i,t}^S \\ & + \frac{2}{M} \sum_{k=1}^{M-1} \left[ \text{SIN } \frac{\pi k i}{M} \left\{ - \frac{h_y^2}{h_x^4} \sum_{\ell=1}^{M-1} \left( \text{SIN } \frac{\pi(k-2)\ell}{M} U_{\ell,t}^S + \text{SIN } \frac{\pi(k+2)\ell}{M} U_{\ell,t}^S \right) \right. \right. \\ & \left. \left. + 4 \left( \frac{h_y^2}{h_x^4} + \frac{1}{h_y^2} \right) \sum_{\ell=1}^M \left( \text{SIN } \frac{\pi(k-1)\ell}{M} U_{\ell,t}^S + \text{SIN } \frac{\pi(k+1)\ell}{M} U_{\ell,t}^S \right) \right\} \right]. \end{aligned} \quad (\text{B.7})$$

Using the facts that  $\text{Sin}(a \pm b) = \text{Sin } a \text{ Cos } b \pm \text{Sin } b \text{ Cos } a$  and

$$\sum_{k=1}^{M-1} \text{Sin } \frac{\pi \ell k}{M} \text{Sin } \frac{\pi i k}{M} = \frac{N}{2} \delta_{i,\ell} \text{ for } \ell, i = 1, 2, \dots, M-1 \text{ where}$$

$$\delta_{i,\ell} = \begin{cases} 0 & \text{if } i \neq \ell \\ 1 & \text{if } i = \ell \end{cases} \text{ we can decouple (B.7) into a tridiagonal linear system}$$

$$\begin{aligned} \psi_{i,t}^S = & \frac{1}{h_y^2} (U_{i,t+2}^S + U_{i,t-2}^S) - \left( 2 \frac{h_y^2}{h_x^4} \text{COS } \frac{2\pi i}{M} - 8 \left( \frac{h_y^2}{h_x^4} + \frac{1}{h_x^2} \right) \text{COS } \frac{\pi i}{M} \right. \\ & \left. + 6 \frac{h_y^2}{h_x^4} + \frac{8}{h_x^2} + \frac{2}{h_y^2} \right) U_{i,t}^S \end{aligned} \quad (\text{B.8})$$

CRED solves (B.8) for  $U^S$ .

Fourier synthesis calculates  $U$  from  $U^S$  using (B.6).

This gives us the values for  $U$  on the even columns.

Using the values of  $U$  on the even columns we can solve (B.1) for the values of  $U$  on the odd columns using a method which solves tridiagonal linear systems.

In summary FACR performs the following algorithm:

1. Given  $\Psi$  compute  $\Psi^*$  for the even columns using (B.2.1) and overwrite  $\Psi$  with  $\Psi^*$  on the even columns.
2. Using  $\Psi^*$  compute  $\Psi^S$  according to (B.3) and overwrite  $\Psi^*$  with  $\Psi^S$ .
3. Using  $\Psi^S$  solve (B.8) for  $U^S$  and overwrite  $\Psi^S$  with  $U^S$ .
4. Using  $U^S$  compute  $U$  according to (B.6) on the even columns and overwrite  $U^S$  with  $U$  on the even columns.
5. Using the values of  $U$  on the even columns solve (B.1) for the values of  $U$  on the odd columns and overwrite  $\Psi$  with  $U$  on the odd columns.

MFACR is similar to FACR but the odd/even reduction step is omitted.

MFACR begins with Fourier analysis which calculates the Fourier harmonics  $\Psi^S$  for  $\Psi$  using

$$\Psi_{i,t}^S = \frac{2}{M} \sum_{k=1}^{M-1} \Psi_{k,t} \sin \frac{\pi k i}{M} \quad (\text{B.9})$$

From B.9 we obtain

$$\Psi_{i,t}^S = \frac{2}{M} \sum_{k=1}^{M-1} \sin \frac{\pi k i}{M} \left( \frac{U_{s-1,t} - 2U_{s,t} + U_{s+1,t}}{h_x^2} + \frac{U_{s,t-1} - 2U_{s,t} + U_{s,t+1}}{h_y^2} \right) \quad (\text{B.10})$$

Using the same methods employed to obtain (B.8) from (B.7) we obtain (B.11) from (B.10).

$$\psi_{i,t}^s = \frac{1}{h_y} (U_{i,t+1}^s + U_{i,t-1}^s) + \left( \frac{2}{h_y} \cos \frac{\pi i}{M} - \frac{2}{h_y} - \frac{2}{h_x} \right) U_{i,t}^s \quad (\text{B.11})$$

CRED solves (B.11) for  $U_{i,t}^s$ .

Finally (B.1) is used to calculate  $U$  for the entire mesh.

I L L ) A C I V G L Y P N I R C O M P I L E R .

( B6500 VERSION 3.3.00 )

```

1 SUBROUTINE MSOR(PCPOINT OUT X,CREAL *B,CINT CM,CINT CM,CREAL BOUND.
2 PCPOINT ETA,CREAL EX, CREAL D7, CINT OUT IT):
3
4 +***** DEFINITION OF PARAMETERS *****
5
6 X IS THE MESH TO BE IMPROVED
7 W IS THE OPTIMAL RELAXATION PARAMETER FOR SOR
8 W IS SUPPLIED BY THE MAIN PROGRAM
9 CM IS THE NUMBER OF ROWS IN THE MESH X
10 CM IS THE NUMBER OF COLUMNS IN THE MESH X
11 HOUND IS THE MAX ERROR AT WHICH ANOTHER ITERATION WILL
12 NOT BE PERFORMED
13 ETA IS THE CONSTANT WESH IN THE EQUATION AX=ETA OBTAINED
14 FROM THE POISSON'S EQUATION
15 DX IS THE DISTANCE BETWEEN NEIGHBORING COLUMNS
16 DZ IS THE DISTANCE BETWEEN NEIGHBORING ROWS
17 IT IS THE MAXIMUM NUMBER OF ITERATION WHICH WILL BE PERFORMED
18 WHEN ANOTHER REFURTS CONTROL TO THE MAIN PROGRAM IT WILL
19 EQUAL THE NUMBER OF ITERATIONS PERFORMED
20
21 ***** THE USE ***** SOLVE POISSON EQUATION *****
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CONSIDER A RECTANGULAR MESH, X(I,J) WHICH HAS N ROWS AND M COLUMNS.  
THE VALUES OF THE BOUNDARY ARE GIVEN. THAT IS THE VALUES OF ROW  
1 & M+1, COLUMN 1 AND COLUMN M ARE KNOWN.  
WE WANT TO OBTAIN INTERIOR VALUES SUCH THAT  
 $X(I,J) = \frac{1}{4} [X(I-1,J) + X(I+1,J) + X(I,J-1) + X(I,J+1)] - G \cdot \text{ETA}(I,J)$   
WHERE  $G = \frac{A}{A+D}$ ,  $D = \frac{1}{2} (A+B)$ ,  $V = \frac{1}{2} (A+B)$ ,  $G = H \cdot B$

THE METHOD \*\*\*\*\* MODIFIED SUCCESSIVE OVER-RELAXATION \*\*\*\*\*  
YOUNG'S METHOD (1)

FIRST DIVIDE THE MESH POINTS INTO TWO SETS. THE FIRST SET CONTAINS  
ODD POINTS AND THE SECOND SET CONTAINS THE EVEN POINTS, X(I,J) IS  
ODD IF I+J IS ODD. IF I+J IS EVEN, THEN X(I,J) IS EVEN.  
EACH ITERATION IS DIVIDED INTO TWO PARTS. THE ODD PART AND THE  
EVEN PART. THE ODD PART IS DONE FIRST. THE ODD FORMULA IS  
 $X(I,J) = \frac{1}{4} [X(I-1,J) + X(I+1,J) + X(I,J-1) + X(I,J+1)] - G \cdot \text{ETA}(I,J)$   
THE EVEN FORMULA IS  
 $X(I,J) = \frac{1}{4} [X(I-1,J) + X(I+1,J) + X(I,J-1) + X(I,J+1)] - G \cdot \text{ETA}(I,J)$   
IN BOTH FORMULAS W IS THE RELAXATION PARAMETER.  
THE ALGORITHM \*\*\*\*\* IMPROVED 64 POINTS AT A TIME



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51 * UNTIL ALL THE POINTS IN CLASS ONE ARE IMPROVED. PHASE2 IMPROVES
52 * ALL THE POINT IN CLASS TWO, TWO ROWS AT A TIME.
53 * CONSIDER THE MESH AT * 1 WHERE FOR I<N AND I<J<M X(I,J) IS TO BE
54 * IMPROVED. DIVIDE THESE POINTS INTO TWO CLASSES.
55 * CLASS ONE CONSISTS OF X(I,J) SUCH THAT I<I<N AND I<J<M-(M-2)MOD 64
56 * CLASS TWO CONSISTS OF X(I,J) SUCH THAT I<I<N AND (M-1)-(M-2)MOD 64<
57 * J<M. TO IMPLEMENT THIS I USE STRAIGHT ROW WHAPAROUND STORAGE.
58 *
59 * CODE NAME: MSUP ***
60 *
61 * FUNCTION: ***
62 *
63 * SOLVES POISSONS EQUATION
64 *
65 * LANGUAGE: GLYPNIR ***
66 *
67 * REFERENCES ***
68 *
69 *
70 * [1] SECTION 2.3 OF THIS PAPER
71 * [2] VARGA, R. S., "MATRIX ITERATIVE ANALYSIS",
72 * PRENTICE-HALL,ENGLEWOOD CLIFFS, NEW JERSEY(1962).
73 * [3] LAWRIE, D. H., "GLYPNIR PROGRAMMING MANUAL",
74 * ILLIAC IV DOCUMENT NO. 232, DEPARTMENT OF COMPUTER
75 * SCIENCE, UNIVERSITY OF ILLINOIS AT URBANA-CHAMPAIGN,
76 * URBANA, ILLINOIS(AUGUST, 1970).
77 *
78 *
79 * BEGIN
80 * BOOLEAN DMODE,OLDMODE;
81 * CINT G,CPI;
82 * CINT I1,CNM2,CNM3,CM1,CMIK,CI,CCN,CODD,CJ,CK;
83 * CINT C;
84 * CREAL ERAS,OMEGAI,ALPH ,BETA,G1;
85 * CREAL W,WI,AL,BE;
86 * CINT Y;
87 * CINT NP;
88 * PINT JN1;
89 * PINT PJ,JI,JIN,PN;
90 * PINT PN2,JP;
91 * LABEL DONE;
92 * W:=WB;
93 * WI:=1-WH;
94 * CM:=CM-I;
95 * CM1:=CM,[[16:42];
96 * BE:=DX*DX;
97 * AL:=OZ*OZ;
98 * ERAS:=0.5/(BE+AL);
99 * G1:=W*AL*RE/(2.0*(AL+BE));
100 * ALPH:=1.0/BE;
101 * BETA:=1.0/AL;
102 * CPI:=CMI+1;
103 * Y IS THE NUMBER OF ROWS OF PE MEMORY IT TAKES TO STORE ONE ROW OF
104 * A CN BY CM MESH.
105 * Y:=CPI;
106 * G:=2*CPI;
107 * IF CODD EQUALS ONE WE HAVE AN ODD NUMBER OF ROWS TO IMPROVE.
108 * CODD:=CN,[[53:1];
109 * CMK IS USED TO HANDLE CASE WHERE PHASE 2 MUST IMPROVE
110 * CMK

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00005100 01:00:000012
00005200 01:00:000012
00005300 01:00:000012
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00009900 02:00:000106
00010000 02:00:000117
00010100 02:00:000128
00010200 02:00:000135
00010300 02:00:000135
00010400 02:00:000135
00010500 02:00:000139
00010600 02:00:000149
00010700 02:00:000149
00010800 02:00:000155
00010900 02:00:000155

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```

111 CMIK:=CM*(58:61)
112 IF CMIK=0 THEN BEGIN
113   CM1:=CM1-1:CMIK:=64
114   END ELSE IF CMIK=1 THEN CMIK=0:
00011100 02:00:000155
00011000 02:00:000161
00011100 03:01:000178
00011300 03:01:000190
00011100
115 CM3:=CM-3:
116 CM3:=CM3*CP1:
117 * PJ*NP*PN*CN AND CNM2 ARE USED TO HELP EACH PE ACCESS THE RIGHT
118 * MEMORY LOCATION, THAT IS OBTAIN THE FOUR NEIGHBORS IN THE FIVE
119 * POINT DIFFERENCE EQUATION.
120 PJ:=0:PN:=0:
121 MODE:=BOOLEAN(8000000000000000(16))
122 PN:=1:
123 MODE:=BOOLEAN(4000000000000000(16))
124 NP:=1:
125 CM4:=CN-2:
126 CM2:=CM2*CP1:
127 MODE:=BOOLEAN(5555555555555555(16))
128 PJ:=CP1:
129 OLDMODE:=BOOLEAN(7FFFFFFFFFFFFFFF(16))
130 MODE:=TRUE:
131 CM1:=CM1-1:
132 * THIS LOOP IMPROVES ALL MESH POINTS. THUS EACH TIME, IT IS EXECUTED
133 * WE INCREASE THE ITERATION COUNTER BY ONE.
134 * LOOP 11:=1,1,1 IT DO BEGIN
135 * THE ITERATION IS DIVIDED INTO TWO PARTS
136 * IF THERE ARE M POINTS TO BE IMPROVED IN EACH ROW WHERE M=64N+I,
137 * N AND I ARE INTEGERS AND I<64 THEN PART ONE IMPROVES THE FIRST 64N
138 * POINTS AND PART TWO IMPROVES THE REMAINING I POINTS ON EACH ROW.
139 * C:=0:
140 * LOOP CN:=1,1,2 DO BEGIN
141 * PART ONE IMPROVES 64 POINTS AT A TIME IN TWO ADJACENT ROWS.
142 * LOOP CJ:=0,1,CN DO BEGIN
143 * J1:=PJ*CP1:
144 * JN1:=C1J1:
145 * JN:=JN1+NP*PN:
146 * J1:=J1+PN:
147 * THIS LOOP IMPROVES LINES TWO AT A TIME THUS IF THERE IS AN ODD
148 * NUMBER OF LINES WE MUST DEAL WITH THE LAST LINE IN A SPECIAL WAY.
149 * LOOP C1:=CP1*G,CN*3 DO BEGIN
150 * PN2:=C1J1:
151 * X(J1):=G1*(X(J1+Y1)+X(J1-Y1))*ALPHA+BETA*(RTL(1,,X(JN1))
152 * +RTL(1,,X(JN1)))- ETA(J1)+W1*X(J1):
153 * J1:=J1+G:
154 * JN1:=JN1+G:
155 * JN:=JN+G:
156 * IF ABS(PN2-X(J1)) GEQ BOUND THEN C:=1:
157 * END:
00014800 05:00:000583
00015700 05:00:000583
00015800 06:01:000600
00015900 06:01:000606
00016000 06:01:000609
00016100 06:01:000612
00016200 06:01:000619
00016300 06:01:000650
00016400 06:01:000684
00016500 06:01:000719
00016600
00015800

```

```

168 PJ:=PJ+1;
169 END;

170 JI:=PJ;
171 JN1:=11J1;
172 * PART TWO IMPROVES THE REMAINING POINTS.
173 IF PEN<CM1K AND OLDMODE THEN BEGIN
174   DMODE:=MODE;
175 * THIS LOOP IMPROVES TWO LINES AT A TIME.
176 LOOP CI:=CI+1,G,CNM3 DO BEGIN
177   MODE:=TRUE;
178   JI:=JI+CI;
179   JN1:=JN1+CI;
180   JN:=JN1+PN;
181   MODE:=DMODE;
182   PN2:=X(J1);
183   X(J1):=G1*((X(J1)+Y)+(J1-Y))*ALPH+BETA*(RTL(1,X(J1))
184   +RTL(1,X(JN1))-ETAL(J1))+W1*X(J1);
185   IF ABS(PN2-X(J1)) GEQ BOUND THEN C:=1;
186   END;

187   MODE:=TRUE;
188   JN1:=CNM2*CM1;
189   JI:=JN1+PN;
190   MODE:=DMODE;
191 * THIS LOOP IMPROVES THE LAST LINE IF THERE IS AN ODD NO. OF LINES.
192 IF CMOD=1
193   PN2:=X(J1);
194   X(J1):=G1*((X(J1)+Y)+(J1-Y))*ALPH+BETA*(RTL(1,X(J1))
195   +RTL(1,X(JN1))-ETAL(J1))+W1*X(J1);
196   IF ABS(PN2-X(J1)) GEQ BOUND THEN C:=1;
197   END;

198 END;

199 PJ:=11PJ-CM1;
200 END;

201 IF C=0 THEN GO TO DONE;
202 END;

203 DONE: II:=11;
204 END.

```

NUMBER OF ERRORS DETECTED=0000. NUMBER OF WARNINGS NOTED=0000.  
 SOURCE PROGRAM SIZE= 00204 CARD IMAGES, 001637 SYNTACTIC ITEMS.  
 SOURCE FILE: CARD=ERICKSEN/PRINT/MSOR.  
 MACRO LIBRARY: ILLIAC/GLYPNIR3/MACROS.  
 ESTIMATED CORE MEMORY REQUIREMENTS= 000717 WORDS CODE, 000868 WORDS DATA.  
 COMPILATION TIME= 0018 SECONDS ELAPSED, 0009 SECONDS PROCESSING.





```

51 * (3) CUTHILL AND VARGA, "A METHOD OF NORMALIZING BLOCK
52 * ITERATION", J. ASSOC. COMPUT. MACH., VOL. 6, PP. 236-
53 * 244, 1959.
54 * (4) LAWRIE, D. H., "GLYPNIR PROGRAMMING MANUAL",
55 * ILLIAC IV DOCUMENT NO. 232, DEPARTMENT OF COMPUTER
56 * SCIENCE, UNIVERSITY OF ILLINOIS AT URBANA-CHAMPAIGN,
57 * URBANA, ILLINOIS, 1970.
58 *
59 *
60 *
61 BEGIN
62 PCPOINT DISB;
63 CINT MC;
64 PCPOINT STORE,E,D,DI;
65 CINT CM2,CM3,CN2K,OD,C,B,EV,CM4,LPR,CI,CJ,II,CP,LP,ODD,CN2;
66 PINT PN,LPN;
67 PREAL ST;
68 CINT I,K,CPKM1,JC;
69 CREAL ALPHA,RABUNE,9FTA,GAMMA,ALPHS;
70 BOOLEAN OLDMODE,DMODE;
71 LAREL DONE;
72 CM2:=CM-2;THE NUMBER OF COLUMNS TO BE IMPROVED
73 STONE:=GETPEB(CM2); % TEMPORARY STORAGE NEEDED FOR OVERRELAXATION
74 LPR:=CM.[16:42] % LINES OF PEM FOR STORING D,DI OR E MINUS ONE.
75 IF CM.[58:6] GEU 3 THEN LPR:=LPR+1;
76 D:=GETPEB(LPR);DIAGONAL CONSTANTS USED BY CUTHILL + VARGA.
77 DISH:=GETPEB(LPR);
78 DI:=GETPEB(LPR);% INVERSE OF DI
79 E:=GETPEB(LPR);% OTHER CONSTANTS IN CUTHILL-VARGA METHOD.
80 LPR:=LPR-1;
81 ALPHA:=-1.0/(DZ*DI); % ROW ELEMENTS OFF THE DIAGONAL
82 HFTA:=-1.0/(DX*DI); % COLUMN ELEMENTS OFF THE DIAGONAL
83 GAMMA:=-2.0*(ALPH+8ETA);%THE DIAGONAL ELEMENTS
84 ALPHS:=ALPH*ALPH;
85 OLDMODE:=BOOLEAN(1800000000000000(16));
86 DMODE:=BOOLEAN(7FFFFFFF(16));
87 CN2:=CN-2; % NUMBER OF ROWS TO BE IMPROVED
88 CN2K:=CN2.[157:61];% NUMBER OF PES USED IN PHASE TWO
89 OD:=CN2.[16:42]; % (# OF SETS OF 64 ODD ROWS IMPROVED BY PHASE 1
90 IF CN.[57:7]=1 THEN K:=3 ELSE K:=2;
91 K:=K+OD+OD;
92 EV:=(CN-1).[16:42];% # OF SETS OF 64 EVEN ROWS PHASE 1 IMPROVED
93 KPKM1:=K*K-1;
94 CM3:=CM-3;
95 CM4:=CM-4;
96 PN:=0; % VARIABLE USED AS AN INDEX
97 MODE:=BOOLEAN(1);
98 PN:=1;
99 MODE:=TRUE;
100 IF PEN=0 THEN D[01]:=GAMMA;
101 * THE FOLLOWING SECTION CALCULATES D,DI AND E
102 LOOP CI:=1,1,CM3 DO IF CI.[58:61]=PEN THEN BEGIN
103 C:=CI.[16:42];D[CI]:=GAMMA-ALPHS/ RTR(1,DI-C-PN);END;
104 B:=CM2.[58:61];
105 IF B NEQ 0 AND PEN GEQ B THEN D[LPR]:=1.0;
106 LOOP CI:=0,1,LPR DO BEGIN
107 D[CI]:=SORT(D[CI]);
108 D[58:61]:=D[58:61]+D[CI]*BETA;
109
00005100 01:00:000012
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00005300 01:00:000012
00005400 01:00:000012
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00005600 01:00:000012
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00056300 03:00:
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```

110 E(CI):=ALPH*DI(CI):END;
111
112 MODE:=OLD MODE;
113 E(0):=E(0)+R(1,DI(0));
114 MODE:=TRUE;
115 LOOP CJ:=1,LP DO E(CI):=E(CI)+R(1,DI(CI-PN));
116 PREPARE FIRST AND LAST COLUMN OF MESH FOR ITERATION
117 LPN:=K-1;
118 IF PEN=0 THEN LPN:=0;
119 LOOP CI:=0,1,CM3 DO
120 BEGIN LPN:=LPN+K;
121 MC:=CI*(16:42);
122 RABONE:=GRABONE(DI(MC),CI);
123 IF CNX=0 THEN U(LPN+K-1):=RABONE*U(LPN+K-1);
124 IF PEN=0 OR PEN=CN2K THEN
125 U(LPN):=RABONE*U(LPN):END;
126
127 LP:=0;CJ:=CM-1;
128 ADD THE FIRST AND THE LAST ROW OF THE MESH TO T
129 C:=CM3*K;
130 LOOP CI:=0,1,CM3 DO LOOP CJ:=0,1,K-1 DO BEGIN
131 T(CI):=T(CI)+ALPH*U(CI-K);
132 CP:=C1+C;
133 T(CP):=T(CP)+ALPH*U(CP+K);
134 END;
135
136 MULTIPLY T BY D INVERSE, DI
137 CP:=K;
138 LOOP CI:=0,1,CM3 DO LOOP CJ:=0,1,K-1 DO BEGIN
139 T(CI):=T(CI)-GRABONE(DI(CI),CI);
140 CP:=CP+1;END;
141
142 LOOP I1:=1,1,IT DO BEGIN % EACH TIME THIS LOOP CYCLES IS ONE ITER.
143 B:=0;
144 PHASE ONE STARTS HERE
145 LOOP CI:=1,1,EV DO BEGIN
146 LPN ACCESSSES THE ODD COLUMNS, LP ACCESSSES THE EVEN COLUMNS
147 THIS PART OF PHASE 1 IMPROVES THE EVEN COLUMNS
148 LP:=C1*K;
149 LPN:=LP-1;
150 MODE:=DMODE;LPN:=LPN+2; MODE:=TRUE;
151 STORE(I):=T(LP)-GRABONE(DI(I),0)*(RTL(1,1,LPN))+U(LP-1);
152 LOOP CJ:=1,1,CM3 DO BEGIN C:=CJ*(16:42);
153 LP:=LP+K;LPN:=LPN+K;
154 STORE(CJ):=T(LP)-GRABONE(DI(I),CJ)*(RTL(1,1,LPN))+U(LP-1);-
155 GRABONE(E(C),CJ)*STORE(CJ-1);
156 END;
157
158 LOOP MC:=1,1,CM3 DO BEGIN
159 CJ:=CM3-MC;
160 JC:=CJ+1;
161 C:=JC*(16:42);
162 STORE(CJ):=STORE(CJ)-GRABONE(E(C),JC)*STORE(JC);
163 END;
164
165 LP:=C1+K;
166 LOOP CJ:=0,1,CM3 DO BEGIN % PERFORM OVERRELAXATION
167 ST:=U(LP);

```

```

00011000 03:00:000517
00010600
00011100 02:00:000536
00011200 02:00:000540
00011300 02:00:000554
00011400 02:00:000558
00011500 02:00:000613
00011600 02:00:000619
00011700 02:00:000619
00011800 02:00:000624
00011900 02:00:000644
00012000 02:00:000668
00012100 03:00:000673
00012200 03:00:000678
00012300 03:00:000688
00012400 03:00:000729
00012500 03:00:000749
00012000
00012600 02:00:000776
00012700 02:00:000788
00012800 02:00:000788
00012900 02:00:000800
00013000 03:00:000832
00013100 03:00:000854
00013200 03:00:000862
00013300 03:00:000897
00012900
00013400 02:00:000895
00013500 02:00:000895
00013600 02:00:000899
00013700 03:00:000950
00013800 03:00:000955
00013900 03:00:000976
00013600
00014000 02:00:000999
00014100 03:00:001023
00014200 03:00:001028
00014300 03:00:001028
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00014500 04:00:001052
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00015600 05:00:001253
00015700 05:00:001261
00015800 05:00:001268
00015900 05:00:001274
00016000 05:00:001301
00015500
00016100 04:00:001309
00016200 04:00:001317
00016300 05:00:001341

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164 U(LP):=W*(STORE(CJ)-U(LP))+U(LP);
165 IF ABS(U(LP)-ST)>BOUND THEN B:=1; % CHECK ERROR
166 LP:=LP+N;END;
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00016400 05:00:001347  
 00016500 05:00:001372  
 00016600 05:00:001404  
 00016200  
 00016700 04:00:001421  
 00014300  
 00016800 03:00:001429  
 00016900 03:00:001429  
 00017000 04:01:001466  
 00017100 04:01:001470  
 00017200 04:01:001475  
 00017300 04:01:001514  
 00017400 05:01:001543  
 00017500 05:01:001557  
 00017600 05:01:001595  
 00017700 05:01:001620  
 00017300  
 00017800 04:01:001628  
 00017900 05:01:001652  
 00018000 05:01:001660  
 00018100 05:01:001667  
 00018200 05:01:001673  
 00018300 05:01:001700  
 00017800  
 00018400 04:01:001708  
 00018500 04:01:001712  
 00018600 05:01:001736  
 00018700 05:01:001760  
 00018800 06:02:001781  
 00018900 06:02:001817  
 00018700  
 00019000 05:01:001829  
 00019100 05:01:001835  
 00018500  
 00019200 04:01:001852  
 00016900  
 00019300 03:00:001855  
 00019400 03:00:001855  
 00019500 03:00:001855  
 00019600 04:00:001879  
 00019700 04:00:001887  
 00019800 04:00:001892  
 00019900 04:00:001903  
 00020000 04:00:001938  
 00020100 05:00:001967  
 00020200 05:00:001981  
 00020300 05:00:002015  
 00020400 05:00:002040  
 00020000  
 00020500 04:00:002048  
 00020600 05:00:002072  
 00020700 05:00:002080  
 00020800 05:00:002087  
 00020900 05:00:002093  
 00021000 05:00:002120  
 00020500  
 00021100 04:00:002128  
 00021200 04:00:002135  
 00021300 04:00:002146

```

    PHASE TWO STARTS HERE
    IF CN2K*ODD>0 AND CN2K*ODD<64 THEN BEGIN
    LP:=KPKM1;
    LPN:=LP-1;
    STORE(0):=T(LP)-GRABONE(DISB(0),0)*(RTL(1,U(LP)))+U(LP-1);
    LOOP CJ:=1,CM3 DO BEGIN C:=CJ.(16:42);
    LP:=LP+N;LPN:=LPN+N;
    STORE(CJ):=T(LP)-GRABONE(DISB(C),CJ)*(RTL(1,U(LP)))+U(LP-1))-
    GRABONE(E(C),CJ)*STORE(CJ-1);
    END;
    LOOP MC:=1,1,CM3 DO BEGIN
    CJ:=CM3-MC;
    JC:=CJ+1;
    C:=JC.(16:42);
    STORE(CJ):=STORE(CJ)-GRABONE(E(C),JC)*STORE(JC);
    END;
    LP:=KPKM1;
    LOOP CJ:=0,1,CM3 DO BEGIN % PERFORM OVERRELAXATION
    STORE(CJ):=W*(STORE(CJ)-U(LP))+U(LP);
    IF (ODD*CN2K) > PEN THEN BEGIN
    IF ABS(U(LP)-STORE(CJ))>BOUND THEN B:=1; % CHECK ERROR
    U(LP):=STORE(CJ);END;
    JC:=CJ+1;
    LP:=LP+N;END;
    END;
    PHASE ONE STARTS HERE
    LNP WILL BE USED TO ACCESS THE ODD COLUMNS, LP THE EVEN
    LOOP CI:=1,1,OD DO BEGIN
    LP:=CI+N;
    LPN:=LP-1;
    MODE:=DMODE;LPN:=LPN+2; MODE:=TRUE;
    STORE(0):=T(LP)-GRABONE(DISB(0),0)*(RTR(1,U(LP))+U(LP-1));
    LOOP CJ:=1,1,CM3 DO BEGIN C:=CJ.(16:42);
    LP:=LP+N;LPN:=LPN+N;
    STORE(CJ):=T(LP)-GRABONE(DISB(C),CJ)*(RTR(1,U(LP))+U(LP-1))-
    GRABONE(E(C),CJ)*STORE(CJ-1);
    END;
    LOOP MC:=1,1,CM3 DO BEGIN
    CJ:=CM3-MC;
    JC:=CJ+1;
    C:=JC.(16:42);
    STORE(CJ):=STORE(CJ)-GRABONE(E(C),JC)*STORE(JC);
    END;
    LPN:=K+CI-1;
    MODE:=DMODE;LPN:=LPN+2; MODE:=TRUE;
    LOOP CJ:=0,1,CM3 DO BEGIN % PERFORM OVERRELAXATION

```

```

215 U(LPN):=W*(STORE(CJ)-U(LPN))+U(LPN);
216 IF ABS(U(LPN)-ST)>BOUND THEN B:=1; % CHECK ERROR
217 LPN:=LPN+K;END;

218 ENO;

219 *
220 PHASE TWO STARTS HERE
221 IF CN2K>0 THEN BEGIN
222 LP:=KPKM1;
223 LPN:=LP-1;
224 STORE(0):=T(LPN)-GRABONE(OISB(0),0)*(RTR(1,U(LPN))+U(LPN));
225 LOOP CJ:=1,1,CM3 DO BEGIN C:=CJ.[16:42];
226 LP:=LP+K;LPN:=LPN+K;
227 STORE(CJ):=T(LPN)-GRABONE(OISB(C),CJ)*(RTR(1,U(LPN))+U(LPN))-
228 GRABONE(E(C),CJ)*STORE(CJ-1);
229 ENO;

229 LOOP MC:=1,1,CM3 DO BEGIN
230 CJ:=CM3-MC;
231 JC:=CJ+1;
232 C:=JC.[16:42];
233 STORE(CJ):=STORE(CJ)-GRABONE(E(C),JC)*STORE(JC);
234 ENO;

235 LPN:=K+K-2;
236 LOOP CJ:=0,1,CM3 DO BEGIN % PERFORM OVERRELAXATION
237 STORE(CJ):=*(STORE(CJ)-U(LPN))+U(LPN);
238 IF OLDMODE AND CN2K GEQ PEN THEN BEGIN
239 IF ABS(U(LPN)-STORE(CJ))>BOUND THEN B:=1; % CHECK ERROR
240 U(LPN):=STORE(CJ);END;

241 LPN:=LPN+K;END;

242 ENO;

243 IF R=0 THEN GO TO DONE;END;

244 DONE: I:=I1;
245 CP:=K;
246 LOOP CI:=0,1,CM3 DO LOOP CJ:=0,1,K-1 DO BEGIN
247 I:=CI.[16:42];
248 U(CI):=U(CI)*GRABONE(OI(1),CI);
249 T(CI):=-T(CI)*GRABONE(OI(1),CI);
250 CP:=CP+1;END;

251 C:=K*CM3;
252 LOOP CI:=K,1,KPKM1 DO BEGIN
253 T(CI):=T(CI)-ALPH*U(CI-K);
254 CP:=CI+C;
255 T(CI):=T(CI)-ALPH*U(CP+K);END;

256 ENO.% OF MSLOR

```

NUMBER OF ERRORS DETECTED=0000. NUMBER OF WARNINGS NOTED=0000.  
SOURCE PROGRAM SIZE= 00256 CARD IMAGES. 003186 SYNTACTIC ITEMS.  
SOURCE FILE: CARD=ERICKSEN/PRINT/SLOP.

MACRO LIBRARY: ILLIAC/GLYPHIR3/MACROS.  
ESTIMATED CORE MEMORY REQUIREMENTS= 001707 WORDS CODE, 000806 WORDS DATA.  
COMPILATION TIME= 0034 SECONDS ELAPSED, 0017 SECONDS PROCESSING.

## ILLIAC IV GLYPNIR COMPILER

( B6500 VERSION 3.3.00 )

```

1 SUBROUTINE ADI(PCPOINT OUT U,PCPOINT T,CINT CM,CINT CM,CREAL HX,
2 CREAL HY,CINT FLAG,CINT OUT MAXIT,CREAL ERROR);
3
4 ***** DEFINITION OF PARAMETERS *****
5
6 U IS THE MESH TO BE IMPROVED
7 T IS THE CONSTANT MESH IN POISSON'S EQUATION
8 CM IS THE NUMBER OF COLUMNS IN U
9 CN IS THE NUMBER OF ROWS IN U
10 HX IS THE DISTANCE BETWEEN ROWS IN U
11 HY IS THE DISTANCE BETWEEN COLUMNS IN U
12 FLAG TELLS THE SUBROUTINE IF THE MAIN PROGRAM SUPPLIED
13 THE NUMBER OF ITERATIONS TO BE PERFORMED OR THE
14 ERROR BOUND
15 MAXIT IS THE NUMBER OF ITERATIONS THAT WILL BE PERFORMED
16 IF FLAG=0 THEN MAXIT MUST BE SUPPLIED BY THE MAIN PROGRAM
17 ERROR IS THE ERROR BOUND OBTAINED AFTER MAXIT ITERATIONS
18 IF FLAG=1 THEN THE MAIN PROGRAM SUPPLIES ERROR AND MAXIT IS
19 CALCULATED IN THIS SUBROUTINE
20
21 ***** THE USE ***** SOLVE POISSON'S EQUATION *****
22
23 CONSIDER A RECTANGULAR MESH, U[*], WHICH HAS CN ROWS AND
24 CM COLUMNS. THE VALUES OF THE BOUNDARY ARE GIVEN. THAT
25 IS THE VALUES OF ROW 1, ROW N, COLUMN 1 AND COLUMN M ARE
26 KNOWN. THE CONSTANT MESH T IS ALSO KNOWN. WE WANT TO
27 OBTAIN THE INTERIOR VALUES OF U SUCH THAT:
28  $U(I,J)=H*(U(I-1,J)+U(I+1,J))+V*(U(I,J-1)+U(I,J+1))-G*T(I,J)$ 
29 WHERE  $A=HY*HY$ ,  $B=HX*HX$ ,  $H=A/(2*(A+B))$ ,  $V=B/(2*(A+B))$ , AND  $G=H*B$ 
30 THIS PROGRAM IS LIMITED TO MESHES WHERE CN AND CM ARE
31 LESS THAN OR EQUAL TO 64.
32
33 ***** METHOD ***** ALTERNATING DIRECTION IMPLICIT METHOD %
34
35 WE WILL USE THE PEACEMAN-ROCKFORD SCHEME AS FOUND IN [2] PAGE
36 174. WE CALCULATE THE OPTIMAL RELAXATION PARAMETERS FOR ALL THE
37 ITERATIONS USING METHOD IN [2] PAGE 192. THEN WE DO THE
38 PRECONDITIONING FOR THOMAS' METHOD OF INVERTING TRIANGULAR
39 MATRICES AS FOUND IN [1] PAGE 37.
40 FINALLY WE DO THE ROW RELAXATION FOLLOWED BY THE COLUMN
41 RELAXATION.
42
43 ***** TYPE OF STORAGE USED FOR THE MESHES *****
44
45 U AND T ARE TO BE SUPPLIED TO THE SUBROUTINE IN STRAIGHT
46 STORAGE. BEFORE ANY ITERATIONS ARE PERFORMED U AND T WILL
47 BE PLACED IN SKEWED STORAGE. AFTER THE LAST ITERATION
48 U AND T WILL BE RETURNED TO STRAIGHT STORAGE.
49
50 ***** LANGUAGE GLYPNIR *****

```



[illegible]

```

110 ERROR:=GRABONE(W,1)*4.0*END;
111 ALBE:=ALPH;
112 NEWMODE:=BOOLEAN(5555555555555555(16));
113 MODE:=NEWMODE;
114 ALBE:=BETA;%ALTERNATING HORIZONTAL AND VERTICAL COEFFICIENTS
115 MODE:=TRUE;IF (CM-CN)>0 THEN CB:=CM-4 ELSE CB:=CN-4;
116 B:=GETPEB(CB+2);
117 LOOP CI:=1,CN-1 DO BEGIN
118   U(CI):=RTR(CI,U(CI));
119   T(CI):=RTR(CI,T(CI));END;
120 ITER:=MAXIT.(59:5);
121 ITE:=ITER+ITER-2;
122 ITERA:=MAXIT.(116:43);
123 % THE FOLLOWING IS USED WHEN MAXIT IS A MULTIPLE OF 32
124 IF ITER=0 THEN BEGIN ITE:=62;ITERA:=ITERA-1;END;
125 IF PEN>0 AND PEN LEQ CN2 THEN VMODE:=MODE;
126 IF PEN<CN THEN D:=PEN;
127 IF PEN>0 AND PEN LEQ CM2 THEN HMODE:=MODE;
128 CK:=1;
129 LOOP CIT:=0,1,ITERA DO BEGIN
130   W:=(PEN+CK)/(2*MAXIT);
131   MODE:=NEWMODE;
132   W:=2.0*(1.0-RTR(1,W));
133   MODE:=TRUE;
134   W:=W*DIAGONAL;
135   W:=EXP(W);
136   MODE:=PEVR(1,NEWMODE);
137   W:=2.0*(1.0+RTR(1,W))/(1.0*W*W);
138   MODE:=NEWMODE;
139   W:=RTR(1,W);
140   W:=(W+AP)/(BP+DELTA*W);
141   MODE:=REVR(1,MODE);
142   W:=(W-AP)/(BP-DELTA*W);
143   MODE:=TRUE;
144   DIA:=W-2.0*ALBE;
145   B(CI):=ALBE/DIA;
146   LOOP CI:=0,1,CB DO
147     B(CI+1):=ALBE/(DIA-ALBE*B(CI));
148   LOOP CC:=0,2,ITE DO BEGIN
149     % IMPROVE THE ROWS SIMULTANEOUSLY
150     ITI:=CC+1;
151     CA:=2.0*ALPH +GRABONE(W,ITI);
152     LOOP CI:=0,1,CM3 DO BEGIN
153       RABONE:=GRABONE(B(CI),ITI);
154       D:=RTR(1,D);VMODE:=REVR(1,VMODE);MODE:=VMODE;
155       U(D):=(RTR(-T(D))-ALPH*(RTR(1,U(D))+RTR(1,U(D)))+CA*U(D))-
156       RTR(1,U(D+1))*RABONE;
157       MODE:=TRUE;END;
158   LOOP IC:=0,1,CM3 DO BEGIN
159     CI:=CM2-IC;RABONE=GRABONE(B(CI-1),ITI);
160     MODE:=VMODE;
161     U(D):=U(D)-RTR(1,U(D-1))*RABONE;
162     VMODE:=PEVL(1,VMODE);MODE:=TRUE;D:=RTR(1,D);
163     END;
164 % IMPROVE THE COLUMNS SIMULTANEOUSLY

```

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00014000 03:01:000669
00014300 02:00:000690
00014400 02:00:000694
00014500 02:00:000699
00014600 02:00:000703
00014700 02:00:000707
00014800 02:00:000756
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00015000 03:00:000752
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00016800 03:00:001069
00016900 03:00:001074
00017000 03:00:001104
00017100 03:00:001108
00017200 03:00:001116
00017300 03:00:001133
00017400 03:00:001137
00017500 03:00:001155
00017600 03:00:001159
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00017800 03:00:001172
00017900 03:00:001196
00018000 03:00:001222
00018100 04:00:001246
00018200 04:00:001246
00018300 04:00:001252
00018400 04:00:001268
00018500 05:00:001292
00018600 05:00:001302
00018700 05:00:001319
00018800 05:00:001360
00018900 05:00:001381
00018400
00019000 04:00:001393
00019100 05:00:001417
00019200 05:00:001439
00019300 05:00:001443
00019400 05:00:001467
00019500 05:00:001484
00019000
00019600 04:00:001492

```



```

165 CA:=2.0*BETA+GRABONE(*,CC);
166 LOOP CI:=1,1,CN2 DO BEGIN
167   MODE:=TRUE;RABONE:=GRABONE (B(CI-1),CC);
168   HMODE:=REVR(1,HMODE);
169   MODE:=HMODE;
170   U(CI):=(A1*(-T(CI))-BETA*(RTR(1,U(CI))+RTL(1,U(CI)))+CA*U(CI))
171   -RTR(1,U(CI-1)))* RABONE;END;
172   LGCP IC:=0,1,CN3 DO BEGIN
173     CI:=CN2-IC;
174     MODE:=TRUE;RABONE:=GRABONE (B(CI-1),CC);
175     HMODE:=HMODE;
176     U(CI):=U(CI)- RABONE*RTL(1,U(CI+1));
177     HMODE:=REVL(1,HMODE);END;
178   MODE:=TRUE;
179   END;
180   CK:=CK+ITER;
181   ITE:=62;
182   ITER:=32;END;
183   LOOP CI:=1,1,CN-1 DO BEGIN
184     U(CI):=RTL(CI,U(CI));
185     T(CI):= RTL(CI,T(CI));END;
186   END.

```

NUMBER OF ERRORS DETECTED=0000. NUMBER OF WARNINGS NOTED=0000.  
 SOURCE PROGRAM SIZE= 00186 CARD IMAGES, 002145 SYNTACTIC ITEMS.  
 SOURCE FILE: CARD=ERICKSEN/PRINT/ADI.  
 MACRO LIBRARY: ILLIAC/GLYPNIR3/MACROS.  
 ESTIMATED CORE MEMORY REQUIREMENTS= 001084 WORDS CODE, 000684 WORDS DATA.  
 COMPILATION TIME= 0037 SECONDS ELAPSED, 0015 SECONDS PROCESSING.

## ILLIAC IV GLYPNIR COMPILER

( 86500 VERSION 3.3.00 )

```

1 BEGIN
2   PE INTEGER SUBROUTINE TURN AS RGA(CINT P, PINT I);
3   BEGIN
4     RGA := I ; CARL := P ;
5     CODE BEGIN
6       LIT(2)      = 1,0,1 ;
7       SHABR      0(1) ;
8       CSHL(1)    24 ;
9       CLRA ;
10      COR(1)     $C2 ;
11      SHABL      1 ;
12      RTAR      2 ;
13      IXEFAM(1)  -3 ;
14      CSHR(1)    24 ;
15      RTAL      1(I) ;
16      END CODE ;
17      END ; % OF TURN %
18 %%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
19 SUBROUTINE SETPTI(PCPOINT A, PCPOINT S, PCPOINT ISS,CINT OUT PP
20 ,PCPOINT INDEX,CINT NX,CREAL HX,CREAL HY) ;
21 % POISSONDIRECT, A,S,ISS,INDEX. THESE PARAMETERS REQUIRED BY
22 % SETPTI CALCULATES FOUR PARAMETERS REQUIRED BY
23 % ARE VECTORS WHICH REQUIRE CN/128 LINES OF PEM
24 % EACH. CN IS THE NUMBER OF ROWS IN THE MESH, NOT
25 % PEM ROWS. NX EQUALS CN-I. HX AND HY ARE
26 % THE HORIZONTAL AND VERTICAL COEFFICIENTS
27 % RESPECTIVELY. PP IS THE LOG BASE 2 OF NX.
28 % SETPTI MUST BE CALLED EVERY TIME THE MESH SIZE CHANGES
29 % OR HX AND/OR HY CHANGE.
30 BEGIN
31   CINT I,R,N,N ;
32   PINT L,Q ;
33   CREAL P1,H,X ;
34   P1 := 3.1415926535898 ;
35   PP := LN(NX)/LN(2) ;
36   L := PP ;
37   H:=LN(2) ; SIMWRITE(LINE,"LN(2)",H) ;
38   X := P1 / NX ;
39   H := HX / HY ;
40   KN := NX.(16:41) ;
41   LOOP 1 := 0,1,KN DO
42     BEGIN
43       S(I) := SIN(L*X) ;
44       ISS(I) := S(I) + S(I) ;
45       IF ISS(I) NEQ 0 THEN BEGIN ISS(I) := -1.0 / ISS(I) ; END ;
46       A(I) := -2.0 * (H- H * COS(L * X) + 1) ;
47       INDEX(I) := TURN(PP-1,L) ;
48       L := L + 64 ;

```

```

49      ENO +
50      ENO +
51      SUBROUTINE
52      POISSONRECT(PCPOINT P,PCPOINT C,PCPOINT A,PCPOINT S,CINT CN,
53      CINT CM,CREAL HX,CREAL HY,PCPOINT ISS,
54      CINT LLN,PCPOINT INDEX ) +
55      ***** FUNCTION *****
56      %
57      THIS SUBROUTINE SOLVES POISSON' EQUATION USING A DIRECT
58      METHOD SIMILAR TO HOCKNEY'S PROGRAM (I).
59      C(I,J) = HX*(P(I,J)+PII-1,J)-2*PII,J) +
60      HY*(P(I,J)+PII,J-1)-2*PII,J)).
61      THE (CHARGE, C, AND THE BOUNDARY POINTS OF THE POTENTIAL,
62      P, ARE USED TO CALCULATE THE INTERIOR POINTS OF POTENTIAL.
63      %
64      ***** PARAMETERS *****
65      %
66      P IS THE POTENTIAL. C IS THE CHARGE.
67      A CONTAINS THE DIAGONAL ELEMENTS OF THE TRIANGULAR
68      MATRICES SOLVED IN THE SECTION OF THIS ROUTINE CALLED
69      CRED. S CONTAINS THE VALUES OF THE SIN WHICH ARE NEEDED
70      BY THE FOURIER TRANSFORM PART OF THE ALGORITHM. ISS IS
71      ALSO NEEDED BY FOURIER.
72      INDEX IS USED FOR SCRAMBLING BY FOURIER ANALYSIS AND
73      SYNTHESIS. A, S, ISS, AND INDEX ARE CALCULATED BY SEPT1.
74      P HAS CN ROWS AND CM COLUMNS. HX(HY) IS THE HORIZONTAL (
75      VERTICAL) COEFFICIENT OF POISSON'S EQUATION. LLN EQUALS
76      THE LOG BASE 2 OF CN-1.
77      %
78      ***** METHOD *****
79      %
80      A FOURIER ANALYSIS IS DONE TO EACH COLUMN BY SUBROUTINE
81      FOURIER. THIS IS FOLLOWED BY SOLVING THE TRIANGULAR
82      MATRICES, ONE PER ROW. FINALLY A FOURIER SYNTHESIS IS
83      PERFORMED ON EACH ROW TO GIVE ANSWER. FOR FURTHER DETAIL
84      SEE SECTIONS 3, 4 AND 5 OF THIS PAPER.
85      %
86      ***** REFERENCES *****
87      %
88      [1] R.W. HOCKNEY, "THE POTENTIAL CALCULATION AND
89      SOME APPLICATIONS", METHODS IN COMPUTATIONAL
90      PHYSICS, VOL. 9, P. 136-211, 1970.
91      [2] J. W. COOLEY, ET AL, "THE FAST FOURIER TRANSFORM
92      ALGORITHM: PROGRAMMING CONSIDERATIONS IN THE
93      CALCULATION OF SINE, COSINE AND LAPLACE TRANSFORMS"
94      JOURNAL OF SOUND AND VIBRATION, VOLUME 12 NUMBER 2,
95      JUNE 1970.
96      %
97      BEGIN
98      CINT CM2,CN2,K,CNIK,CJ,CL,IL,L1,L2,L3,L4,KM1,KP,KC,I,
99      L,OFF,GL,I1,J,N2,ILJ,KM,N3,I1,IP1
100      LABEL FOURIER,FINISH +
101      PINT PI,PJ1
102      CREAL POTFAC,HR,RR1,CO,SI1 BOOLEAN FMODE,SMODE,SAVEMODE +
103      PCPOINT STORE +
104      PREAL PR,0001,0002,0003 +
105      PREAL E,Q,T1
106      ***** SECTION 1 *****
107      SAVEMODE:=MODE1 MODE:=TRUE1

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00004900 04:00:000280
00004200 03:00:000288
00003000 01:00:000306
00005100 01:00:000306
00005200 02:00:000306
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00010600 03:00:000306

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107 K := CM.[16:42] ;
108 I := 0 ;
109 IF CM.[58:6] GTR 0 THEN I := 1 ;
110 CN2 := CN - 2 ; POTFAC := 0.125 / ((CN-1)*HY) ;
111 CM2 := CM - 2 ;
112 K := K + 1 ;
113 KM1 := K - 1 ;
114 KP := K + K ;
115 STORE := GETPEB(KP+K) ;
116 KC := K * CN2 ; PI := 0 ;
117 I := CM.[58:6] ;
118 OFF := 1 - 2 ;
119 IF I = 0 THEN BEGIN OFF := 62 ; END ;

120 MODE := ( PEN GTR OFF ) ;
121 PI := -1 ;
122 MODE := TRUE ;
123 CJ := KC + 1 ;
124 LOOP I := 0,1,KM1 DO
125 BEGIN
126   STORE[I] := C[I+K] ;
127   STORE[I+K] := C[I+KC] ;
128   STORE[I+KP] := P[I] ;
129 END ;

130 LOOP I := 1,1,KM1 DO
131 BEGIN
132   C[PI+CJ] := C[PI+CJ] - P[CJ+PI+K] * HX ;
133   CJ := CJ + 1 ;
134   C[PI+K+I] := C[PI+K+I] - P[PI+I] * HX ;
135 END ;

136 IF PEN GTR 0 AND PEN LSS OFF+1 THEN
137 BEGIN
138   C(K) := C(K) - P(0) * HX ;
139   C(KC) := C(KC) - P(KC-K) * HX ;
140   FMODE := MODE ;
141 END ;

142 PJ := 0 ;
143 PI := 0 ;
144 MODE := ( PEN EGL OFF ) ;
145 PI := KM1 ;
146 MODE := TRUE ;
147 MODE := ( PEN GTR OFF-1 ) ;
148 PJ := -1 ;
149 MODE := TRUE ;
150 IF OFF = 1 THEN BEGIN FMODE := (PEN GTR 0) ; END ;

151 LOOP I := K,K,KC DO
152 BEGIN
153   PR := 0.0 ;
154   MODE := ( PEN EGL OFF ) ;
155   PR := RTL(1,P[1+KM1]) ;
156   MODE := TRUE ;
157   MODE := PEN EGL 1 ;
158   PR := RTR(1,P[I]) + PR ;
159   MODE := TRUE ;
160   MODE := FMODE ;
161   P[1+PI] := (C[1+PI] -PR*HY) * POTFAC ;

```

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00010700 03:00:000312
00010800 03:00:000318
00010900 03:00:000323
00011000 03:00:000329
00011100 03:00:000380
00011200 03:00:000387
00011300 03:00:000396
00011400 03:00:000403
00011500 03:00:000412
00011600 03:00:000423
00011700 03:00:000437
00011800 03:00:000443
00011900 03:00:000450
00011900
00012000 03:00:000473
00012100 03:00:000486
00012200 03:00:000492
00012300 03:00:000496
00012400 03:00:000503
00012500 03:00:000527
00012600 04:00:000527
00012700 04:00:000540
00012800 04:00:000559
00012900 04:00:000573
00012500
00013000 03:00:000581
00013100 03:00:000605
00013200 04:00:000605
00013300 04:00:000639
00013400 04:00:000646
00013500 04:00:000689
00013100
00013600 03:00:000688
00013700 03:00:000711
00013800 04:01:000717
00013900 04:01:000734
00014000 04:01:000760
00014100 04:01:000762
00013700
00014200 03:00:000764
00014300 03:00:000766
00014400 03:00:000768
00014500 03:00:000780
00014600 03:00:000784
00014700 03:00:000788
00014800 03:00:000802
00014900 03:00:000808
00015000 03:00:000812
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00015100 03:00:000841
00015200 03:00:000882
00015300 04:00:000882
00015400 04:00:000887
00015500 04:00:000899
00015600 04:00:000915
00015700 04:00:000919
00015800 04:00:000929
00015900 04:00:000941
00016000 04:00:000945
00016100 04:00:000949

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162 MODE := TRUE ;
163 LOOP L1:= 1,1,KM1 DO
164 BEGIN
165 P[L1+I+PJ] := C[L1+I+PJ] * POTFAC ;
166 END ;
167
168 END ;
169
170 J := (CN-1)*K ;
171 L:=J.[16:47] ;
172 I1:= 0 ;
173 %%%%%%%%%% SECTION 2 %%%%%%%%%%
174 % FOURIER ANALYSIS AND SYNTHESIS
175 %
176 FOURIER: II := II + 1 ;
177 PI := 0 ;
178 IF ( PEN EQL OFF+1 ) THEN BEGIN
179 PI := -1 ; END ;
180
181 MODE := FMODE ;
182 KM1 := K-1 ;
183 KP := K + K ;
184 N3 := CN - 1 ;
185 N2 := N3.[16:47] ;
186 LOOP ILJ := 0,1,KM1 DO
187 BEGIN
188 KM := K + ILJ ;
189 LOOP I := K,K+L-K DO % LOOP NUMBER 1
190 BEGIN
191 IL := I - ILJ ;
192 ODD1 := P[I+ILJ+PI] ;
193 P[PI+I+ILJ] := ODD1 + P[PI+J-IL] ;
194 P[PI+J-IL] := ODD1 - P[PI+J-IL] ;
195 END ; % OF LOOP NUMBER 1
196
197 P[PI+L+ILJ] := P[PI+L+ILJ] + P[PI+L+ILJ] ;
198 IL := K - ILJ ;
199 P[PI+ILJ] := - P[PI+J-IL] - P[PI+J-IL] ;
200 ODD3 := P[PI+KM] ;
201 P[PI+KM] := - ODD3 ;
202 IL := 0 ;
203 LOOP I := KP,KP+L-KP DO % LOOP NUMBER 2
204 BEGIN
205 IL := IL + 2 ;
206 CJ := I + ILJ ;
207 ODD1 := P[PI+I+KM] - ODD3 ;
208 GL := IL . [16:42] ;
209 SMODE := MODE ; MODE := TRUE ;
210 RR := GRABONE(S[GL],IL) ;
211 GL := (N2-IL).[16:42] ;
212 RR1 := GRABONE(S[GL],N2-IL) ;
213 MODE := SMODE ;
214 ODD2 := RR * P[PI+CJ] - RR1 * ODD1 ;
215 ODD1 := RR1 * P[PI+CJ] + RR * ODD1 ;
216 P[PI+CJ] := P[PI+J+KM-1] - P[PI+J-I-K+ILJ] ;
217 ODD3 := P[PI+I+KM] ;
218 P[PI+I+KM] := ODD2 - P[PI+J-I+ILJ] ;
219 P[PI+J-I+KM] := ODD2 + P[PI+J-I+ILJ] ;
220 P[PI+J-I+ILJ] := P[PI+CJ] - ODD1 ;
221 P[PI+CJ] := P[PI+CJ] + ODD1 ;
222 END ; % OF LOOP NUMBER 2
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218 ODD1 := P(PI*L+KM) ;
219 P(PI*L+KM) := P(PI*L+ILJ) ;
220 P(PI*L+ILJ) := ODD1 + ODD1 ;
221 LOOP 1 := ILJ,K,L-K+ILJ DO % LOOP NUMBER 3
222 BEGIN
223 ODD1 := P(PI+I) ;
224 P(PI+I) := ODD1 + P(PI*L+I) ;
225 P(PI*L+I) := ODD1 - P(PI*L+I) ;
226 END ; % OF LOOP NUMBER 3

227 MODE := TRUE ;
228 END ;

% SCRAMBLING
229 IL := 0 ;
230 KM := K+KM1 ;
231 LOOP 1 := KP,KP,J-KP DO
232 BEGIN
233 IL := IL + 1 ;
234 GL := IL * (16:42) ;
235 ODD3 := INDEX(GL) ;
236 CJ := GRABONE(ODD3 ,IL) ;
237 IF IL LSS CJ THEN
238 BEGIN
239 CJ := CJ * KP ;
240 LOOP 1LJ := 0,1,KM DO % LOOP NUMBER 4
241 BEGIN
242 ODD1 := P( 1+ILJ) ;
243 P(1+ILJ) := P (CJ+ILJ) ;
244 P(CJ+ILJ) := ODD1 ;
245 END ; % OF LOOP NUMBER 4
246 END ;

247 END ;

248 END ;

249 IT := KP + KP ;
250 IP := N3 ;
251 LOOP 1 := 2,1,LLN -1 DO
252 BEGIN
253 IP:=IP*(16:47) ;
254 CL := 0 ;
255 L2 := 1 ;
256 CJ := IT*(16:47) ;
257 IT := IT + IT ;
258 LOOP 1L := 0,CJ,CJ DO
259 BEGIN
260 LOOP KM := 1L,KP,1L+CJ-KP DO
261 BEGIN
262 GL := (N2-CL) * (16:42) ;
263 CO := GRABONE(S(GL),N2-CL) * L2 ;
264 GL := CL * (16:42) ;
265 S1 := GRABONE(S(GL),CL) ;
266 LOOP L3 := 0,IT,J-IT DO
267 BEGIN
268 MODE := FMODE ;
269 LOOP 1LJ := 0,1,KM1 DO % LOOP NUMBER 5
270 BEGIN
271 L1 := L3 + KM + ILJ ;

```

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00019900
00021800 04:00:001682
00021900 04:00:001694
00022000 04:00:001716
00022100 04:00:001728
00022200 04:00:001775
00022300 05:00:001775
00022400 05:00:001783
00022500 05:00:001801
00022600 05:00:001822

00022200
00022700 04:00:001830
00022800 04:00:001834

00018300
00022900 03:00:001842
00023000 03:00:001842
00023100 03:00:001847
00023200 03:00:001856
00023300 03:00:001902
00023400 04:00:001902
00023500 04:00:001909
00023600 04:00:001915
00023700 04:00:001921
00023800 04:00:001933
00023900 04:00:001946
00024000 05:01:001952
00024100 05:01:001964
00024200 05:01:001988
00024300 06:01:001988
00024400 06:01:001997
00024500 06:01:002015
00024600 06:01:002024

00024200
00024700 05:01:002032

00023900
00024800 04:00:002034

00023300
00024900 03:00:002042
00025000 03:00:002051
00025100 03:00:002055
00025200 03:00:002082
00025300 04:00:002082
00025400 04:00:002088
00025500 04:00:002093
00025600 04:00:002098
00025700 04:00:002104
00025800 04:00:002113
00025900 04:00:002146
00026000 05:00:002146
00026100 05:00:002193
00026200 06:00:002193
00026300 06:00:002204
00026400 06:00:002232
00026500 06:00:002238
00026600 06:00:002249
00026700 06:00:002287
00026800 07:00:002287
00026900 07:00:002291
00027000 07:00:002315
00027100 08:00:002315

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```

272 L4 := L1 + CJ + CJ ;
273 ODD1 := P(P1+L4) * CO - P(P1+L4+K) * SI ;
274 ODD2 := P(P1+L4+K) * CO + P(P1+L4) * SI ;
275 P(P1+L4) := P(P1+L1) - ODD1 ;
276 P(P1+L4+K) := P(P1+L1+K) - ODD2 ;
277 P(P1+L1) := P(P1+L1) + ODD1 ;
278 P(P1+L1+K) := P(P1+L1+K) + ODD2 ;
279 MODE := TRUE ;
280 END ; % OF LOOP NUMBER 5

281 END ;

282 CL := CL + IP ;
283 END ;

284 L2 := -1 ;
285 IP := - IP ;
286 END ;

287 END ;

288 I := 0 ;
289 LOOP L1 := 1,1,N2 DO
290 BEGIN
291 I := I + K ;
292 GL := L1.(16:42) ;
293 RR := GRABONE(ISS(GL),L1) ;
294 MODE := FMODE ;
295 LOOP ILJ := 0,1,KM1 DO % LOOP NUMBER 6
296 BEGIN
297 ODD1 := P(P1+I+ILJ) - P(P1+J-I+ILJ) ;
298 ODD2 := ( P(P1+I+ILJ) + P(P1+J-I+ILJ) ) * RR ;
299 P(P1+I+ILJ) := ODD2 + ODD1 ;
300 P(P1+J-I+ILJ) := ODD2 - ODD1 ;
301 MODE := TRUE ;
302 END ; % OF LOOP NUMBER 6
303 END ;

304 %
305 END OF FOURIER ANALYSIS AND SYNTHESIS
306 IF I1=2 THEN GO TO FINISH ;
307 %
308 %
309 %
310 %
311 %
312 %
313 %
314 %
315 %
316 %
317 %
318 %
319 %
320 %
321 %
322 %

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00027200 09:00:002324
00027300 08:00:002336
00027400 08:00:002365
00027500 08:00:002393
00027600 08:00:002410
00027700 08:00:002433
00027800 08:00:002450
00027900 08:00:002473
00028000 08:00:002477
00027000
00028100 07:00:002485
00026700
00028200 06:00:002493
00028300 06:00:002502
00026100
00028400 05:00:002510
00028500 05:00:002516
00028600 05:00:002522
00025900
00028700 04:00:002530
00025200
00028800 03:00:002538
00028900 03:00:002543
00029000 03:00:002567
00029100 04:00:002567
00029200 04:00:002576
00029300 04:00:002581
00029400 04:00:002591
00029500 04:00:002595
00029600 04:00:002619
00029700 05:00:002619
00029800 05:00:002645
00029900 05:00:002674
00030000 05:00:002686
00030100 05:00:002701
00030200 05:00:002705
00029600
00030300 04:00:002713
00029000
00030400 03:00:002721
00030500 03:00:002721
00030600 03:00:002742
00030700 03:00:002742
00030800 03:00:002742
00030900 03:00:002747
00031000 03:00:002788
00031100 04:00:002788
00031200 04:00:002795
00031300 04:00:002830
00031400 05:00:002830
00031500 05:00:002846
00031300
00031600 04:00:002854
00031000
00031700 03:00:002862
00031800 03:00:002862
00031900 03:00:002876
00032000 03:00:002884
00032100 03:00:002884
00032200 03:00:002917

```

```

IT IS ALREADY GARBAGE WE WONT PROTECT IT
CNK := CN.(16:42) - 1 ; IF CNK LSS 0 THEN CNK:=0 ;
CJ := CM.(158:6) ;

```

```

323 IF CJ=0 THEN CJ := 64 ;
324 LOOP I := 0,1,CNIK 00
325 BEGIN
326   IL := 4 ;
327   L4 := 0 ;
328   E := 1.0 / A(I) ;
329   Q := P(P1) * E ;
330   CL := 64 ;
331   LOOP L1 := 0,1,KM1 DO
332     BEGIN
333       IF L1=KM1 THEN CL := CJ ;
334       LOOP L2 := IL,1,CL DO % LOOP NUMBER 8
335         BEGIN
336           MODE := REVR(1,MODE) ;
337           A(I) := RTR(1,A(I)) ;
338           E := 1.0 / ( A(I) - RTR(1,E) ) ;
339           P1 := RTR(1,P1) ;
340           Q := (P(P1+L1+L4) - RTR(1,Q)) * E ;
341           L4 := 0 ;
342         END % OF LOOP NUMBER 8
343       L4 := -1 ;
344       IL := 1 ;
345     END
346   CL := 64 ;
347   E := P(P1+KM1) - A(I) * Q ;
348   P(P1+KM1) := Q ;
349   IL := + ;
350   L4 := 0 ;
351   LOOP L1 := 0,1,KM1 DO
352     BEGIN
353       IF L1=KM1 THEN CL := CJ ;
354       L3 := KM1 - L1 ;
355       LOOP L2 := (L1+CL 00 % LOOP NUMBER 9
356         BEGIN
357           MODE := REVL(1,MODE) ;
358           P1 := RTR(1,P1) ;
359           A(I) := RTR(1,A(I)) ;
360           Q := RTR(1,Q) ;
361           E := RTR(1,E) ;
362           T := P(P1+L3+L4) - Q - A(I) * E ;
363           Q := E ;
364           E := T ;
365           P(P1+L3+L4) := Q ;
366           L4 := 0 ;
367         END % OF LOOP NUMBER 9
368       IL := 1 ; L4 := 1 ;
369     END
370     PI := PI + 64 * K ;
371   END ;
372   MODE := TRUE % UNSKEW POTENTIAL
373   I := 0 ;
374   LOOP CJ := KP,K,KC DO
375     BEGIN
376       I := I + 1 ;
377     LOOP IL := CJ,1,CJ+KM1 DO %LOOP NUMBER 10

```

```

00032300 03:00:002923
00032400 03:00:002945
00032500 03:00:002970
00032600 04:00:002970
00032700 04:00:002975
00032800 04:00:002980
00032900 04:00:002990
00033000 04:00:002995
00033100 04:00:003000
00033200 04:00:003024
00033300 05:00:003024
00033400 05:00:003047
00033500 05:00:003079
00033600 06:00:003079
00033700 06:00:003083
00033800 06:00:003097
00033900 06:00:003119
00034000 06:00:003127
00034100 06:00:003149
00034200 06:00:003154
00033500
00034300 05:00:003162
00034400 05:00:003168
00034500 05:00:003173
00033200
00034600 04:00:003181
00034700 04:00:003186
00034800 04:00:003202
00034900 04:00:003210
00035000 04:00:003215
00035100 04:00:003220
00035200 04:00:003244
00035300 05:00:003244
00035400 05:00:003267
00035500 05:00:003275
00035600 05:00:003307
00035700 06:00:003307
00035800 06:00:003311
00035900 06:00:003319
00036000 06:00:003333
00036100 06:00:003341
00036200 06:00:003349
00036300 06:00:003370
00036400 06:00:003372
00036500 06:00:003374
00036600 06:00:003385
00036700 06:00:003390
00035600
00036800 05:00:003398
00036900 05:00:003408
00035200
00037000 04:00:003416
00037100 04:00:003425
00032500
00037200 03:00:003433
00037300 03:00:003437
00037400 03:00:003442
00037500 03:00:003483
00037600 04:00:003483
00037700 04:00:003490

```

```

379 BEGIN
380 P(I,1) := RTL(I,P(IL)) ;
381 END: % OF LOOP NUMBER 10
382
383 END:
384
385 GO TO FOURIER ;
386
387 FINISH: LOOP I := 0,1,KM) DO
388 BEGIN
389 C(I,K) := STORE(I) ;
390 C(I+K) := STORE(I+K) ;
391 P(I) := STORE(I+K) ;
392 END ;
393
394 MODE := SAVEMODE ;
395 END ;
396
397 CINT CN,CM,PP,I,J,CK,CS,OFF ;
398 CREAL HX,HY ;
399 PREAL VECTOR INDEX(I) ;
400 PREAL VECTOR AX, SX, ISX(I) ; PREAL VECTOR P, C(30) ;
401 PREAL X ;
402 SUBROUTINE DATA ;
403 THIS IS A DUMMY SUBROUTINE USED TO INITIALIZE P,
404 THE POTENTIAL.
405 CODE
406 USE P ;
407 BEGIN
408 HERE:
409 SET ;
410 ORG P ;
411 DATA
412 0.50337,0.93489,0.60033,0.44270,0.10798,0.92968,0.92879,0.81380,(0.0156,
413 0.98078,0.52103,0.21337,0.52409,0.60700,0.30343,0.14217,0.33953,(0.0156,
414 0.79932,0.11286,0.55894,0.10389,0.40150,0.79314,0.31545,0.69259,(0.0156,
415 0.34400,0.37663,0.58489,0.45073,0.14357,0.52035,0.12551,0.19098,(0.0156,
416 0.63619,0.06807,0.78106,0.75710,0.66561,0.86559,0.40329,0.02445,(0.0156,
417 0.15432,0.90765,0.08668,0.18121,0.37631,0.54454,0.24602,0.73611,(0.0156,
418 0.95768,0.5112,0.80428,0.75255,0.07879,0.16337,0.07416,0.56654,(0.0156,
419 0.08343,0.76303,0.43107,0.60956,0.50404,0.02133,0.75174,0.97407,(0.0156,
420 ORG HERE ;
421 END CODE ;
422
423 CN := 9 ;
424 CM := 8 ;
425 PP := 3 ;
426 CK := CN - 1 ;
427 HX := CK * CK ;
428 HY := (CM-1)*(CM-1) ;
429 CS := CK ;
430 SETP(I,AX,SX,ISX,PP,INDEX,CK,HX,HY) ;
431 LOOP I := 1,1,CS-1 DO BEGIN
432 C(I) := HX*(P(I-1)+P(I+1))-2*P(I) ; HY*(RTL(I,P(I))
433 +RTL(I,P(I))-2*P(I)) ;
434 END ;
435
436 LOOP I:=0,1,CS DO SIMWRITE(LINE,"BP(Y)",P(I)) ;

```

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00037800 04:00:003525
00037900 05:00:003525
00036000 05:00:003544
00037800
00037500
00038200 03:00:003560
00038300 03:00:003561
00038400 03:00:003561
00038500 03:00:003586
00038600 04:00:003586
00038700 04:00:003500
00038800 04:00:003519
00038900 04:00:003632
00038500
00039000 03:00:003640
00039100 03:00:003644
00009600
00039200 01:00:003662
00039300 01:00:003662
00039400 01:00:003662
00039500 01:00:003662
00039600 01:00:003662
00039700 01:00:003662
00039800 01:00:003662
00039900 01:00:003662
00040000 02:00:003662
00040100 02:00:003662
00040200 02:00:003662
00040300 02:00:003662
00040400 02:00:003663
00040500 02:00:003663
00040600 02:00:003663
00040700 02:00:003663
00040800 02:00:003663
00040900 02:00:003663
00041000 02:00:003663
00041100 02:00:003663
00041200 02:00:003663
00041300 02:00:003663
00041400 02:00:003663
00041500 02:00:003663
00041600 02:00:003663
00041700 02:00:003663
00041800 02:00:003663
00041900 01:00:003675
00042000 01:00:003675
00042100 01:00:003680
00042200 01:00:003685
00042300 01:00:003690
00042400 01:00:003697
00042500 01:00:003714
00042600 01:00:003735
00042700 01:00:003739
00042800 01:00:003770
00042900 02:00:003797
00043000 02:00:003800
00043100 02:00:003873
00042800
00043200 01:00:003881

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433 POISSONDIRECT(P,C,AX, SX, CN, CM, HX, HY , ISX, PP, INDEX) ;
434 LOOP I := 0,1,CS DO BEGIN
435   SIMWRITE(LINE,"XPII",I,P[I]);
436   END ;
437 END.

```

NUMBER OF ERRORS DETECTED=0000. NUMBER OF WARNINGS NOTED=0000.  
 SOURCE PROGRAM SIZE= 00437 CARD IMAGES, 004209 SYNTACTIC ITEMS.  
 SOURCE FILE: CARD=ERICKSEN/PRINT/HOCKNEYG.  
 MACRO LIBRARY: ILLIAC/GLYPNIR3/MACROS.  
 ESTIMATED CORE MEMORY REQUIREMENTS= 002778 WORDS CODE, 009408 WORDS DATA.  
 COMPILATION TIME= 0141 SECONDS ELAPSED, 0030 SECONDS PROCESSING.

```

00043300 01:00:003933
00043400 01:00:003968
00043500 02:00:003992
00043600 02:00:004022
00043400
00043700 01:00:004030
00000100

```





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	Ordering and partial differential equations						
	Computer efficiency and benchmarks						
	Input/Output						

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#### Supplementary Notes

#### Abstracts

This paper examines iterative and direct methods for solving Poisson's equation with regard to their adaptation to ILLIAC IV. SOR, SLOR, ADI, and FACR are programmed in GLYPNIR. Detailed suggestions on ASK code for these methods are also supplied.

FACR, Fourier Analysis and Cyclic Reduction, is the fastest method on rectangular meshes. SOR, Successive Over Relaxation, seems to be the most promising for nonrectangular meshes. The methods are between thirty and forty-five times faster on ILLIAC IV than on a serial machine with speed equal to one of the ILLIAC IV PEs (Processing Elements).

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